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FINAL TECHNICAL REPORT
VOLUME II

INTERACTIVE VISUAL SIMULATION OF
COMMUNICATION SYSTEMS

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```

***** 16QDEM.C (16QAM Demodulator) *****
/* Function qam16_dem() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    FILE *fp;
    int time;
} STATE, *STATEPTR;

qam16_dem (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;

{
SAMPLE Iinput,Qinput,output;
int i,point;
float test,min;
FILE *fopen();

    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifo( ) !=1 || no_output_fifo( ) !=1) return(3);
        pstate->time=0;
        pstate->fp=fopen("graf.dat","w");
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 1)
    {
        if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
        get(0,&Iinput);
        get(0,&Qinput);

        if(pstate->time<2000) fprintf(pstate->fp,"%f, %f\r",Iinput,Qinput);
        if(pstate->time==2000) fclose(pstate->fp);

        min=10000;
        for(i=0;i<4;i++)
        {
            test= (Iinput-(i*2-3))*(Iinput-(i*2-3));
            if(test<min) {min=test; point=i;}
        }
        output=(SAMPLE)(point&01);
        put(0,output);
        output=(SAMPLE)((point>>1)&01);
        put(0,output);
    }
}

```

```
min=10000;
for(i=0;i<4;i++)
{
test= (Qinput-(i*2-3))*(Qinput-(i*2-3));
if(test<min) {min=test; point=i;}
}
output=(SAMPLE)(point&01);
put(0,output);
output=(SAMPLE)((point>>1)&01);
put(0,output);

pstate->time++;
}

return (0) ;
```

```

***** 16QMOD.C (16QAM Modulator) *****
/* Function qam16_mod() */

#include <stdio.h>
#include "type.h"
#include "star.h"
#define SCALE 1

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int none;
} STATE, *STATEPTR;

qam16_mod (pparam,size,pstate,pstar)
    PARAMPTR pparam;
    STATEPTR pstate;
    STARPTR pstar;
    int size;
{
    SAMPLE input,Ioutput,Qoutput;
    int point;

    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifos( ) !=1 || no_output_fifos( ) !=1) return(3);
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 3)
    {
        if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
        point=0;
        get(0,&input);
        point ^= (input>0);
        get(0,&input);
        point ^= (input>0)*2;
        Ioutput=SCALE*(2*point-3);
        put(0,Ioutput);
        point=0;
        get(0,&input);
        point ^= (input>0);
        get(0,&input);
        point ^= (input>0)*2;
        Qoutput=SCALE*(2*point-3);
        put(0,Qoutput);
    }
    return (0) ;
}

```

```

***** 64QDEM.C (64QAM Demodulator) *****
/* Function qam64_dem() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    FILE *fp;
    int time;
} STATE, *STATEPTR;

qam64_dem (pparam,size,pstate,pstar)
    PARAMPTR pparam;
    STATEPTR pstate;
    STARPTR pstar;
    int size;
{
    SAMPLE Iinput,Qinput,output;
    int i,point;
    float test,min;
    FILE *fopen();

    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifo( ) !=1 || no_output_fifo( ) !=1) return(3);
        pstate->time=0;
        pstate->fp=fopen("graf.dat","w");
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 1)
    {
        if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
        get(0,&Iinput);
        get(0,&Qinput);

        if(pstate->time<2000) fprintf(pstate->fp,"\n%f, %f\r",Iinput,Qinput);
        if(pstate->time==2000) fclose(pstate->fp);

        min=10000;
        for(i=0;i<8;i++)
        {
            test= (Iinput-(i*2-7))*(Iinput-(i*2-7));
            if(test<min) {min=test; point=i;}
        }
        for(i=0;i<3;i++) (output=(SAMPLE)((point>>i)&01); put(0,output));

        min=10000;
        for(i=0;i<8;i++)

```

```
{  
    test= (Qinput-(i*2-7))*(Qinput-(i*2-7));  
    if(test<min) {min=test; point=i;}  
}  
for(i=0;i<3;i++) {output=(SAMPLE)((point>>i)&01); put(0,output);}  
pstate->time++;  
}  
    return (0) ;  
}
```

```

***** 64QMOD.C (64QAM Modulator) *****
/* Function qam64_mod() */

#include <stdio.h>
#include "type.h"
#include "star.h"
#define SCALE 1

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int none;
} STATE, *STATEPTR;

qam64_mod (pparam,size,pstate,pstar)
    PARAMPTR pparam;
    STATEPTR pstate;
    STARPTR pstar;
    int size;
{
    SAMPLE input,Ioutput,Qoutput;
    int point;
    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifo( ) !=1 || no_output_fifo( ) !=1) return(3);
    }
    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 5)
    {
        if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
        point=0;
        get(0,&input);
        point ^= (input>0);
        get(0,&input);
        point ^= (input>0)*2;
        get(0,&input);
        point ^= (input>0)*4;
        Ioutput=SCALE*(2*point-7);
        put(0,Ioutput);
        point=0;
        get(0,&input);
        point ^= (input>0);
        get(0,&input);
        point ^= (input>0)*2;
        get(0,&input);
        point ^= (input>0)*4;
        Qoutput=SCALE*(2*point-7);
        put(0,Qoutput);
    }
    return (0) ;
}

```

```

*****8PDEM.C ( 8PSK Demodulator) *****
/* Function psk8_dem() */

#include <stdio.h>
#include <mth.h>
#include "type.h"
#include "star.h"
#define THETA 0.785398 /* 2*PI/8 */

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    float x[8],y[8];
    FILE *fp;
    int time;
} STATE, *STATEPTR;

psk8_dem (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;
{
SAMPLE Iinput,Qinput,output;
int i,point;
float test,min;
FILE *fopen();

    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifo( ) !=1 || no_output_fifo( ) !=1) return(3);
        for(i=0;i<8;i++)
            pstate->x[i]=cos(i*THETA); pstate->y[i]=sin(i*THETA);
        pstate->fp=fopen("graf.dat","w");
        pstate->time=0;
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 1)
    {
        if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
        get(0,&Iinput);
        get(0,&Qinput);

        if(pstate->time<2000) fprintf(pstate->fp,"\n%f, %f\r",Iinput,Qinput);
        if(pstate->time==2000) fclose(pstate->fp);

        min= -Iinput*pstate->x[0]-Qinput*pstate->y[0];
        point=0;
        for(i=1;i<8;i++)
        {
            test= -Iinput*pstate->x[i]-Qinput*pstate->y[i];

```

```
if(test<min) {min=test; point=i;}
}
output=2*(point&01)-1;
put(0,output);
output=2*((point>>1)&01)-1;
put(0,output);
output=2*((point>>2)&01)-1;
/*
printf("\ndem: %4d ",point);
printf(" %f %f",Iinput,Qinput);
*/
put(0,output);
pstate->time++;
}
return (0) ;
}
```

```

*****8PMOD.C (8PSK Modulator) *****
/* Function psk8_mod() */

#include <stdio.h>
#include <mth.h>
#include "type.h"
#include "star.h"
#define THETA 0.78539816          /* 2*PI/8 */

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int none;
} STATE, *STATEPTR;

psk8_mod (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;
{
SAMPLE input,Ioutput,Qoutput;
int point;
if (pstate == NULL) {
    pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
    if (no_input_fifos( ) !=1 || no_output_fifos( ) !=1) return(3);
}
if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
while(length_input_fifo(0) > 2)
{
if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
point=0;
get(0,&input);
point ^= (input>0);
get(0,&input);
point ^= (input>0)*2;
get(0,&input);
point ^= (input>0)*4;
Ioutput=cos(THETA*point);
Qoutput=sin(THETA*point);
/*
printf("8psk_mod: %4d",point);
printf(" %f %f",Ioutput,Qoutput);
*/
put(0,Ioutput);
put(0,Qoutput);
}
return (0) ;
}

```

```

***** ADD.C *****
/* Function adder() */

# include "type.h"
# include "star.h"
# include <stdio.h>

typedef struct {
    int non;
} PARAM,*PARAMPTR;
typedef struct {
    int none;
} STATE,*STATEPTR;

adder(pparam,size,pstate,pstar)
int size;
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
{
    SAMPLE signal,noise,output;
    int none;
    if (pstate == NULL ) {
        pstate=(STATEPTR) alloc_state_var(1,sizeof(STATE));
        if(no_input_fifo() != 2) return(1);
        if(no_output_fifo() != 1) return(2);
    }

    if(length_output_fifo(0) == maxlen_length_output_fifo(0)) return(0);
    if(length_input_fifo(0) <2) return(0);
    if(length_input_fifo(0)%2 != 0) return(56);
    if(length_input_fifo(1) <2) return(0);
    if(length_input_fifo(1)%2 != 0) return(57);
    if(length_input_fifo(0) != length_input_fifo(1)) return(59);

    while(length_input_fifo(1) >1)
    {
        if(length_output_fifo(0) == maxlen_length_output_fifo(0)) return(0);
        get(0,&signal);
        get(1,&noise);
        output=signal+noise;
        put(0,output);

        get(0,&signal);
        get(1,&noise);
        output=signal+noise;
        put(0,output);
    }
}
return(0);
}

```

```

***** BFDEM.C *****
/* Function bfsk_dem() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int time;
    FILE *fp;
} STATE, *STATEPTR;

bfsk_dem (pparam,size,pstate,pstar)
    PARAMPTR pparam;
    STATEPTR pstate;
    STARPTR pstar;
    int size;

{
    SAMPLE Iinp_w1,Iinp_w2,Qinp_w2,Qinp_w1,output;
    float q1,q2;
    FILE *fopen();

    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifos( ) !=1 || no_output_fifos( ) !=1) return(3);
        pstate->fp=fopen("graf.dat","w");
        pstate->time=0;
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 3)
    {
        if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
        get(0,&Iinp_w1);
        get(0,&Qinp_w1);
        get(0,&Iinp_w2);
        get(0,&Qinp_w2);
        q1=Iinp_w1*Iinp_w1+Qinp_w1*Qinp_w1;
        q2=Iinp_w2*Iinp_w2+Qinp_w2*Qinp_w2;
        if(q1<q2) output= -1; else output=1;

        if(pstate->time<2000)
        {
            if(q1<q2) fprintf(pstate->fp,"\n%f, %f\r",Iinp_w2,Qinp_w2);
            else      fprintf(pstate->fp,"\n%f, %f\r",Iinp_w1,Qinp_w1);
        }
        if(pstate->time==2000) fclose(pstate->fp);
    }
}

```

```
    put(0,output);
    pstate->time++;
}
return (0) ;
```

```

***** BFMOD.C *****
/* Function bfsk_mod() */

#include <stdio.h>
#include "type.h"
#include "star.h"
#include <mth.h>
#define PI 3.1415926535

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    double seed;
} STATE, *STATEPTR;

bfsk_mod (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;
{
SAMPLE input,Iout_w1,Qout_w1,Iout_w2,Qout_w2;
double dquo,theta;
if (pstate == NULL) {
    pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
    if (no_input_fifo( ) !=1 || no_output_fifo( ) !=1) return(3);
    pstate->seed=7;
}
if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

while(length_input_fifo(0) > 0)
{
if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
get(0,&input);

pstate->seed *= 16807;
dquo=(int)(pstate->seed/2147483647.0);
pstate->seed -= dquo*2147483647.0;
theta=2*PI*pstate->seed/2147483647.0;

if(input>0) {Iout_w1=cos(theta); Qout_w1=sin(theta);
             Iout_w2=0;          Qout_w2=0;}
else        {Iout_w2=cos(theta); Qout_w2=sin(theta);
             Iout_w1=0;          Qout_w1=0;}
put(0,Iout_w1);
put(0,Qout_w1);
put(0,Iout_w2);
put(0,Qout_w2);
}
return (0) ;
}

```

```

***** BPDEM.C *****
/* Function bpsk_dem() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int none;
} STATE, *STATEPTR;

bpsk_dem (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;
{
SAMPLE input,output;
if (pstate == NULL) {
    pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
    if (no_input_fifos( ) !=1 || no_output_fifos( ) !=1) return(3);
}

if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

while(length_input_fifo(0) > 0)
{
if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
get(0,&input);

if(input>0) output=1; else output= -1;
put(0,output);
}
return (0) ;
}

```

```

***** BPMOD.C *****/
/* Function bpsk_mod() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int none;
} STATE, *STATEPTR;

bpsk_mod (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;
{
SAMPLE input,output;
if (pstate == NULL) {
    pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
    if (no_input_fifos( ) !=1 || no_output_fifos( ) !=1) return(3);
}

if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

while(length_input_fifo(0) > 0)
{
if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
get(0,&input);
output=input;

put(0,output);
}
return (0) ;
}

```

```

*****          BSC.C          *****
/* Function bsc() */

# include "type.h"
# include "star.h"
# include <stdio.h>
# include <mth.h>

typedef struct {
    int samp_stop;
    int seed;
    double stdev;
} PARAM,*PARAMPTR;

typedef struct {
    int sample_no;
    int samp_stop;
    double sample_temp;
    float epsilon;
} STATE,*STATEPTR;

bsc(pparam,size,pstate,pstar)
int size;
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
{
    FILE *fopen(),*f1,*f2;
    SAMPLE signal,output;
    float v1;
    double dquo;
    int i;

    if (pstate == NULL ) {
        pstate=(STATEPTR) alloc_state_var(1,sizeof(STATE));
        pstate->sample_no = 0;
        pstate->sample_temp=pparam->seed;
        if(size == 0)           pstate->samp_stop = 100;
        else if(size == sizeof(PARAM)) pstate->samp_stop = pparam->samp_stop;
        else                      return(1);
    }

    f1=fopen("channel.tdt","r");
    f2=fopen("pbresult.dat","w");
    fscanf(f1, "%f",&pstate->epsilon);
    fclose(f1);

    printf("\n BINARY SYMMETRIC CHANNEL \n");
    fprintf(f2,"\n BINARY SYMMETRIC CHANNEL \n \r");
    printf("\n BSC Crossover Probability = %9.6f \n",pstate->epsilon);
    fprintf(f2," \n BSC Crossover Probability = %9.6f \n \r",pstate->epsilon);
    fclose(f2);

    if(no_output_fifos() != 1)      return(2);
    if(no_input_fifos() != 1)       return(3);
}

```

```
if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);
if(pstate->sample_no >= pstate->samp_stop)   return(99);
while(length_input_fifo(0) >0)
{
    if(length_output_fifo(0) == maxlenlength_output_fifo(0))      return(0);
    get(0,&signal);
    pstate->sample_temp *= 16807;
    dquo=(int)(pstate->sample_temp/2147483647.0);
    pstate->sample_temp -= dquo*2147483647.0;
    v1=pstate->sample_temp/2147483647.0;

    if(v1>pstate->epsilon)  output= signal;
    else                      output= -signal;

    put(0,output);

    pstate->sample_no++;
}
return(0);
}
```

```

***** CBSC.C *****
/* Function bsc() */

#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>

typedef struct {
    int samp_stop;
    int seed;
    double stdev;
} PARAM, *PARAMPTR;

typedef struct {
    int sample_no;
    int samp_stop;
    double sample_temp;
    float epsilon;
} STATE, *STATEPTR;

bsc(pparam,size,pstate,pstar)
int size;
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
{
    FILE *fopen(),*f1,*f2;
    SAMPLE signal,output;
    float v1;
    double dquo;
    int i;

    if (pstate == NULL ) {
        pstate=(STATEPTR) alloc_state_var(1,sizeof(STATE));
        pstate->sample_no = 0;
        pstate->sample_temp=pparam->seed;
        if(size == 0)                                pstate->samp_stop = 100;
        else if(size == sizeof(PARAM)) pstate->samp_stop = pparam->samp_stop;
        else                                         return(1);

        f1=fopen("channel.tdt","r");
        f2=fopen("pbresult.dat","w");
        fscanf(f1, "%f",&pstate->epsilon);
        fclose(f1);

        printf("\n BINARY SYMMETRIC CHANNEL \n");
        fprintf(f2,"\n BINARY SYMMETRIC CHANNEL \n \r");
        printf("\n BSC Crossover Probability = %9.6f \n",pstate->epsilon);
        fprintf(f2," \n BSC Crossover Probability = %9.6f \n \r",pstate->epsilon);
        fclose(f2);

        if(no_output_fifos() != 1)      return(2);
        if(no_input_fifos() != 1)       return(3);
    }
}

```

```
if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);
if(pstate->sample_no >= pstate->samp_stop)    return(99);

    while(length_input_fifo(0) >1)
    {
        if(length_output_fifo(0) == maxlenlength_output_fifo(0))      return(0);

get(0,&signal);
        pstate->sample_temp *= 16807;
        dquo=(int)(pstate->sample_temp/2147483647.0);
        pstate->sample_temp -= dquo*2147483647.0;
        v1=pstate->sample_temp/2147483647.0;

        if(v1>pstate->epsilon)   output= signal;
        else                      output= -signal;

        put(0,output);

        get(0,&signal);
        pstate->sample_temp *= 16807;
        dquo=(int)(pstate->sample_temp/2147483647.0);
        pstate->sample_temp -= dquo*2147483647.0;
        v1=pstate->sample_temp/2147483647.0;

        if(v1>pstate->epsilon)   output= signal;
        else                      output= -signal;

        put(0,output);

        pstate->sample_no++;
    }
return(0);
}
```

```

***** CONV3.C (ENCODER FOR (3,1/2) CONVOLUTIONAL CODE) *****/
/* Function conv() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int s[3];
} STATE, *STATEPTR;

conv (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;

{
SAMPLE input,output0,output1;
int i;
if (pstate == NULL) {
    pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
    if (no_input_fifo( ) !=1 || no_output_fifo( ) !=2) return(3);
    for(i=0;i<3;i++) pstate->s[i]=0;
}

if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
if (length_output_fifo(1)==maxlength_output_fifo(1)) return(0);

while(length_input_fifo(0) > 0)
{
if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
if (length_output_fifo(1)==maxlength_output_fifo(1))      return(0);
get(0,&input);
put(1,input);

for(i=1;i>=0;i--) pstate->s[i+1]=pstate->s[i];
pstate->s[0]=(int)input;
output0=(pstate->s[0]+pstate->s[2])%2;
output1=(pstate->s[0]+pstate->s[1]+pstate->s[2])%2;
output0=2*output0-1;
output1=2*output1-1;

put(0,output0);
put(0,output1);
}
return (0) ;
}

```

```

***** CONV7.C (ENCODER FOR (7,1/2) CONVOLUTIONAL CODE) *****/
/* Function conv() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int s[7];
} STATE, *STATEPTR;

conv (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;
{
SAMPLE input,output0,output1;
int i;

if (pstate == NULL) {
    pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
    if (no_input_fifo( ) !=1 || no_output_fifo( ) !=2) return(3);
    for(i=0;i<7;i++) pstate->s[i]=0;
}

if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
if (length_output_fifo(1)==maxlength_output_fifo(1)) return(0);

while(length_input_fifo(0) > 0)
{
if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
if (length_output_fifo(1)==maxlength_output_fifo(1))      return(0);
get(0,&input);
put(1,input);

for(i=5;i>=0;i--) pstate->s[i+1]=pstate->s[i];
pstate->s[0]=(int)input;
output0=(pstate->s[0]+pstate->s[2]+pstate->s[5]+pstate->s[6]+pstate->s[3])%2;
output1=(pstate->s[0]+pstate->s[1]+pstate->s[2]+pstate->s[3]+pstate->s[6])%2;

output0=2*output0-1;
output1=2*output1-1;
put(0,output0);
put(0,output1);
}
return (0) ;
}

```

```

***** DCONV.C *****
/* Function display() */
/* Calculates error probability for Viterbi decoded convolutional
   coded systems. Writes results to PBRESULT.DAT file.
*/
#include "type.h"
#include "star.h"
#include <stdio.h>
#define LT 32

typedef struct {
    int sample_stp;
    int seed;
} PARAM, *PARAMPTR;

typedef struct {

    float time; /* holds current time, which is printed */
    float time_scale;
    int errdc,errva;
    int vi[LT];
    int log2M;
    int ser,ser2;
    int sample_stp;
    FILE *fo, *f1, *f2;
} STATE, *STATEPTR;

display(pparam,size,pstate,pstar)
PARAMPTR pparam;
int size; /* size of parameter storage */
STATEPTR pstate;
STARPTR pstar;

{
    SAMPLE x,y;
    FILE *fopen(),*fp;
    int i,j;
    float disp,tmp;

    if(pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if(no_input_fifos() != 2) return(1);
        if(no_output_fifos() != 0) return(2);
        pstate->time_scale = 1.0;
    }

    if(size<=0) return(204);
    pstate->sample_stp=pparam->sample_stp;
    pstate->time = 0.0;
    pstate->ser=0;
    pstate->ser2=0;
    pstate->errva=0;
    pstate->errdc=0;
    fp=fopen("modsize.tdt","r");
}

```

```

pstate->fo=fopen("pbresult.dat","a");
pstate->f1=fopen("pb.dat","w");
pstate->f2=fopen("ps.dat","w");
fscanf(fp,"%f",&tmp);
pstate->log2M=(int)tmp;
fclose(fp);

/*printf("\nComparison Delay = %d\n\n",LT);*/
printf("\n \n");
for(i=0;i<LT;i++) pstate->vi[i]=0;
}

if(length_input_fifo(0) != length_input_fifo(1)) return(0);
while(length_input_fifo(0)>0)
{
    get(1,&x);
    get(0,&y);
if(((int)pstate->time)%pstate->log2M==0)
{if(pstate->ser>0) pstate->ser2++; pstate->ser=0;}
for(i=LT-2;i>=0;i--) pstate->vi[i+1]=pstate->vi[i];
pstate->vi[0]=(int)x;
if(pstate->vi[LT-1] != (int)y)
{pstate->ser++; pstate->errva++;}

if((int)pstate->time>0)
    if((int)pstate->time%(pstate->sample_stp/100)==0) {
        disp=pstate->errva/pstate->time;
        printf("Pb=%9.6f ",disp);
        fprintf(pstate->f1,"\n %9.6f, %9.6f\r",pstate->time,disp);
        if((int)pstate->time == pstate->sample_stp) {
            fprintf(pstate->fo,"\n \r");
            fprintf(pstate->fo,"\n Bit Error Probability = %9.6f \r",disp);
        }

        disp=pstate->ser2/(pstate->time/pstate->log2M);
        printf(" Ps=%9.6f \r",disp);
        fprintf(pstate->f2,"\n %9.6f, %9.6f\r",pstate->time,disp);
        if((int)pstate->time == pstate->sample_stp) {
            fprintf(pstate->fo,"\n \r");
            fprintf(pstate->fo,"\n Symbol Error Probability = %9.6f \r",disp);
        }
    }
    pstate->time += 1;
}

return(0);
}

```

```

***** DUNC.C *****
/* Function display() */
/* Calculates error probability for uncoded and Reed Solomon
   coded systems. Writes results to PBRESULT.DAT file.
*/
#include "type.h"
#include "star.h"
#include <stdio.h>

typedef struct {
    int sample_stp;
    int seed;
} PARAM, *PARAMPTR;

typedef struct {
    float time; /* holds current time, which is printed */
    float time_scale;
    int errva;
    int log2M;
    int ser,ser2;
    int sample_stp;
    FILE *fo, *f1, *f2;
} STATE, *STATEPTR;

display(pparam,size,pstate,pstar)
PARAMPTR pparam;
int size;           /* size of parameter storage */
STATEPTR pstate;
STARPTR pstar;

{
    SAMPLE x,y;
    FILE *fopen(),*fp;
    int i,j;
    float disp,tmp;

    if(pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if(no_input_fifos() != 2) return(1);
        if(no_output_fifos() != 0) return(2);
        pstate->time_scale = 1.0;
    }

    if(size<=0) return(204);

    pstate->sample_stp=pparam->sample_stp;
    pstate->time = 0.0;
    pstate->ser=0;
    pstate->ser2=0;
    pstate->errva=0;
    fp=fopen("modsize.tdt","r");
    pstate->fo=fopen("pbresult.dat","a");
    pstate->f1=fopen("pb.dat","w");
    pstate->f2=fopen("ps.dat","w");
}

```

```

        fscanf(fp,"%f",&tmp);
        pstate->log2M=(int)tmp;
        fclose(fp);

        printf("\n \n");
    }

    if(length_input_fifo(0) != length_input_fifo(1)) return(58);
    while(length_input_fifo(0)>0)
    {
        get(1,&x);
        get(0,&y);
        if(((int)pstate->time)%pstate->log2M==0)
        {if(pstate->ser>0) pstate->ser2++; pstate->ser=0;}
        if((int)x != (int)y)
        {pstate->ser++; pstate->errva++;}
        if((int)pstate->time>0)
            if((int)pstate->time%(pstate->sample_stp/100)==0) {
                disp=pstate->errva/pstate->time;
                printf("Pb=%9.6f ",disp);
                fprintf(pstate->f1,"\n %9.6f, %9.6f\r",pstate->time,disp);
                if((int)pstate->time == pstate->sample_stp) {
                    fprintf(pstate->fo,"\n \r");
                    fprintf(pstate->fo,"\n Bit Error Probability = %9.6f \r",disp);
                }
                disp=pstate->ser2/(pstate->time/pstate->log2M);
                printf(" Ps=%9.6f \r",disp);
                fprintf(pstate->f2,"\n %9.6f, %9.6f\r",pstate->time,disp);
                if((int)pstate->time == pstate->sample_stp) {
                    fprintf(pstate->fo,"\n \r");
                    fprintf(pstate->fo,"\n Symbol Error Probability = %9.6f \r",disp);
                }
            }
        pstate->time += 1;
    }

    return(0);
}

```

```

***** GAUSS.C *****
/* Function gauss() */
/* This function generates a sequence of Gaussian random variables
of given Std. dev. and zero mean. File Parameter Version.
*/
#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>

typedef struct {
    int samp_stop,seed;
    double stddev;
} PARAM, *PARAMPTR;

typedef struct {
    int sample_no; /* current sample number */
    int samp_stop; /* stop after this no. of samples */
    double sample_temp;
} STATE, *STATEPTR;

gauss(pparam,size,pstate,pstar)
PARAMPTR pparam;
int size; /* size of parameter storage */
STATEPTR pstate;
STARPTR pstar;
{
float v1,v2,t,SNo,Rb,snr,EbNo,code_rate,tmp,fc;
int log2M,L,L1,L2;
double dquo;
FILE *fopen(),*f1,*f2,*f3,*f4,*f5,*f6,*f7,*f8;
SAMPLE bis;

if(pstate == NULL)
{
    pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
    pstate->sample_no = 0;
    pstate->sample_temp=pparam->seed;
    if(size == 0) pstate->samp_stop = 100;
    else if(size == sizeof(PARAM)) pstate->samp_stop = pparam->samp_stop;
    else return(1);

    /* First determine whether source is random bit */

    f5=fopen("sou_con.tdt","r");
    fscanf(f5,"%f",&tmp);
    L2=(int)tmp;
    fclose(f5);
    /* L2 = 0 for random bit, L2=1 otherwise */

    /*printf("\n L2 = %d ",L2);*/

    /* Next read in S/No */
}

```

```

f2=fopen("channel.tdt","r");      /* SNo */
fscanf(f2,"%f",&SNo);
fclose(f2);

/* Open Results Output File PBRESULT.DAT */

f8=fopen("pbresult.dat","w");

printf("\n ADDITIVE WHITE GAUSSIAN NOISE CHANNEL");
printf("\n S/No = %10.2f dB ",SNo);

fprintf(f8,"\n ADDITIVE WHITE GAUSSIAN NOISE CHANNEL \r");
fprintf(f8,"\n \r");
fprintf(f8,"\n S/No = %10.2f dB \r",SNo);

if(L2 == 0) {
    /*printf("\n Random Bit Source");*/
    f1=fopen("source.tdt","r");      /* Rb */
    f3=fopen("coderate.tdt","r");    /* code_rate */
    f4=fopen("modsize.tdt","r");     /* log2M */

    fscanf(f1,"%f",&Rb);
    fscanf(f3,"%f",&code_rate);
    fscanf(f4,"%f",&tmp);
    log2M=(int)tmp;
    fscanf(f4,"%f",&tmp);
    L=(int)tmp;

    /* L = 0 for signal vector modulations, L = 1 for time domain
       modulations
    */
}

fclose(f1);
fclose(f3);
fclose(f4);

printf("\n Rb = %10.2f bps ",Rb);
printf("\n code_rate = %10.2f      ",code_rate);
/* printf("\n log2M = %d      ",log2M); */

fprintf(f8,"\n Rb = %10.2f bps \r",Rb);
fprintf(f8,"\n code_rate = %10.2f \r",code_rate);

if(L == 0) {
    /*printf("\n Signal Vector Modulation");*/
    snr=SNo-10*log10(Rb/(code_rate*log2M));
    EbNo=snr-10*log10(code_rate*log2M);

    printf("\n Es/No = %10.2f    dB ",snr);
    printf("\n Eb/No = %10.2f    dB ",EbNo);

    fprintf(f8,"\n Es/No = %10.2f dB \r",snr);
    fprintf(f8,"\n Eb/No = %10.2f dB \r",EbNo);
}

```

```

pparam->stddev=sqrt(0.5*exp(-ln(10.0)*snr/10.0));

if(log2M == 4)
    pparam->stddev *= sqrt(10.0);

if(log2M == 6)
    pparam->stddev *= sqrt(42.0);

printf("\n Standard deviation of noise= %f\n",pparam->stddev);
fprintf(f8,"\n Standard deviation of noise= %f \r \n \r",pparam->stddev);

} /* end if(L == 0) */

if(L == 1) {
    /*printf("\n Filtered Time Domain Modulations");*/
    f6=fopen("chlfltr1.tdt","r");
    f7=fopen("chlfltr2.tdt","r");
    fscanf(f6,"%f",&tmp);
    Ll=(int)tmp;

    if(Ll == 1) {
        /*printf("\n Filter Spec by Order");*/
        fscanf(f6,"%f",&tmp);
        fscanf(f6,"%f",&tmp);
        fscanf(f6,"%f",&fc);
    } /* end if (Ll == 1) */

    else {
        /*printf("\n Filter Spec by Attenuation");*/
        fscanf(f7,"%f",&tmp);
        fscanf(f7,"%f",&fc);
    } /* end else */

    fclose(f6);
    fclose(f7);

    snr=SNo - 10*log10(fc);
    printf("\n S/N = %10.2f dB ",snr);
    fprintf(f8,"\n S/N = %10.2f dB \r",snr);
    pparam->stddev=sqrt(exp(-ln(10.0)*snr/10.0));

printf("\n Standard deviation of noise= %f\n",pparam->stddev);
fprintf(f8,"\n Standard deviation of noise= %f \r \n \r",pparam->stddev);

} /* end if(L == 1) */
fclose(f8);

} /* end if(L2 == 0) */

if(L2 == 1) {
    /*printf("\n Sinuisoidal Source");*/
}

```

```

f1=fopen("source.tdt","r");
fscanf(f1,"%f",&fc);           /* read in sinuisoidal fs */
fclose(f1);

snr=SNo - 10*log10(fc);
printf("\n S/N = %10.2f dB ",snr);
pparam->stddev=sqrt(exp(-ln(10.0)*snr/10.0));

printf("\n Standard deviation of noise= %f\n",pparam->stddev);

} /* end if(L2 == 1) */

if(no_output_fifos() != 1)    return(2);
if(no_input_fifos() != 0)    return(3);

} /* end if(pstate == NULL) */

if(pstate->sample_no >= pparam->samp_stop)      return(99);
if(length_output_fifo(0) == maxlen_length_output_fifo(0)) return(0);

do {
do {

pstate->sample_temp *= 16807;
dquo=(int)(pstate->sample_temp/2147483647.0);
pstate->sample_temp -= dquo*2147483647.0;
v1=2*(pstate->sample_temp/2147483647.0)-1;
pstate->sample_temp *= 16807;
dquo=(int)(pstate->sample_temp/2147483647.0);
pstate->sample_temp -= dquo*2147483647.0;
v2=2*(pstate->sample_temp/2147483647.0)-1;
t=v1*v1+v2*v2;
}
while(t >= 1);

bis=(SAMPLE)((pparam->stddev)*v1*sqrt(((2)*ln(t))/t));
(pstate->sample_no)++;
}
while(put(0,bis) ==0) ;

return(0);      /* normal return */
}

```

```

***** GEN.C *****
/* Function gen() */
/* Generates a sequence of random bits (0,1) */

#include "type.h"
#include "star.h"
#include <stdio.h>

typedef struct {
    int sample_stp;
    int seed;
} PARAM, *PARAMPTR;

typedef struct {
    int sample_no;
    int sample_stop;
    double sample_temp;
} STATE, *STATEPTR;

gen(pparam,size,pstate,pstar)
PARAMPTR pparam;
int size;
STATEPTR pstate;
STARPTR pstar;
{
    double dquo,u;
    SAMPLE bit;
    if(pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        pstate->sample_no = 0;
        pstate->sample_temp=pparam->seed;
        if(size == 0) pstate->sample_stop = 100;
        else if(size == sizeof(PARAM))
            pstate->sample_stop = pparam->sample_stp;
        else return(1);
        if(no_output_fifos() != 1) return(2);
        if(no_input_fifos() != 0) return(3);
    }
    if(pstate->sample_no > pparam->sample_stp) return(99);
    if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);

    while(length_output_fifo(0)<maxlength_output_fifo(0))
    {
        pstate->sample_temp *= 16807;
        dquo=(int)(pstate->sample_temp/2147483647.0);
        pstate->sample_temp -= dquo*2147483647.0;
        u=pstate->sample_temp/2147483647.0;
        bit=(u>=0.5);
        put(0,bit);
        pstate->sample_no++;
    }
    return(0);
}

```

```

***** NOCOD.C *****
/* Function nocod() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int none;
} STATE, *STATEPTR;

nocod (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;
{
SAMPLE input,output;
if (pstate == NULL) {
    pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
    if (no_input_fifo( ) !=1 || no_output_fifo( ) !=2) return(3);
}

if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
if (length_output_fifo(1)==maxlength_output_fifo(1)) return(0);

while(length_input_fifo(0) > 0)
{
if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
if (length_output_fifo(1)==maxlength_output_fifo(1))      return(0);
get(0,&input);
put(1,input);
output=2*input-1;
put(0,output);
}
return (0) ;
}

```

```

***** NODEC.C *****
/* Function nodec() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int none;
} STATE, *STATEPTR;

nodec (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;

{
SAMPLE input,output;
if (pstate == NULL) {
    pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
    if (no_input_fifos( ) !=1 || no_output_fifos( ) !=1) return(3);
}

if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

while(length_input_fifo(0) > 0)
{
if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
get(0,&input);
output=((int)input)+1)/2;
put(0,output);
}
return (0) ;
}

```

```

***** NO_DEM.C *****
/* Function no_dem() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int time;
    FILE *fp;
} STATE, *STATEPTR;

no_dem (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;

{
SAMPLE input,output;
FILE *fopen();

    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifo( ) !=1 || no_output_fifo( ) !=1) return(3);
        pstate->time=0;
        pstate->fp=fopen("graf.dat","w");
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 0)
    {
    if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
    get(0,&input);

    if(pstate->time<2000)
    {
    if(pstate->time%2==0) fprintf(pstate->fp,"\n%f,",input);
    else                  fprintf(pstate->fp," %f\r",input);
    }
    if(pstate->time==2000) fclose(pstate->fp);

    output=input;
    put(0,output);
    pstate->time++;
    }
    return (0) ;
}

```

```
***** PLOTCONS.C *****

#include <stdio.h>
#include "sci-graf.h" /* header file defining sci-graf constants */

main()
{
    int count, dev;
    double xmin, xmax, ymin, ymax; /* variables used in get_pair_info */
    auto_select_display();
    virtual_display(YES);
/* graph data in "graf.dat" */
    get_pair_info("graf.dat", &count, &xmin, &xmax, &ymin, &ymax);
    hrange((xmin - xmax)/2 - 1.0, (xmax - xmin)/2 + 1.0);
    vrangle((ymin - ymax)/2 - 1.0, (ymax - ymin)/2 + 1.0);
    graph_type(ORDINARY);
    line_connect(NO);
    display_onscreen(YES);
    title("SIGNAL VECTOR CONSTELLATION", CENTER);
    haxis_lbl("I AXIS", CENTER);
    vaxis_lbl("Q AXIS", CENTER);
    display_window(0,900,0,643);
    graph_init();
    plot_pairs(1, "graf.dat");
    graph_close();
}
```

```
***** PLOTPB.C *****

#include <stdio.h>
#include "sci-graf.h" /* header file defining sci-graf constants */

main()
{
    int count, dev;
    double xmin, xmax, ymin, ymax; /* variables used in get_pair_info */
    auto_select_display();
    virtual_display(YES);
/* graph data in "pb.dat" */
    get_pair_info("pb.dat", &count, &xmin, &xmax, &ymin, &ymax);
    hrange(0.0, xmax);
    vrangle(ymin, ymax);
    graph_type(ORDINARY);
    line_connect(YES);
    display_onscreen(YES);
    hlbl_prec(0);
    vlbl_prec(6);
    title("Bit Error Probability", CENTER);
    haxis_lbl("Simulation Time", CENTER);
    vaxis_lbl("Bit Error Probability", CENTER);
    display_window(0,900,0,643);
    graph_init();
    plot_pairs(1, "pb.dat");
    graph_close();
}
```

```
***** PLTRCINP.C *****/
#include <stdio.h>
#include "sci-graf.h" /* header file defining sci-graf constants */

main()
{
    int count, dev;
    double xmin, xmax, ymin, ymax; /* variables used in get_pair_info */
    auto_select_display();
    virtual_display(YES);
    get_pair_info("rcinp.dat", &count, &xmin, &xmax, &ymin, &ymax);
    hrange(0.0, xmax);
    vrangle((ymin - ymax)/2 - 0.25, (ymax - ymin)/2 + 0.25);
    graph_type(ORDINARY);
    line_connect(YES);
    display_onscreen(YES);
    hlbl_prec(0);
    vlbl_prec(2);
    title("Signal Waveform", CENTER);
    haxis_lbl("Time", CENTER);
    vaxis_lbl("Amplitude", CENTER);
    display_window(0,900,0,643);
    graph_init();
    plot_pairs(1, "rcinp.dat");
    graph_close();
}
```

```
***** PLTRCOUT.C *****/
#include <stdio.h>
#include "sci-graf.h" /* header file defining sci-graf constants */

main()
{
    int count, dev;
    double xmin, xmax, ymin, ymax; /* variables used in get_pair_info */
    auto_select_display();
    virtual_display(YES);
    get_pair_info("rcout.dat", &count, &xmin, &xmax, &ymin, &ymax);
    hrange(0.0, xmax);
    vrange((ymin - ymax)/2 - 0.25, (ymax - ymin)/2 + 0.25);
    graph_type(ORDINARY);
    line_connect(YES);
    display_onscreen(YES);
    hlbl_prec(0);
    vlbl_prec(2);
    title("Signal Waveform", CENTER);
    haxis_lbl("Time", CENTER);
    vaxis_lbl("Amplitude", CENTER);
    display_window(0,900,0,643);
    graph_init();
    plot_pairs(1, "rcout.dat");
    graph_close();
}
```

```
***** PLTTXINP.C *****/
#include <stdio.h>
#include "sci-graf.h" /* header file defining sci-graf constants */

main()
{
    int count, dev;
    double xmin, xmax, ymin, ymax; /* variables used in get_pair_info */
    auto_select_display();
    virtual_display(YES);
    get_pair_info("txinp.dat", &count, &xmin, &xmax, &ymin, &ymax);
    hrange(0.0, xmax);
    vrangle((ymin - ymax)/2 - 0.25, (ymax - ymin)/2 + 0.25);
    graph_type(ORDINARY);
    line_connect(YES);
    display_onscreen(YES);
    hlbl_prec(0);
    vlbl_prec(2);
    title("Signal Waveform", CENTER);
    haxis_lbl("Time", CENTER);
    vaxis_lbl("Amplitude", CENTER);
    display_window(0,900,0,643);
    graph_init();
    plot_pairs(1, "txinp.dat");
    graph_close();
}
```

```
***** PLTTXOUT.C *****

#include <stdio.h>
#include "sci-graf.h"      /* header file defining sci-graf constants */

main()
{
    int count, dev;
    double xmin, xmax, ymin, ymax; /* variables used in get_pair_info */
    auto_select_display();
    virtual_display(YES);
    get_pair_info("txout.dat", &count, &xmin, &xmax, &ymin, &ymax);
    hrange(0.0, xmax);
    vrangle((ymin - ymax)/2 - 0.25, (ymax - ymin)/2 + 0.25);
    graph_type(ORDINARY);
    line_connect(YES);
    display_onscreen(YES);
    hlbl_prec(0);
    vlbl_prec(2);
    title("Signal Waveform", CENTER);
    haxis_lbl("Time", CENTER);
    vaxis_lbl("Amplitude", CENTER);
    display_window(0,900,0,643);
    graph_init();
    plot_pairs(1, "txout.dat");
    graph_close();
}
```

```

***** PROP.C *****
/* Function gauss() */
/* File parameter version with Receiver Noise Power Parameter */

#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>

typedef struct {
    int samp_stop,seed;
    double stddev;
} PARAM, *PARAMPTR;

typedef struct {
    int sample_no; /* current sample number */
    int samp_stop; /* stop after this no. of samples */
    double sample_temp;
} STATE, *STATEPTR;

gauss(pparam,size,pstate,pstar)

PARAMPTR pparam;
int size; /* size of parameter storage */
STATEPTR pstate;
STARPTR pstar;
{
float v1,v2,t;
float tmp;
float K1,K2,Rb,snr,EbNo,code_rate,SNo,No,Cr,a1,a2,a3,a4,a5;
float HT,HR,ST,GT,GR,fc,r,N,B;
int AT,FC,AT_FC,log2M,L,L1,L2;
double quo;
FILE *fopen(),*f1,*f2,*f3,*f4,*f5,*f6,*f7,*f8;
SAMPLE bis;

if(pstate == NULL)
{
    pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
    pstate->sample_no = 0;
    pstate->sample_temp=pparam->seed;
    if(size == 0) pstate->samp_stop = 100;
    else if(size == sizeof(PARAM)) pstate->samp_stop = pparam->samp_stop;
    else return(1);

    /* First determine whether source is random bit */

    f5=fopen("sou_con.tdt","r");
    fscanf(f5,"%f",&tmp);
    L2=(int)tmp;
    fclose(f5);
    /* L2 = 0 for random bit, L2=1 otherwise */

    /*printf("\n L2 = %d ",L2);*/
}

```

```

/* Next Read in Channel Propagation Parameters to Calculate S/No */

f2=fopen("channel.tdt","r"); /* Propagation Parameters */

/* Open Results Output File PBRESULT.DAT */

f8=fopen("pbresult.dat","w");

printf("\n PROPAGATION CHANNEL");
fprintf(f8,"\n PROPAGATION CHANNEL \r");
fprintf(f8,"\n \r");

/* Reading the Channel Propagation Parameters from File CHANNEL.TDT */

fscanf(f2,"%f",&tmp);
AT_FC=(int)tmp;

if(AT_FC == 0){
    AT = 1;
    FC = 1;}
else if(AT_FC == 1){
    AT = 2;
    FC = 1;}
else if(AT_FC == 2){
    AT = 1;
    FC = 2;}
else {
    AT = 2;
    FC = 2;}

fscanf(f2,"%f",&HT);
fscanf(f2,"%f",&HR);
fscanf(f2,"%f",&ST);
fscanf(f2,"%f",&GT);
fscanf(f2,"%f",&GR);
fscanf(f2,"%f",&fc);
fscanf(f2,"%f",&r);
fscanf(f2,"%f",&N);
fscanf(f2,"%f",&B);
fclose(f2);

/* Print out all Propagation Parameters */

printf("\n USER CHANNEL SPECIFICATIONS");
printf("\n Transmitter Antenna Height = %10.2f meters ",HT);
printf("\n Receiver Antenna Height = %10.2f meters ",HR);
printf("\n Transmitter Average Power = %10.2f watts ",ST);
printf("\n Transmitter Antenna Gain, relative to 1/2 lambda dipole = %10.2f
dB",GT);
printf("\n Receiver Antenna Gain, relative to 1/2 lambda dipole = %10.2f
dB",GR);
printf("\n Carrier Frequency = %10.2f MHz ",fc);
printf("\n Distance between Transmitter and Receiver = %10.2f Km. ",r);
printf("\n Receiver Noise Power = %10.2f dBm ",N);
printf("\n One-Sided Receiver Noise Bandwidth = %10.2f Hz ",B);

```

```

if(AT==1) printf("\n Open Area"); else printf("\n Suburban Area");
if(FC==1) printf("\n No foliage"); else printf("\n Foliaged");
printf("\n");

fprintf(f8,"\n USER CHANNEL SPECIFICATIONS \r");
fprintf(f8,"\\n \r");
fprintf(f8,"\\n Transmitter Antenna Height = %10.2f meters \r",HT);
fprintf(f8,"\\n Receiver Antenna Height = %10.2f meters \r",HR);
fprintf(f8,"\\n Transmitter Average Power = %10.2f watts \r",ST);
fprintf(f8,"\\n Transmitter Antenna Gain, relative to 1/2 lambda dipole = ");
fprintf(f8,"%10.2f dB \r",GT);
fprintf(f8,"\\n Receiver Antenna Gain, relative to 1/2 lambda dipole = %10.2f
dB \r",GR);
fprintf(f8,"\\n Carrier Frequency = %10.2f MHz \r",fc);
fprintf(f8,"\\n Distance between Transmitter and Receiver = %10.2f Km. \r",r);
fprintf(f8,"\\n Receiver Noise Power = %10.2f dBm \r",N);
fprintf(f8,"\\n One-Sided Receiver Noise Bandwidth = %10.2f Hz \r",B);
if(AT==1) fprintf(f8,"\\n Open Area \r"); else fprintf(f8,"\\n Suburban Area
\r");
if(FC==1) fprintf(f8,"\\n No foliage \r"); else fprintf(f8,"\\n Foliaged \r");
fprintf(f8,"\\n \r");

/* Calculate S/No from the Propagation Parameters */

No=exp(((N/10.0)-3)*ln(10.0))/B;

if(AT==1)
    K1= -79-43.5*log10(r/1.609)-30*log10(fc/900.0);
else
    K1= -91.7-38.4*log10(r/1.609)-30*log10(fc/900.0);

if(FC==1)
    K2= K1;
else
    K2=K1-10;

a1=HT/30.48;
a1 *= a1;
a2=HR/3;
a2 *= a2;
a3=ST/10;
a4=GT-10*log10(4.0);

if(AT==1)
    a5=GR-3;
else
    a5=GR-2;

Cr=K2+10*log10(a1*a2*a3)+a4+a5;
SNo=Cr-10*log10(No);

printf("\n CHANNEL PARAMETERS");
printf("\n S/No = %10.2f dB ",SNo);

```

```

fprintf(f8,"\\n CHANNEL PARAMETERS \\r");
fprintf(f8,"\\n \\r");
fprintf(f8,"\\n S/No = %10.2f dB \\r",SNo);

if(L2 == 0) {
    /*printf("\\n Random Bit Source");*/
    f1=fopen("source.tdt","r");      /* Rb */
    f3=fopen("coderate.tdt","r");    /* code_rate */
    f4=fopen("modsize.tdt","r");     /* log2M */

    fscanf(f1,"%f",&Rb);
    fscanf(f3,"%f",&code_rate);
    fscanf(f4,"%f",&tmp);
    log2M=(int)tmp;
    fscanf(f4,"%f",&tmp);
    L=(int)tmp;

/* L = 0 for signal vector modulations, L = 1 for time domain
   modulations
*/
    fclose(f1);
    fclose(f3);
    fclose(f4);

    printf("\\n Rb = %10.2f bps ",Rb);
    printf("\\n code_rate = %10.2f ",code_rate);
    /*printf("\\n log2M = %d ",log2M);*/

    fprintf(f8,"\\n Rb = %10.2f bps \\r",Rb);
    fprintf(f8,"\\n code_rate = %10.2f \\r",code_rate);

    if(L == 0) {
        /*printf("\\n Signal Vector Modulation");*/
        snr=SNo-10*log10(Rb/(code_rate*log2M));
        EbNo=snr-10*log10(code_rate*log2M);

        printf("\\n Es/No = %10.2f dB ",snr);
        printf("\\n Eb/No = %10.2f dB ",EbNo);

        fprintf(f8,"\\n Es/No = %10.2f dB \\r",snr);
        fprintf(f8,"\\n Eb/No = %10.2f dB \\r",EbNo);

        pparam->stddev=sqrt(0.5*exp(-ln(10.0)*snr/10.0));

        if(log2M == 4)
        pparam->stddev *= sqrt(10.0);

        if(log2M == 6)
        pparam->stddev *= sqrt(42.0);
    }
}

```

```

printf("\n Standard deviation of noise= %f\n", pparam->stddev);
fprintf(f8, "\n Standard deviation of noise= %f \r \n \r", pparam->stddev);

} /* end if(L == 0) */

if(L == 1) {
    /*printf("\n Filtered Time Domain Modulations");*/
    f6=fopen("chlfltr1.tdt","r");
    f7=fopen("chlfltr2.tdt","r");
    fscanf(f6,"%f",&tmp);
    L1=(int)tmp;

    if(L1 == 1) {
        /*printf("\n Filter Spec by Order");*/
        fscanf(f6,"%f",&tmp);
        fscanf(f6,"%f",&tmp);
        fscanf(f6,"%f",&fc);
    } /* end if (L1 == 1) */

    else {
        /*printf("\n Filter Spec by Attenuation");*/
        fscanf(f7,"%f",&tmp);
        fscanf(f7,"%f",&fc);
    } /* end else */

    fclose(f6);
    fclose(f7);

    snr=SNo - 10*log10(fc);
    printf("\n S/N = %10.2f dB ",snr);
    fprintf(f8, "\n S/N = %10.2f dB \r",snr);
    pparam->stddev=sqrt(exp(-ln(10.0)*snr/10.0));

printf("\n Standard deviation of noise= %f\n", pparam->stddev);
fprintf(f8, "\n Standard deviation of noise= %f \r \n \r", pparam->stddev);

} /* end if(L == 1) */

fclose(f8);

} /* end if(L2 == 0) */

if(L2 == 1) {
    /*printf("\n Sinuisoidal Source");*/
    f1=fopen("source.tdt","r");
    fscanf(f1,"%f", &fc);           /* read in sinuisoidal fs */
    fclose(f1);

    snr=SNo - 10*log10(fc);
    printf("\n S/N = %10.2f dB ",snr);
    pparam->stddev=sqrt(exp(-ln(10.0)*snr/10.0));

    printf("\n Std. deviation of noise= %f\n", pparam->stddev);

} /* end if(L2 == 1) */

```

```
if(no_output_fifos() != 1)    return(2);
if(no_input_fifos() != 0)    return(3);

} /* end if(pstate == NULL) */

if(pstate->sample_no >= pparam->samp_stop)      return(99);
if(length_output_fifo(0) == maxlen_length_output_fifo(0)) return(0);

do {
    do {

        pstate->sample_temp *= 16807;
        dquo=(int)(pstate->sample_temp/2147483647.0);
        pstate->sample_temp -= dquo*2147483647.0;
        v1=2*(pstate->sample_temp/2147483647.0)-1;
        pstate->sample_temp *= 16807;
        dquo=(int)(pstate->sample_temp/2147483647.0);
        pstate->sample_temp -= dquo*2147483647.0;
        v2=2*(pstate->sample_temp/2147483647.0)-1;
        t=v1*v1+v2*v2;
    }
    while(t >= 1);

    bis=(SAMPLE)((pparam->stddev)*v1*sqrt((( -2)*ln(t))/t));
    (pstate->sample_no)++;
}
while(put(0,bis) ==0) ;

    return(0);      /* normal return */
}
```

```

***** QFDEM.C *****
/* Function qfsk_dem() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int time;
    FILE *fp;
} STATE, *STATEPTR;

qfsk_dem (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;

{
SAMPLE Iinp_w0,Iinp_w1,Qinp_w0,Qinp_w1,Iinp_w2,Iinp_w3,Qinp_w2,Qinp_w3;
SAMPLE output;
float q0,q1,q2,q3,max;
int i,point;
FILE *fopen();

    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifos( ) !=1 || no_output_fifos( ) !=1) return(3);
        pstate->fp=fopen("graf.dat","w");
        pstate->time=0;
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 7)
    {
        if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

        get(0,&Iinp_w0);
        get(0,&Qinp_w0);
        get(0,&Iinp_w1);
        get(0,&Qinp_w1);
        get(0,&Iinp_w2);
        get(0,&Qinp_w2);
        get(0,&Iinp_w3);
        get(0,&Qinp_w3);
        q0=Iinp_w0*Iinp_w0+Qinp_w0*Qinp_w0;
        q1=Iinp_w1*Iinp_w1+Qinp_w1*Qinp_w1;
        q2=Iinp_w2*Iinp_w2+Qinp_w2*Qinp_w2;
        q3=Iinp_w3*Iinp_w3+Qinp_w3*Qinp_w3;

        max=q0; point=0;

```

```
if(q1>max) {max=q1; point=1;}
if(q2>max) {max=q2; point=2;}
if(q3>max) {max=q3; point=3;}

if(pstate->time<2000)
{
    if(point==0) fprintf(pstate->fp,"\\n%f, %f\\r",Iinp_w0,Qinp_w0);
else if(point==1) fprintf(pstate->fp,"\\n%f, %f\\r",Iinp_w1,Qinp_w1);
else if(point==2) fprintf(pstate->fp,"\\n%f, %f\\r",Iinp_w2,Qinp_w2);
else if(point==3) fprintf(pstate->fp,"\\n%f, %f\\r",Iinp_w3,Qinp_w3);
}
if(pstate->time==2000) fclose(pstate->fp);

if((point&01)==1) output=1; else output= -1;
put(0,output);
if(((point>>1)&01)==1) output=1; else output= -1;
put(0,output);

pstate->time++;
}
    return (0) ;
}
```

```

***** QFMOD.C *****
/* Function qfsk_mod() */

#include <stdio.h>
#include "type.h"
#include "star.h"
#include <mth.h>
#define PI 3.1415926535

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    double seed;
} STATE, *STATEPTR;

qfsk_mod (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;
{
SAMPLE input;
SAMPLE Iout_w0,Qout_w0,Iout_w1,Qout_w1,Iout_w2,Qout_w2,Iout_w3,Qout_w3;
double dquo,theta;
int i;
int point;

    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifo( ) !=1 || no_output_fifo( ) !=1) return(3);
        pstate->seed=7;
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 1)
    {
        if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);

        get(0,&input);
        point=(input>0);
        get(0,&input);
        point += 2*(input>0);

        pstate->seed *= 16807;
        dquo=(int)(pstate->seed/2147483647.0);
        pstate->seed -= dquo*2147483647.0;
        theta=2*PI*pstate->seed/2147483647.0;

        if(point==0) {Iout_w0=cos(theta); Qout_w0=sin(theta);
                      Iout_w1=0;          Qout_w1=0;
                      Iout_w2=0;          Qout_w2=0;
                      Iout_w3=0;          Qout_w3=0;

```

```

        }

else if(point==1) {Iout_w1=cos(theta); Qout_w1=sin(theta);
    Iout_w0=0;           Qout_w0=0;
    Iout_w2=0;           Qout_w2=0;
    Iout_w3=0;           Qout_w3=0;
}

else if(point==2) {Iout_w2=cos(theta); Qout_w2=sin(theta);
    Iout_w1=0;           Qout_w1=0;
    Iout_w0=0;           Qout_w0=0;
    Iout_w3=0;           Qout_w3=0;
}

else if(point==3) {Iout_w3=cos(theta); Qout_w3=sin(theta);
    Iout_w1=0;           Qout_w1=0;
    Iout_w2=0;           Qout_w2=0;
    Iout_w0=0;           Qout_w0=0;
}

put(0,Iout_w0);
put(0,Qout_w0);
put(0,Iout_w1);
put(0,Qout_w1);
put(0,Iout_w2);
put(0,Qout_w2);
put(0,Iout_w3);
put(0,Qout_w3);

}

return (0) ;
}

```

```

***** QPDEM.C *****
/* Function qpsk_dem() */

#include <stdio.h>
#include "type.h"
#include "star.h"

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int time;
    FILE *fp;
} STATE, *STATEPTR;

qpsk_dem (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;

{
SAMPLE Iinput,Qinput,output;
FILE *fopen();

    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifo( ) !=1 || no_output_fifo( ) !=1) return(3);
        pstate->time=0;
        pstate->fp=fopen("graf.dat","w");
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 1)
    {
    if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
    get(0,&Iinput);
    if(Iinput>0) output=1; else output= -1;
    put(0,output);
    get(0,&Qinput);
    if(Qinput>0) output=1; else output= -1;
    put(0,output);

    /* Print Constellation Points to File */

    if(pstate->time<2000) fprintf(pstate->fp,"\n%f, %f\r",Iinput,Qinput);
    if(pstate->time==2000) fclose(pstate->fp);
    pstate->time++;
    }
    return (0) ;
}

```

```

***** QPMOD.C *****
/* Function qpsk_mod() */

#include <stdio.h>
#include "type.h"
#include "star.h"
#define SCALE 0.70710678

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int none;
} STATE, *STATEPTR;

qpsk_mod (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;

{
SAMPLE input,Ioutput,Qoutput;

if (pstate == NULL) {
    pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
    if (no_input_fifos( ) !=1 || no_output_fifos( ) !=1) return(3);
}

if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

while(length_input_fifo(0) > 1)
{
if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
get(0,&input);
Ioutput=SCALE*input;
put(0,Ioutput);
get(0,&input);
Qoutput=SCALE*input;
put(0,Qoutput);
}
return (0) ;
}

```

```

***** RCBUT.C *****
/* Function rclpf() */
/* File Parameter Version of Butterworth Filter */
/* Receiver Filter Application */

#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>
#define PI 3.1415926535
#define L 40

typedef struct {
    int none;
} PARAM,*PARAMPTR;
typedef struct {
    double a0[21], a1[21], a2[21], b1[21], b2[21], s[21], s_old1[21];
    int N;
    int time;
    FILE *finp, *fout;
} STATE,*STATEPTR;

rclpf(pparam,size,pstate,pstar)
int size;
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
{
    SAMPLE x;
    float temp;
    double tmp,Ap,Aa,fc,fs,fp,fa,wa,wc,wp;
    double d1,d2, gamma[21], s_old[21], s_old2[21];
    int i,k,option,T1;
    char *calloc();
    FILE *fopen(), *f1, *f2, *f3, *f4;

    if (pstate == NULL ) {
        pstate=(STATEPTR) alloc_state_var(1,sizeof(STATE));
    }

    /* Filter Specifications */

    f1=fopen("rcvfltr1.tdt","r");
    f2=fopen("rcvfltr2.tdt","r");
    fscanf(f1,"%f",&temp);           /* Read Option Type */
    option=(int)temp;
    f3=fopen("rcfilt.dat","w");
    f4=fopen("rcdelay.dat","w");

    if (option == 2) {
        /* Option 2 */
        /* Read in Filter Specifications */

        fscanf(f2,"%lf",&fs);
        fscanf(f2,"%lf",&fp);

```

```

fscanf(f2,"%lf",&fa);
fscanf(f2,"%lf",&Ap);
fscanf(f2,"%lf",&Aa);

printf("\n \n BUTTERWORTH RECEIVER FILTER \n");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n Passband Edge Frequency = %10.2f Hz ",fp);
printf("\n Stopband Edge Frequency = %10.2f Hz ",fa);
printf("\n Maximum Passband Attenuation = %10.2f dB ",Ap);
printf("\n Minimum Stopband Attenuation = %10.2f dB ",Aa);

fprintf(f3,"\n BUTTERWORTH RECEIVER FILTER \n \r");
fprintf(f3,"\n USER FILTER SPECIFICATIONS \r");
fprintf(f3,"\n Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3,"\n Passband Edge Frequency = %10.2f Hz \r",fp);
fprintf(f3,"\n Stopband Edge Frequency = %10.2f Hz \r",fa);
fprintf(f3,"\n Maximum Passband Attenuation = %10.2f dB \r",Ap);
fprintf(f3,"\n Minimum Stopband Attenuation = %10.2f dB \r",Aa);

printf("\n \n FILTER DESIGN RESULTS");
fprintf(f3,"\n \n FILTER DESIGN RESULTS \r");

/* Calculating Filter Parameters from Specifications */

tmp=PI*fp/fs; wp=2*sin(tmp)/cos(tmp);
tmp=PI*fa/fs; wa=2*sin(tmp)/cos(tmp);

d1=exp(ln(10.0)*Ap/10);
d2=exp(ln(10.0)*Aa/10);
tmp=ln((d1-1)/(d2-1))/(2*ln(wp/wa));
for(pstate->N=1;pstate->N<100;pstate->N++) if(pstate->N>=tmp) break;
wc=wa/exp((1/(2.0*pstate->N))*ln(d2-1));

printf("\n Order = %2d",pstate->N);
fprintf(f3,"\n Order = %2d \r",pstate->N);

/*printf("\n wc = %10.5f rad ",wc);*/

} /* end if option == 2 */

if (option == 1) {
/* Option 1 */
/* Read in Filter Specifications */

fscanf(f1,"%f",&temp);
pstate->N=(int)temp;
fscanf(f1,"%lf",&fs);
fscanf(f1,"%lf",&fc);

printf("\n \n BUTTERWORTH RECEIVER FILTER \n");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Order = %2d",pstate->N);
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n 3dB Cutoff Frequency = %10.2f Hz ",fc);

```

```

fprintf(f3,"\\n BUTTERWORTH RECEIVER FILTER \\n \\r");
fprintf(f3,"\\n USER FILTER SPECIFICATIONS \\r");
fprintf(f3,"\\n Order = %2d \\r",pstate->N);
fprintf(f3,"\\n Sampling Frequency = %10.2f Hz \\r",fs);
fprintf(f3,"\\n 3dB Cutoff Frequency = %10.2f Hz \\r",fc);

/* Calculating Filter Parameters from Specifications */

tmp=PI*fc/fs; wc=2*sin(tmp)/cos(tmp);

/*printf("\\n wc = %10.5f rad ",wc);*/

} /* end if option == 1 */

if (pstate->N >= 40) {
    printf("\\n FILTER ORDER OUT OF RANGE");
    return(3);

/*scanf("%d",&T1);*/ /* Pause */

/*
pstate->a0=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->a1=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->a2=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->b1=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->b2=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->s=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->s_old1=(double *) calloc(1+pstate->N/2,sizeof(double));
s_old2=(double *) calloc(1+pstate->N/2,sizeof(double));
s_old=(double *) calloc(1+pstate->N/2,sizeof(double));
gamma=(double *) calloc(1+pstate->N/2,sizeof(double));
*/
}

/* Calculating Transfer Function Coefficients */

if(pstate->N%2==1) /* Filter Order N is odd */
{
for(k=pstate->N+1;k<=1.5*pstate->N+1;k++)
gamma[k-pstate->N-1]=wc*cos((k-1)*PI/pstate->N);
} /* end odd N */
else /* Filter Order N is even */
{
for(k=pstate->N+1;k<=(3*pstate->N+1)/2;k++)
gamma[k-pstate->N]=wc*cos((2*k-1)*PI/(2*pstate->N));
} /* end even N */

/*printf("\\n \\n Filter Coefficients:");*/
fprintf(f3,"\\n \\n Filter Coefficients: \\r");

/* Generate the Filter Coefficients for the First Order Section */

if(pstate->N%2==1) {
pstate->a0[0]= wc/(2+wc);

```

```

pstate->a1[0]= pstate->a0[0];
pstate->b1[0]= -(2-wc)/(2+wc);
pstate->s[0]=0;

/*
printf("\n \n a0[0] = %10.5e ",pstate->a0[0]);
printf("\n a1[0] = %10.5e ",pstate->a1[0]);
printf("\n b1[0] = %10.5e ",pstate->b1[0]);
*/

fprintf(f3,"\n \n a0[0] = %10.5e \r",pstate->a0[0]);
fprintf(f3,"\n a1[0] = %10.5e \r",pstate->a1[0]);
fprintf(f3,"\n b1[0] = %10.5e \r",pstate->b1[0]);

/*scanf("%d",&T1);*/ /* Pause */
} /* end if pstate->N%2==1 */

/* Generate the Filter Coefficients for the Second Order Sections */

for(i=1;i<=pstate->N/2;i++)
{
tmp = 4-4*gamma[i]+wc*wc;
pstate->a0[i]= wc*wc/tmp;
pstate->a1[i]= 2*pstate->a0[i];
pstate->a2[i]= pstate->a0[i];
pstate->b1[i]= -2*(4-wc*wc)/tmp;
pstate->b2[i]= (4+4*gamma[i]+wc*wc)/tmp;
pstate->s[i]=0;
pstate->s_old1[i]=0;

/*
printf("\n \n a0[%d] = %10.5e ",i,pstate->a0[i]);
printf("\n a1[%d] = %10.5e ",i,pstate->a1[i]);
printf("\n a2[%d] = %10.5e ",i,pstate->a2[i]);
printf("\n b1[%d] = %10.5e ",i,pstate->b1[i]);
printf("\n b2[%d] = %10.5e ",i,pstate->b2[i]);
*/
}

fprintf(f3,"\n \n a0[%d] = %10.5e \r",i,pstate->a0[i]);
fprintf(f3,"\n a1[%d] = %10.5e \r",i,pstate->a1[i]);
fprintf(f3,"\n a2[%d] = %10.5e \r",i,pstate->a2[i]);
fprintf(f3,"\n b1[%d] = %10.5e \r",i,pstate->b1[i]);
fprintf(f3,"\n b2[%d] = %10.5e \r",i,pstate->b2[i]);

/*scanf("%d",&T1);*/ /* Pause */
}

fprintf(f4,"%3d \n \r",pstate->N); /* print filter delay in file */

if(no_output_fifos() != 1) return(2);
if(no_input_fifos() != 1) return(3);

pstate->time=0;
pstate->finp=fopen("rcinp.dat","w"); /* filter input data file */
pstate->fout=fopen("rcout.dat","w"); /* filter output data file */

```

```

fclose(f1);
fclose(f2);
fclose(f3);
fclose(f4);
} /* end if (pstate == NULL) */

if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);
if(length_input_fifo(0) <1) return(0);

while(length_input_fifo(0) >0)
{
if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);

get(0,&x);

/* Write Filter Input Data to File */

if(pstate->time<4*L)
fprintf(pstate->finp,"n %f, %f\r", (float)pstate->time,x);
if(pstate->time==4*L-1) fclose(pstate->finp);

/* Generate Filter Output */

if(pstate->N%2==1)
{
s_old[0]=pstate->s[0];
pstate->s[0]=x-pstate->b1[0]*s_old[0];
x=pstate->a0[0]*pstate->s[0]+pstate->a1[0]*s_old[0];
}

if(pstate->N>1)
for(i=1;i<=pstate->N/2;i++)
{
s_old2[i]=pstate->s_old1[i];
pstate->s_old1[i]=pstate->s[i];
pstate->s[i]=x-pstate->b1[i]*pstate->s_old1[i]-pstate->b2[i]*s_old2[i];
x=pstate->a0[i]*pstate->s[i]+pstate->a1[i]*pstate->s_old1[i]
+pstate->a2[i]*s_old2[i];
}

put(0,x);

/* Write Filter Output Data to File */

if(pstate->time<4*L)
fprintf(pstate->fout,"n %f, %f\r", (float)pstate->time,x);
if(pstate->time==4*L-1) fclose(pstate->fout);

pstate->time++;

}
return(0);
}

```

```

***** RCCHEB.C *****
/* Function rclpf() */
/* File Parameter Version of Chebychev Filter */
/* Receiver Filter Application */

#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>
#define PI 3.1415926535
#define L 40

typedef struct {
    int none;
} PARAM, *PARAMPTR;

typedef struct {
    double a0[21], a1[21], a2[21], b1[21], b2[21], s[21], s_old1[21];
    double Ho;
    int N;
    int time;
    FILE *finp, *fout;
} STATE, *STATEPTR;

rclpf(pparam, size, pstate, pstar)
int size;
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
{
    SAMPLE x;
    float temp;
    double eps, tmp, Ap, Aa, fc, fs, fp, fa, wa, wp;
    double d1, d2, s_old[21], s_old2[21];
    double sigma[83], omega[83], p0, Re_p[42], Im_p[42], eta[42], gamma[42];
    int i, k, option, T1;
    char *calloc();
    FILE *fopen(), *f1, *f2, *f3, *f4;

    if (pstate == NULL ) {
        pstate=(STATEPTR) alloc_state_var(1,sizeof(STATE));
    }

    /* Filter Specifications */

    f1=fopen("rcvfltr1.tdt","r");
    f2=fopen("rcvfltr2.tdt","r");
    fscanf(f1,"%f",&temp);           /* Read Option Type */
    option=(int)temp;
    f3=fopen("rcfilt.dat","w");
    f4=fopen("rcdelay.dat","w");

    if (option == 2) {
        /* Option 2 */
        /* Read in Filter Specifications */

```

```

fscanf(f2,"%lf",&fs);
fscanf(f2,"%lf",&fp);
fscanf(f2,"%lf",&fa);
fscanf(f2,"%lf",&Ap);
fscanf(f2,"%lf",&Aa);

printf("\n \n CHEBYCHEV RECEIVER FILTER \n");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n Passband Edge Frequency = %10.2f Hz ",fp);
printf("\n Stopband Edge Frequency = %10.2f Hz ",fa);
printf("\n Maximum Passband Attenuation = %10.2f dB ",Ap);
printf("\n Minimum Stopband Attenuation = %10.2f dB ",Aa);

fprintf(f3,"\n CHEBYCHEV RECEIVER FILTER \n \r");
fprintf(f3,"\n USER FILTER SPECIFICATIONS \r");
fprintf(f3,"\n Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3,"\n Passband Edge Frequency = %10.2f Hz \r",fp);
fprintf(f3,"\n Stopband Edge Frequency = %10.2f Hz \r",fa);
fprintf(f3,"\n Maximum Passband Attenuation = %10.2f dB \r",Ap);
fprintf(f3,"\n Minimum Stopband Attenuation = %10.2f dB \r",Aa);

printf("\n \n FILTER DESIGN RESULTS");
fprintf(f3,"\n \n FILTER DESIGN RESULTS \r");

/* Calculating Filter Parameters from Specifications */

tmp=PI*fp/fs; wp=2*sin(tmp)/cos(tmp);
tmp=PI*fa/fs; wa=2*sin(tmp)/cos(tmp);
eps=sqrt(exp(ln(10.0)*Ap/10)-1);
d1=sqrt(exp(ln(10.0)*Aa/10)-1)/eps;
d2=wa/wp;
tmp=ln(d1+sqrt(d1*d1-1))/ln(d2+sqrt(d2*d2-1));
for(pstate->N=1;pstate->N<100;pstate++) if(pstate->N>=tmp) break;

printf("\n Order = %2d",pstate->N);
fprintf(f3,"\n Order = %2d \r",pstate->N);

/*printf("\n wp = %10.5f rad ",wp);
printf("\n epsilon = %10.5f ",eps);*/

} /* end if option == 2 */

if (option == 1) {
/* Option 1 */
/* Read in Filter Specifications */

fscanf(f1,"%f",&temp);
pstate->N=(int)temp;
fscanf(f1,"%lf",&fs);
fscanf(f1,"%lf",&fp);

printf("\n \n CHEBYCHEV RECEIVER FILTER \n");

```

```

printf("\n USER FILTER SPECIFICATIONS");
printf("\n Order = %2d",pstate->N);
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n 3dB Cutoff Frequency = %10.2f Hz ",fp);

fprintf(f3," \n CHEBYCHEV RECEIVER FILTER \n \r");
fprintf(f3," \n USER FILTER SPECIFICATIONS \r");
fprintf(f3," \n Order = %2d \r",pstate->N);
fprintf(f3," \n Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3," \n 3dB Cutoff Frequency = %10.2f Hz \r",fp);

/* Calculating Filter Parameters from Specifications */

tmp=PI*fp/fs; wp=2*sin(tmp)/cos(tmp);
Ap=3.0;
eps=sqrt(exp(ln(10.0)*Ap/10)-1);

/*printf("\n wp = %10.5f rad ",wp);
printf("\n epsilon = %10.5f ",eps);*/

} /* end if option == 1 */

/*scanf("%d",&T1); */ /* Pause */

if (pstate->N >= 40) {
    printf("\n FILTER ORDER OUT OF RANGE");
    return(3);}

/*
pstate->a0=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->a1=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->a2=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->b1=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->b2=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->s=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->s_old1=(double *) calloc(1+pstate->N/2,sizeof(double));
s_old2=(double *) calloc(1+pstate->N/2,sizeof(double));
s_old=(double *) calloc(1+pstate->N/2,sizeof(double));
sigma=(double *) calloc(1+2*pstate->N,sizeof(double));
omega=(double *) calloc(1+2*pstate->N,sizeof(double));
Re_p=(double *) calloc(1+pstate->N,sizeof(double));
Im_p=(double *) calloc(1+pstate->N,sizeof(double));
eta=(double *) calloc(1+pstate->N,sizeof(double));
gamma=(double *) calloc(1+pstate->N,sizeof(double));
*/
/* Calculating Transfer Function Coefficients */

tmp=1/eps;
for(k=1;k<=2*pstate->N;k++)
{
    sigma[k]=
    -sinh(ln(tmp+sqrt(tmp*tmp+1))/pstate->N)*sin((2*k-1)*PI/(2*pstate->N));
    omega[k]=
    cosh(ln(tmp+sqrt(tmp*tmp+1))/pstate->N)*cos((2*k-1)*PI/(2*pstate->N));
}

```

```

/*printf("\n sigma(%2d) = %10.5e, omega(%2d) = %10.5e ",k,sigma[k],k,omega[k]);*/
}

/*printf("\n wp = %10.5f rad ",wp);*/

i=1;
for(k=1;k<=2*pstate->N;k++) if(sigma[k]<0)
{Re_p[i]=sigma[k];
 Im_p[i]=omega[k];
 gamma[i]=wp*Re_p[i];
 eta[i]=wp*wp*(Re_p[i]*Re_p[i]+Im_p[i]*Im_p[i]);
 i++;}

/*for(i=1;i<=pstate->N/2;i++) {
 printf("\n Re_p(%2d) = %10.5e, Im_p(%2d) = %10.5e ",i,Re_p[i],i,Im_p[i]);
 printf("\n gamma(%2d) = %10.5e, eta(%2d) = %10.5e ",i,gamma[i],i,eta[i]);
 }*/

if(pstate->N%2==1)
 {p0=sigma[(pstate->N+1)/2];

 /*printf("\n for odd N, p[0] = %10.5e ",p0);*/

pstate->Ho= -p0;}
else
 pstate->Ho= exp(-ln(10.0)*Ap/20);

for(i=1;i<=pstate->N/2;i++)
 pstate->Ho *= Re_p[i]*Re_p[i]+Im_p[i]*Im_p[i];

/*scanf("%d",&T1);*/ /* Pause */

/*printf("\n \n Filter Coefficients:");*/
fprintf(f3,"\n \n Filter Coefficients: \r");

/* Generate the Filter Coefficients for the First Order Section */

if(pstate->N%2==1) {
pstate->a0[0]= wp/(2-wp*p0);
pstate->a1[0]= pstate->a0[0];
pstate->b1[0]= -(2+wp*p0)/(2-wp*p0);
pstate->s[0]=0;

/*
printf("\n \n a0[0] = %10.5e ",pstate->a0[0]);
printf("\n a1[0] = %10.5e ",pstate->a1[0]);
printf("\n b1[0] = %10.5e ",pstate->b1[0]);
*/
}

fprintf(f3,"\n \n a0[0] = %10.5e \r",pstate->a0[0]);
fprintf(f3,"\n a1[0] = %10.5e \r",pstate->a1[0]);

```

```

    fprintf(f3, "\n b1[0] = %10.5e \r", pstate->b1[0]);
    /*scanf("%d",&T1);*/ /* Pause */
} /* end if pstate->N%2==1 */

/* Generate the Filter Coefficients for the Second Order Sections */

for(i=1;i<=pstate->N/2;i++)
{
/*printf("\n gamma(%2d) = %10.5e, eta(%2d) = %10.5e ",i,gamma[i],i,eta[i]);*/
tmp = 4-4*gamma[i]+eta[i];
/*printf("\n tmp = %10.5e ",tmp);*/
pstate->a0[i]= wp*wp/tmp;
pstate->a1[i]= 2*pstate->a0[i];
pstate->a2[i]= pstate->a0[i];
pstate->b1[i]= -2*(4-eta[i])/tmp;
pstate->b2[i]= (4+4*gamma[i]+eta[i])/tmp;
pstate->s[i]=0;
pstate->s_old1[i]=0;

/*
printf("\n \n a0[%d] = %10.5e ",i,pstate->a0[i]);
printf("\n a1[%d] = %10.5e ",i,pstate->a1[i]);
printf("\n a2[%d] = %10.5e ",i,pstate->a2[i]);
printf("\n b1[%d] = %10.5e ",i,pstate->b1[i]);
printf("\n b2[%d] = %10.5e ",i,pstate->b2[i]);
*/
fprintf(f3, "\n \n a0[%d] = %10.5e \r",i,pstate->a0[i]);
fprintf(f3, "\n a1[%d] = %10.5e \r",i,pstate->a1[i]);
fprintf(f3, "\n a2[%d] = %10.5e \r",i,pstate->a2[i]);
fprintf(f3, "\n b1[%d] = %10.5e \r",i,pstate->b1[i]);
fprintf(f3, "\n b2[%d] = %10.5e \r",i,pstate->b2[i]);

    /*scanf("%d",&T1);*/ /* Pause */
}

/*printf("\n Ho = %10.5f ",pstate->Ho);*/
fprintf(f3, "\n \n Ho = %10.5f \r",pstate->Ho);

fprintf(f4,"%3d \n \r",pstate->N); /* print filter delay in file */

    if(no_output_fifos() != 1)    return(2);
    if(no_input_fifos() != 1)    return(3);

pstate->time=0;
pstate->finp=fopen("rcinp.dat","w"); /* filter input data file */
pstate->fout=fopen("rcout.dat","w"); /* filter output data file */
fclose(f1);
fclose(f2);
fclose(f3);
fclose(f4);

```

```

    } /* end if (pstate == NULL) */

if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);
if(length_input_fifo(0) <1)                                return(0);

while(length_input_fifo(0) >0)
{
if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);

get(0,&x);

/* Write Filter Input Data to File */

if(pstate->time<4*L)
fprintf(pstate->finp,"\\n %f, %f\\r", (float)pstate->time,x);
if(pstate->time==4*L-1) fclose(pstate->finp);

/* Generate Filter Output */

x *= pstate->H0;

if(pstate->N%2==1)
{
s_old[0]=pstate->s[0];
pstate->s[0]=x-pstate->b1[0]*s_old[0];
x=pstate->a0[0]*pstate->s[0]+pstate->a1[0]*s_old[0];
}

if(pstate->N>1)
for(i=1;i<=pstate->N/2;i++)
{
s_old2[i]=pstate->s_old1[i];
pstate->s_old1[i]=pstate->s[i];
pstate->s[i]=x-pstate->b1[i]*pstate->s_old1[i]-pstate->b2[i]*s_old2[i];
x=pstate->a0[i]*pstate->s[i]+pstate->a1[i]*pstate->s_old1[i]
+pstate->a2[i]*s_old2[i];
}

put(0,x);

/* Write Filter Output Data to File */

if(pstate->time<4*L)
fprintf(pstate->fout,"\\n %f, %f\\r", (float)pstate->time,x);
if(pstate->time==4*L-1) fclose(pstate->fout);

pstate->time++;
}
return(0);
}

```

```

***** RCELL.C *****
/* Function rclpf() */
/* File Parameter Version of Elliptic Filter */
/* Receiver Filter Application */

#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>
#define PI 3.1415926535
#define L 40

typedef struct {
    int none;
} PARAM, *PARAMPTR;
typedef struct {
    double a0[21], a1[21], a2[21], b1[21], b2[21], s[21], s_old1[21];
    double Ho;
    int r,N;
    int time;
    FILE *finp, *fout;
} STATE, *STATEPTR;

rclpf(pparam,size,pstate,pstar)
int size;
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
{
    SAMPLE x;
    float temp;
    double tmp,Ap,Aa,fs,fp,fa,wa,wp,Aahat;
    double d1,d2, s_old[21], s_old2[21];
    double A0[21], B0[21], B1[21], V[21], OMEGA[21];
    double W,k,kp,q0,q4,q,D,LAMBDA,lambda,slambda,sigma0,ssigma0,mu;
    int i,m,option,T1;
    char *calloc();
    double rcpow();
    FILE *fopen(), *f1, *f2, *f3, *f4;

    if (pstate == NULL ) {
        pstate=(STATEPTR) alloc_state_var(1,sizeof(STATE));
    }

/* Filter Specifications */

    f1=fopen("rcvfltr1.tdt","r");
    f2=fopen("rcvfltr2.tdt","r");
    fscanf(f1,"%f",&temp); /* Read Option Type */
    option=(int)temp;
    f3=fopen("rcfilt.dat","w");
    f4=fopen("rcdelay.dat","w");

    if (option == 2) (

```

```

/* Option 2 */
/* Read in Filter Specifications */

fscanf(f2,"%lf",&fs);
fscanf(f2,"%lf",&fp);
fscanf(f2,"%lf",&fa);
fscanf(f2,"%lf",&Ap);
fscanf(f2,"%lf",&Aa);

printf("\n \n ELLIPTIC RECEIVER FILTER \n");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n Passband Edge Frequency = %10.2f Hz ",fp);
printf("\n Stopband Edge Frequency = %10.2f Hz ",fa);
printf("\n Maximum Passband Attenuation = %10.2f dB ",Ap);
printf("\n Minimum Stopband Attenuation = %10.2f dB ",Aa);

fprintf(f3,"\n ELLIPTIC RECEIVER FILTER \n \r");
fprintf(f3,"\n USER FILTER SPECIFICATIONS \r");
fprintf(f3," \n Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3," \n Passband Edge Frequency = %10.2f Hz \r",fp);
fprintf(f3," \n Stopband Edge Frequency = %10.2f Hz \r",fa);
fprintf(f3," \n Maximum Passband Attenuation = %10.2f dB \r",Ap);
fprintf(f3," \n Minimum Stopband Attenuation = %10.2f dB \r",Aa);

printf("\n \n FILTER DESIGN RESULTS");
fprintf(f3," \n \n FILTER DESIGN RESULTS \r");

/* Calculating Filter Parameters from Specifications */

tmp=PI*fp/fs; wp=2*sin(tmp)/cos(tmp);
tmp=PI*fa/fs; wa=2*sin(tmp)/cos(tmp);
k=wp/wa;

/*printf("\n Filter Selectivity k = %10.5f ",k);*/

kp=sqrt(1-k*k);
q0=0.5*(1-sqrt(kp))/(1+sqrt(kp));
q4=q0*q0*q0*q0;
q=q0+2*q0*q4+15*q0*q4*q4+150*q0*q4*q4*q4;
d1=exp(ln(10.0)*Ap/10);
d2=exp(ln(10.0)*Aa/10);
D=(d2-1)/(d1-1);
tmp=ln(16*D)/ln(1/q);
for(pstate->N=1;pstate->N<100;pstate->N++) if(pstate->N>=tmp) break;

printf("\n Filter Order N = %2d ",pstate->N);
fprintf(f3," \n Order = %2d \r",pstate->N);

if (pstate->N >= 40) {
    printf("\n FILTER ORDER OUT OF RANGE");
    return(3);}

Aahat=10.0*log10((d1-1)/(16.0*rcpow(q,pstate->N))+1);

```

```

printf("\n Actual Stopband Attenuation = %10.2f dB ",Aahat);
fprintf(f3,"\n Actual Stopband Attenuation = %10.2f dB \r",Aahat);

pstate->r=pstate->N/2;
lambda=sqrt(k)/wp;
d1=exp(ln(10.0)*Ap/20);
LAMBDA=(0.5/pstate->N)*ln((d1+1)/(d1-1));

for(m=0,d1=0;m<=4;m++)
    d1 += rcpow(-1.0,m)*rcpow(q,m*(m+1))*sinh((2*m+1)*LAMBDA);

for(m=1,d2=0;m<=5;m++)
    d2 += rcpow(-1.0,m)*rcpow(q,m*m)*cosh(2*m*LAMBDA);

sigma0=2*sqrt(sqrt(q))*d1/(1+2*d2);
if(sigma0 < 0) sigma0 = -sigma0;
ssigma0=sigma0*sigma0;
W=sqrt((1+k*ssigma0)*(1+ssigma0/k));

/*scanf("%d",&T1);*/ /* Pause */

/*
pstate->a0=(double *) calloc(1+pstate->r,sizeof(double));
pstate->a1=(double *) calloc(1+pstate->r,sizeof(double));
pstate->a2=(double *) calloc(1+pstate->r,sizeof(double));
pstate->b1=(double *) calloc(1+pstate->r,sizeof(double));
pstate->b2=(double *) calloc(1+pstate->r,sizeof(double));
pstate->s=(double *) calloc(1+pstate->r,sizeof(double));
pstate->s_old1=(double *) calloc(1+pstate->r,sizeof(double));
s_old2=(double *) calloc(1+pstate->r,sizeof(double));
s_old=(double *) calloc(1+pstate->r,sizeof(double));
A0=(double *) calloc(1+pstate->r,sizeof(double));
B0=(double *) calloc(1+pstate->r,sizeof(double));
B1=(double *) calloc(1+pstate->r,sizeof(double));
V=(double *) calloc(1+pstate->r,sizeof(double));
OMEGA=(double *) calloc(1+pstate->r,sizeof(double));
*/
/*printf("\n \n Filter Coefficients:");*/
fprintf(f3,"\n \n Filter Coefficients: \r");

/* Generate the Filter Coefficients for the First Order Section */

if(pstate->N%2==1) {
    tmp=sigma0/lambda;
    pstate->a0[0]= 1/((2+tmp)*lambda);
    pstate->a1[0]= pstate->a0[0];
    pstate->b1[0]= -(2-tmp)/(2+tmp);
    pstate->s[0]=0;
    /*printf("\n sigma0 = %10.5e ",sigma0);*/

    /*
    printf("\n \n a0[0] = %10.5e ",pstate->a0[0]);
    printf("\n a1[0] = %10.5e ",pstate->a1[0]);

```

```

printf("\n b1[0] = %10.5e ",pstate->b1[0]);
*/
fprintf(f3,"\n \n a0[0] = %10.5e \r",pstate->a0[0]);
fprintf(f3,"\n a1[0] = %10.5e \r",pstate->a1[0]);
fprintf(f3,"\n b1[0] = %10.5e \r",pstate->b1[0]);

/*scanf("%d",&T1); /* Pause */

} /* end if pstate->N%2==1 */

/* Generate the Filter Coefficients for the Second Order Sections */

slambda=lambda*lambda;

for(i=1;i<=pstate->r;i++)
{
/*printf("\n i= %2d ",i);*/

if(pstate->N%2==1) mu=i; else mu=i-0.5;

for(m=0,d1=0;m<=4;m++)
    d1 += rcpow(-1.0,m)*rcpow(q,m*(m+1))*sin((2*m+1)*PI*mu/pstate->N);

for(m=1,d2=0;m<=5;m++)
    d2 += rcpow(-1.0,m)*rcpow(q,m*m)*cos(2*m*PI*mu/pstate->N);

OMEGA[i]=2*sqrt(sqrt(q))*d1/(1+2*d2);
V[i]=sqrt((1-k*OMEGA[i]*OMEGA[i])*(1-OMEGA[i]*OMEGA[i]/k));
A0[i]=1/(OMEGA[i]*OMEGA[i]);
tmp=1+ssigma0/A0[i];
B0[i]=(ssigma0*V[i]*V[i]+W*W/A0[i])/(tmp*tmp);
B1[i]=2*sigma0*V[i]/tmp;
tmp = 4+2*B1[i]/lambda+B0[i]/slambda;
pstate->a0[i]= (4+A0[i]/slambda)/tmp;
pstate->a1[i]= -2*(4-A0[i]/slambda)/tmp;
pstate->a2[i]= pstate->a0[i];
pstate->b1[i]= -2*(4-B0[i]/slambda)/tmp;
pstate->b2[i]= (4-2*B1[i]/lambda+B0[i]/slambda)/tmp;
pstate->s[i]=0;
pstate->s_old1[i]=0;

/* Print Out Filter Coefficients */

/*
printf("\n \n A0[%d] = %10.5e ",i,A0[i]);
printf("\n B0[%d] = %10.5e ",i,B0[i]);
printf("\n B1[%d] = %10.5e ",i,B1[i]);
printf("\n a0[%d] = %10.5e ",i,pstate->a0[i]);
printf("\n a1[%d] = %10.5e ",i,pstate->a1[i]);
printf("\n a2[%d] = %10.5e ",i,pstate->a2[i]);
printf("\n b1[%d] = %10.5e ",i,pstate->b1[i]);
printf("\n b2[%d] = %10.5e ",i,pstate->b2[i]);
*/

```

```

fprintf(f3, "\n \n a0[%d] = %10.5e \r", i, pstate->a0[i]);
fprintf(f3, "\n a1[%d] = %10.5e \r", i, pstate->a1[i]);
fprintf(f3, "\n a2[%d] = %10.5e \r", i, pstate->a2[i]);
fprintf(f3, "\n b1[%d] = %10.5e \r", i, pstate->b1[i]);
fprintf(f3, "\n b2[%d] = %10.5e \r", i, pstate->b2[i]);

        /*scanf("%d",&T1);*/ /* Pause */
}

/* Calculate the Gain Ho */

for(i=1,tmp=1.0;i<=pstate->r;i++)
    tmp *= B0[i]/A0[i];

if(pstate->N%2==1)
    pstate->Ho=sigma0*tmp;
else
    pstate->Ho=tmp*exp(-ln(10.0)*Ap/20);

/* Print out Ho */

/*printf("\n \n Ho = %10.5f ",pstate->Ho);*/
fprintf(f3, "\n \n Ho = %10.5f \r", pstate->Ho);

/*scanf("%d",&T1);*/ /* Pause */

} /* end if option == 2 */

/* Error Declarations */
if (option == 1) {
    printf("\n OPTION ERROR");
    return(2);
}

fprintf(f4,"%3d \n \r",pstate->N); /* print filter delay in file */

if(no_output_fifos() != 1)      return(2);
if(no_input_fifos() != 1)       return(3);

fclose(f1);
fclose(f2);
fclose(f3);
fclose(f4);

pstate->time=0;
pstate->finp=fopen("rcinp.dat","w"); /* filter input data file */
pstate->fout=fopen("rcout.dat","w"); /* filter output data file */

/* end if (pstate==NULL) */

if(length_output_fifo(0) == maxlen_length_output_fifo(0)) return(0);
if(length_input_fifo(0) <1)                                return(0);

while(length_input_fifo(0) >0)

```

```

{
    if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);

    get(0,&x);

    /* Write Filter Input Data to File */

    if(pstate->time<4*L)
        fprintf(pstate->finp,"\\n %f, %f\\r", (float)pstate->time,x);
    if(pstate->time==4*L-1) fclose(pstate->finp);

    /* Generate Filter Output */

    x *= pstate->H0;

    if(pstate->N%2==1)
    {
        s_old[0]=pstate->s[0];
        pstate->s[0]=x-pstate->b1[0]*s_old[0];
        x=pstate->a0[0]*pstate->s[0]+pstate->a1[0]*s_old[0];
    }

    if(pstate->N>1)
        for(i=1;i<=pstate->r;i++)
    {
        s_old2[i]=pstate->s_old1[i];
        pstate->s_old1[i]=pstate->s[i];
        pstate->s[i]=x-pstate->b1[i]*pstate->s_old1[i]-pstate->b2[i]*s_old2[i];
        x=pstate->a0[i]*pstate->s[i]+pstate->a1[i]*pstate->s_old1[i]
        +pstate->a2[i]*s_old2[i];
    }

    put(0,x);

    /* Write Filter Output Data to File */

    if(pstate->time<4*L)
        fprintf(pstate->fout,"\\n %f, %f\\r", (float)pstate->time,x);
    if(pstate->time==4*L-1) fclose(pstate->fout);

    pstate->time++;

    }
    return(0);
}

/********************************************/

double rcpow(x,i)
double x;
int i;
{
int n;
double p;
if(i==0)

```

```
p=1.0;
else
  for(n=1,p=1;n<=i;n++)
    p *= x;
return(p);
}
```

```

***** RCFIR.C *****
/* Function rclpf() */
/* File Parameter Version of FIR Filter */
/* Receiver Filter Application */

#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>
#define PI 3.1415926535
#define L 40

typedef struct {
    int none;
} PARAM, *PARAMPTR;
typedef struct {
    double inp[321], h[321], Ho;
    int NN;
    int time;
    FILE *finp, *fout;
} STATE, *STATEPTR;

rclpf(pparam, size, pstate, pstar)
int size;
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;

{
    SAMPLE input, output;
    double RCBESSEL();
    double tmp, tmp1, tmp2, fs, Ap, Aa, fp, fa, wa, wc, wp, d, d1, d2, D, alpha, Aahat;
    float temp;
    int i, N, n, T, T1;
    char *calloc();
    FILE *fopen(), *f1, *f2, *f3, *f4;

    if (pstate == NULL ) {
        pstate=(STATEPTR) alloc_state_var(1,sizeof(STATE));

        f1=fopen("rcvfltr1.tdt","r");
        f2=fopen("rcvfltr2.tdt","r");
        fscanf(f1,"%f",&temp);           /* Read Option Type */
        T=(int)temp;
        f3=fopen("rcfilt.dat","w");
        f4=fopen("rcdelay.dat","w");

        if (T == 2) {
/* Option 2 */
/* Read in Filter Specifications */

            fscanf(f2,"%lf",&fs);
            fscanf(f2,"%lf",&fp);
            fscanf(f2,"%lf",&fa);
            fscanf(f2,"%lf",&Ap);
            fscanf(f2,"%lf",&Aa);
        }
    }
}

```

```

printf("\n \n FIR RECEIVER FILTER \n");
fprintf(f3," \n FIR RECEIVER FILTER \n \r");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n Passband Edge Frequency = %10.2f Hz ",fp);
printf("\n Stopband Edge Frequency = %10.2f Hz ",fa);
printf("\n Maximum Passband Attenuation = %10.2f dB ",Ap);
printf("\n Minimum Stopband Attenuation = %10.2f dB ",Aa);

fprintf(f3," \n USER FILTER SPECIFICATIONS \r");
fprintf(f3," \n Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3," \n Passband Edge Frequency = %10.2f Hz \r",fp);
fprintf(f3," \n Stopband Edge Frequency = %10.2f Hz \r",fa);
fprintf(f3," \n Maximum Passband Attenuation = %10.2f dB \r",Ap);
fprintf(f3," \n Minimum Stopband Attenuation = %10.2f dB \r",Aa);

printf("\n \n FILTER DESIGN RESULTS");
fprintf(f3," \n \n FILTER DESIGN RESULTS \r");

/* Calculating Filter Parameters from Specifications */

wp=2*PI*fp/fs;
wa=2*PI*fa/fs;
wc=(wa+wp)/2;
d1=exp(-ln(10.0)*Aa/20);
d=exp(ln(10.0)*Ap/20);
d2=(d-1)/(d+1);
if(d1<d2) d=d1; else d=d2;
Aahat= - 20*log10(d);
pstate->Ho=1/(1+d);

printf("\n Actual Stopband Attenuation = %10.2f dB ",Aahat);
fprintf(f3," \n Actual Stopband Attenuation = %10.2f dB \r",Aahat);

/*printf("\n Gain Adjustment = %10.2f ",pstate->Ho);*/

if(Aahat<=21) {
alpha=0;
D=0.9222;
} else if (Aahat>50)
alpha=0.1102*(Aahat-8.7);
else
alpha=0.5842*exp(0.4*ln(Aahat-21))+0.07886*(Aahat-21);

if(Aahat>21)
D=(Aahat-7.95)/14.36;

tmp=1+D*2*PI/(wa-wp);

for(N=1;N<1000;N += 2) if(N>=tmp) break;

printf("\n Filter Order = %3d ",N);
fprintf(f3," \n Filter Order = %3d \r",N);

```

```

/*printf("\n alpha = %10.2f ",alpha);*/
/*printf("\n D = %10f ",D);*/

if (N>=320) {
    printf("\n FILTER ORDER OUT OF RANGE");
    return(3);}

/*scanf("%d",&T1);*/ /* Pause */

/* Calculating the Filter Coefficients */

pstate->NN=(N-1)/2;

/* pstate->inp = (double *) calloc(2*pstate->NN+1,sizeof(double));
   pstate->h   = (double *) calloc(2*pstate->NN+1,sizeof(double));
*/
/*printf("\n \n Filter Impulse Response: \n");*/
fprintf(f3," \n \n Filter Impulse Response: \n \r");

for(n= -pstate->NN;n<=pstate->NN;n++)
{
if(n==0)
    tmp=wc/PI;
else
    tmp=sin(n*wc)/(PI*n);

tmp1=(n*1.0)/pstate->NN;
tmp2=RCBESSEL(alpha*sqrt(1-tmp1*tmp1))/RCBESSEL(alpha);

pstate->h[n+pstate->NN]=tmp*tmp2;

/*printf("\n h[%d] = %10.5e ",n+pstate->NN,pstate->h[n+pstate->NN]);*/
fprintf(f3," \n h[%d] = %10.5e \r",n+pstate->NN,pstate->h[n+pstate->NN]);
}

/*scanf("%d",&T1);*/ /* Pause */

} /* end if (T == 2), Option 2 */

if (T == 1) {
/* Option 1 - Read in the Filter Order and Sampling Frequency */

fscanf(f1,"%f",&temp);
N=(int)temp;
fscanf(f1,"%lf",&fs);
fscanf(f1,"%lf",&fp);

printf("\n \n FIR RECEIVER FILTER \n");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Filter Order = %3d ",N);
}

```

```

printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n Cutoff Frequency = %10.2f Hz",fp);
fprintf(f3,"n USER FILTER SPECIFICATIONS \r");
fprintf(f3,"n Filter Order = %3d \r",N);
fprintf(f3,"n Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3,"n Cutoff Frequency = %10.2f Hz \r",fp);

if (N>=320) {
    printf("\n FILTER ORDER OUT OF RANGE");
    return(3);

/* Read in the Filter Coefficients */

    pstate->NN=(N-1)/2;

/*  pstate->inp = (double *) calloc(2*pstate->NN+1,sizeof(double));
    pstate->h   = (double *) calloc(2*pstate->NN+1,sizeof(double));
*/
/*printf("\n \n Filter Impulse Response: \n");*/
fprintf(f3,"n \n Filter Impulse Response: \n \r");

for(n= -pstate->NN;n<=pstate->NN;n++)
{
    fscanf(f1,"%lf",&pstate->h[n+pstate->NN]);
    /*printf("\n h[%d] = %10.5e ",n+pstate->NN,pstate->h[n+pstate->NN]);*/
    fprintf(f3,"n h[%d] = %10.5e \r",n+pstate->NN,pstate->h[n+pstate->NN]);

} /* end for */

    pstate->Ho=1;

    /*scanf("%d",&T1);*/ /* Pause */

} /* end if (T == 1) - Option 1 */

    for(i=2*pstate->NN-1;i>=0;i--) pstate->inp[i]=0;

fprintf(f4,"%3d \n \r",pstate->NN); /*print filter delay in rcdelay.dat*/

    if(no_output_fifos() != 1)      return(2);
    if(no_input_fifos() != 1)       return(3);

pstate->time=0;
pstate->finp=fopen("rcinp.dat","w"); /* filter input data file */
pstate->fout=fopen("rcout.dat","w"); /* filter output data file */
fclose(f1);
fclose(f2);
fclose(f3);
fclose(f4);
} /* end if (pstate == NULL */

```

```

if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);
if(length_input_fifo(0) <1) return(0);

while(length_input_fifo(0) >0)
{
if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);
get(0,&input);

/* Write Filter Input Data to File */
if(pstate->time<4*L)
fprintf(pstate->finp,"\\n %f, %f\\r", (float)pstate->time, input);
if(pstate->time==4*L-1) fclose(pstate->finp);

/* Perform Convolution to Generate Filter Output */

    input *= pstate->Ho;
    for(i=2*pstate->NN-1;i>=0;i--) pstate->inp[i+1]=pstate->inp[i];
    pstate->inp[0]=input;
    output=0;
    for(n= -pstate->NN;n<=pstate->NN;n++)
    output += pstate->h[n+pstate->NN]*pstate->inp[n+pstate->NN];
    put(0,output);

/* Write Filter Output Data to File */
if(pstate->time<4*L)
fprintf(pstate->fout,"\\n %f, %f\\r", (float)pstate->time, output);
if(pstate->time==4*L-1) fclose(pstate->fout);

pstate->time++;
}
return(0);
}

*****
double RCBESSEL(x)
double      x;
{
double I0,t,t2;
t=x/3.75;
t2=t*t;
if(x>=0 && x<=3.75)
I0=1+t2*(3.5156229+t2*(3.0899424+t2*(1.2067492+t2*(0.2659732
    +t2*(0.0360768+t2*0.0045813))))));
else if(x>3.75)
I0=(exp(x)/sqrt(x))*(0.39894228+(0.01328592+(0.00225319
    +(-0.00157565+(0.00916281+(-0.02057706
    +(0.02635537+(-0.01647633+0.00392377/t)/t)/t)/t)/t)/t)/t);
return(I0);
}

```

```

***** RSCOD.C *****
***** (15,9) Reed-Solomon Encoder *****
/* Function rscod() */

#include <stdio.h>
#include "type.h"
#include "star.h"
#define TT 6
#define N 15
#define K 9
#define CNT pstate->cnt
#define VV pstate->vv
#define G pstate->g
#define B pstate->b
#define H pstate->h
#define F pstate->f
typedef struct {
    int non;
}
PARAM, *PARAMPTR;
typedef struct {
    unsigned char b[TT],g[TT+1],cnt,h[N],f[N+1],vv;
}
STATE, *STATEPTR;

rscod (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;
{
    SAMPLE bit;
    int i,j,symbol;

    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifos( ) !=1 || no_output_fifos( ) !=2)
            return(3);

    *** H[ ] and F[ ] compute the power and log in GF(16) *****

        H[0]=1;
        for(i=0;i<4;i++) H[i+1]=2*H[i];
        for(i=4;i<N;i++) H[i]=H[i-3]^H[i-4];

        for(j=1;j<N+1;j++) {
            for(i=0;i<N;i++) {
                if(H[i]==j) F[j]=i;
            }
        }

        F[0]=0;
        CNT=0;
        VV=0;
    }
}

```

```

    /*** g[ ] are the coefficients of the generating polynomial ****/
    G[0]=H[6];
    G[1]=H[9];
    G[2]=H[6];
    G[3]=H[4];
    G[4]=H[14];
    G[5]=H[10];
    G[6]=H[0];

}

/*
if(length_output_fifo(0) != length_output_fifo(1)) return(7);
*/
if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
if (length_output_fifo(1)==maxlength_output_fifo(1)) return(0);

while(length_input_fifo(0) >0 || CNT>=K )
{
/*
printf("\ninp rscod0=%4d CNT=%4d",length_input_fifo(0),CNT);
*/
    if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
/*
    if(length_output_fifo(1)==maxlength_output_fifo(1)) return(0);
*/
    if(CNT==0)    for(i=0;i<TT;i++) B[i]=0;
/*********************************************
    if(CNT<K)      ** information bits */
    {
        symbol=0;
        for(i=0;i<4;i++)
        {
            get(0,&bit) ;
            put(1,bit);
            symbol ^= ((int)bit)<<i;
        }
        VV=(symbol)^B[TT-1];
    }
    else          ** parity bits */
    {
        symbol=B[TT-1];
        VV=0;
    }
    for(i=TT-1;i>0;i--)
        B[i]=B[i-1]^(VV!=0)*(H[(F[G[i]]+F[VV])%N]);
    B[0]=(VV!=0)*(H[(F[G[0]]+F[VV])%N]);

/*********************************************
    for(i=0;i<4;i++)
    {
        bit=(symbol>>i)&01;
        put(0,bit);

```

```
    }
    CNT=(CNT+1)%N;
}
/*
printf("\nout rscod0=%4d",length_output_fifo(0));
printf("\nout rscod1=%4d",length_output_fifo(1));
*/
return (0) ;
}
```

```

***** RSDEC.C *****
**** (15,9) Reed-Solomon Decoder *****
/* Function rsdec() */

#include <stdio.h>
#include "type.h"
#include "star.h"
#define TT 6
#define N 15
#define K 9
#define H pstate->h
#define F pstate->f
typedef struct {
    int non;
}
PARAM, *PARAMPTR;
typedef struct {
    unsigned char h[N],f[N+1];
}
STATE, *STATEPTR;

rsdec (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;
{
    SAMPLE bit;
    unsigned char e[N+1],E[N+1],S[TT+1],sig[TT+1],degR,degQ,a,b,tem,Q[TT+1];
    unsigned char R[TT+1],mu[TT+1],lam[TT+1],REC[N],TEM[TT+1];
    int i,j,L,CL,TH,symbol;

    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifo( ) !=1 || no_output_fifo( ) !=1) return(3);

    *** H[ ] and F[ ] compute the power and log in GF(16) *****

        H[0]=1;
        for(i=0;i<4;i++) H[i+1]=2*H[i];
        for(i=4;i<N;i++) H[i]=H[i-3]^H[i-4];

        for(j=1;j<N+1;j++) {
            for(i=0;i<N;i++) {
                if(H[i]==j) F[j]=i;
            }
        }
        F[0]=99;
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

```

```

while(length_input_fifo(0) >0 )
{
    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
/************* *****
for(j=0;j<N;j++)
{
    symbol=0;
    for(i=0;i<4;i++) {get(0,&bit); symbol ^= ((int)bit)<<i;}
REC[j]=(char)symbol;
}

/************* Syndrome calculation *****/
for(j=0;j<=TT;j++) S[j]=0;
for(i=0;i<N;i++)
{
for(j= );j<TT;j++) S[j]=REC[i]^((S[j] != 0)*(H[(6-j+F[S[j]])%N]));
}
/*
for(j=0;j<TT;j++) printf("\n %4d%4d%4d",j,S[j],F[S[j]]));
*/
for(j=0;j<TT;j++)
{
S[j]=0;
for(i=0;i<N;i++) S[j] ^= ((REC[N-1-i] != 0)*(H[(i*(j+1)+F[REC[N-1-i]])%N]));
}
/*
for(j=0;j<TT;j++) printf("\n %4d%4d%4d",j,S[j],F[S[j]]));
*/
/************* Modified Euclid Algorithm *****/
for(j=0;j<=TT;j++) {R[j]=0; lam[j]=0; mu[j]=0; E[j]=S[TT-j]; }
for(j=0;j<=TT;j++) {R[j]=0; lam[j]=0; mu[j]=0; E[j+1]=S[j]; Q[j]=0; }
for(j=0;j<TT;j++) Q[j]=S[TT-1-j];
R[TT]=1;
mu[0]=1;
degR=TT;
degQ=TT;
i=1;
TH=TT/2;
while(i<=TT)
{
j=degR;
while(R[j]==0) degR= --j;
if(degR>TT) degR=0;
j=degQ;
while(Q[j]==0) degQ= --j;
if(degQ>TT) degQ=0;

L=degR-degQ;
CL=L;
if(L<0) CL= -L;
}

```

```

/*
printf("\n\n i=%3d",i);
printf("\n degR=%3d degQ=%3d L=%3d ",degR,degQ,L);
*/
/*
for(j=0;j<=TT;j++)
{
printf("\n Q%3d %3d %3d ",j,Q[j],F[Q[j]]);
printf(" R%3d %3d ",R[j],F[R[j]]);
}
*/
if(degR<TH || degQ<TH)
{
    if(degR<TH) { for(j=0;j<=TT;j++) sig[j]=lam[j]; }
    else { for(j=0;j<=TT;j++) sig[j]=mu[j]; }
    i=TT+1;
}
else
{
    if(degR<degQ)
    {
        for(j=0;j<=TT;j++)
        {
            TEM[j]=R[j];
            R[j]=Q[j];
            Q[j]=TEM[j];
        }
        for(j=0;j<=TT;j++)
        {
            TEM[j]=lam[j];
            lam[j]=mu[j];
            mu[j]=TEM[j];
        }
        tem=degR;
        degR=degQ;
        degQ=tem;
    }
    if(Q[degQ]==0)
    {
        degQ--;
        if(degQ<TH)
        {
            for(j=0;j<=TT;j++) sig[j]=mu[j];
            i=TT+1;
        }
    }
    else
    {
        degR--;
        /* compute R lam *****/
        a=R[degR+1];
        b=Q[degQ];
        /*
printf("\n a=%3d b=%3d",F[a],F[b]);

```

```

*/
for(j=0;j<=TT;j++)
{
TEM[j]=(j>=CL)*Q[j-CL];
R[j]=(R[j]!=0)*(b!=0)*(H[(F[b]+F[R[j]])%N])^(TEM[j]!=0)
*(a!=0)*(H[(F[a]+F[TEM[j]])%N]);
TEM[j]=(j>=CL)*mu[j-CL];
lam[j]=(lam[j]!=0)*(b!=0)*(H[(F[b]+F[lam[j]])%N])^(TEM[j]!=0)
*(a!=0)*(H[(F[a]+F[TEM[j]])%N]);
}
/********************************************

if(degR<TH)
{
    for(j=0;j<=TT;j++) sig[j]=lam[j];
    i=TT+1;
}
/*
    for(j=0;j<=TT;j++)
    {
        printf("\n Q%3d %3d ",Q[j],F[Q[j]]);
        printf(" R%3d %3d ",R[j],F[R[j]]);
        printf(" lam%3d %3d ",lam[j],F[lam[j]]);
        printf(" mu%3d %3d ",mu[j],F[mu[j]]);
    }
*/
    i++;
}
/****************************************** Error locator polynomial ****
degR=TT;
j=degR;
while(sig[j]==0) degR= --j;
if(degR>TT) degR=0;

tem=sig[degR];
for(j=0;j<=TT;j++)
{
    sig[j]=(sig[j]!=0)*(H[(N-F[tem]+F[sig[j]])%N]);
/*
    printf("\n sig%3d %3d %3d ",j,sig[j],F[sig[j]]);
*/
}
/********************************************
for(j=TT-1;j<=N-2;j++)
{
    E[j+2]=0;
    for(i=0;i<degR;i++)
    {
        tem=sig[degR-i-1];
        E[j+2] ^= (tem!=0)*(E[j+1-i]!=0)*(H[(F[tem]+F[E[j+1-i]])%N]);
    }
}
E[0]=E[N];

```

```

for(j=0;j<=N;j++)
/*
printf("\n  E%3d %3d %3d ",j,E[j],F[E[j]]));
*/
*****Inverse transform *****
for(j=0;j<=N;j++) e[j]=0;
for(i=0;i<N;i++)
{
for(j=0;j<N;j++) e[j]=E[N-i-1]^((e[j] != 0)*(H[(j+1+F[e[j]])%N]));
}

for(j=0;j<N;j++)
{
e[j]=0;
for(i=0;i<N;i++) e[j] ^= ((E[i] !=0)*(H[((N*N-i*(j))+F[E[i]])%N]));
}

for(j=0;j<K;j++)
{
symbol=REC[j]^e[N-1-j];

    for(i=0;i<4;i++) (bit=(symbol>>i)&01; put(0,bit););
}
}
return (0);
}

```

```

***** SIN.C *****
/* Function gen() */
/* Generates a Sinuisoidal Signal of Given Frequency */

#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>
#define PI 3.1415926535

typedef struct {
    int sample_stp;
    int seed;
} PARAM, *PARAMPTR;

typedef struct {
    int sample_no;
    int sample_stop;
    float tmp;
} STATE, *STATEPTR;

gen(pparam,size,pstate,pstar)
PARAMPTR pparam;
int size;
STATEPTR pstate;
STARPTR pstar;
{
    SAMPLE x;
    FILE *fopen(), *f1;
    float fs, fc;

    if(pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        pstate->sample_no = 0;
        if(size == 0) pstate->sample_stop = 100;
        else if(size == sizeof(PARAM))
            pstate->sample_stop = pparam->sample_stp;
        else return(1);
        if(no_output_fifos() != 1) return(2);
        if(no_input_fifos() != 0) return(3);

        f1=fopen("source.tdt","r");
        fscanf(f1,"%f",&fs);
        fscanf(f1,"%f",&fc);
        fclose(f1);

        printf("\n Sampling Frequency = %10.2f Hz",fs);
        printf("\n Sinuisoidal Frequency = %10.2f Hz",fc);

        pstate->tmp = (2*PI*fc)/fs;
    }

    if(pstate->sample_no >= pparam->sample_stp)      return(99);
    if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);
}

```

```
while(length_output_fifo(0)<maxlength_output_fifo(0))
{
    x = sin(pstate->tmp*pstate->sample_no);

    /*printf("\n %10d %10.4f",pstate->sample_no,x);*/

put(0,x);
pstate->sample_no++;
}
return(0);
}
```

```

***** SINK.C *****
/* Function sink() */

#include "type.h"
#include "star.h"
#include <stdio.h>

typedef struct {
    int sample_stp;
    int seed;
} PARAM, *PARAMPTR;

typedef struct {
    float time; /* holds current time, which is printed */
    float time_scale;
} STATE, *STATEPTR;

sink(pparam,size,pstate,pstar)

PARAMPTR pparam;
int size;           /* size of parameter storage */
STATEPTR pstate;
STARPTR pstar;

{
    SAMPLE x;
    int i,j,c;
    float disp;

    if(pstate == NULL)
    {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if(no_input_fifos() != 1) return(1);
        if(no_output_fifos() != 0) return(2);
        pstate->time_scale = 1.0;
    }

    if(size<=0) return(204);

        pstate->time = 0.0;
    }

    while(length_input_fifo(0)>0)
    {
        get(0,&x);
        /*printf("\n%10d %10.3f", (int)pstate->time,x);*/

        pstate->time += 1;
    }

    return(0);
}

```

```

***** TBPDEM.C *****
/* Function bpsk_dem() */
/* Time Domain Version */

#include <stdio.h>
#include "type.h"
#include "star.h"
#define L 40

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int none;
} STATE, *STATEPTR;

bpsk_dem (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;

{
SAMPLE input,output;
float sum;
int i;
    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifos( ) !=1 || no_output_fifos( ) !=1) return(3);
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 0)
    {
        if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
        sum=0;
        for(i=0;i<L;i++)
        {
            get(0,&input);
            /*sum += input;*/
            if(i==(L/2 - 1)) sum = input;
        }

        if(sum>0) output=1; else output= -1;
        put(0,output);
    }
    return (0) ;
}

```

```

***** TBPMOD.C *****
/* Function bpsk_mod() */
/* Time Domain Version */

#include <stdio.h>
#include <mth.h>
#include "type.h"
#include "star.h"
#define L 40

typedef struct {
    int non;
} PARAM, *PARAMPTR;

typedef struct {
    int none;
} STATE, *STATEPTR;

bpsk_mod (pparam,size,pstate,pstar)
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
int size;
{
SAMPLE input,output;
int i;
    if (pstate == NULL) {
        pstate = (STATEPTR) alloc_state_var(1,sizeof(STATE));
        if (no_input_fifos( ) !=1 || no_output_fifos( ) !=1) return(3);
    }

    if (length_output_fifo(0)==maxlength_output_fifo(0)) return(0);

    while(length_input_fifo(0) > 0)
    {
        if(length_output_fifo(0)==maxlength_output_fifo(0))      return(0);
        get(0,&input);
        /*output=input/sqrt((float)L);*/
        output=input;

        for(i=0;i<L;i++) put(0,output);

    }
    return (0) ;
}

```

```

***** TXBUT.C *****
/* Function txlpf() */
/* File Parameter Version of Butterworth Filter */
/* Transmitter Filter Application */

#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>
#define PI 3.1415926535
#define L 40

typedef struct {
    int none;
} PARAM,*PARAMPTR;
typedef struct {
    double a0[21], a1[21], a2[21], b1[21], b2[21], s[21], s_old1[21];
    int N;
    int time;
    FILE *finp, *fout;
} STATE,*STATEPTR;

txlpf(pparam,size,pstate,pstar)
int size;
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
{
    SAMPLE x;
    float temp;
    double tmp,Ap,Aa,fc,fs,fp,fa,wa,wc,wp;
    double d1,d2, gamma[21], s_old[21], s_old2[21];
    int i,k,option,T1;
    char *calloc();
    FILE *fopen(), *f1, *f2, *f3, *f4;

    if (pstate == NULL ) {
        pstate=(STATEPTR) alloc_state_var(1,sizeof(STATE));
    }

    /* Filter Specifications */

    f1=fopen("chlfltr1.tdt","r");
    f2=fopen("chlfltr2.tdt","r");
    fscanf(f1,"%f",&temp);           /* Read Option Type */
    option=(int)temp;
    f3=fopen("txfilt.dat","w");
    f4=fopen("txdelay.dat","w");

    if (option == 2) {
        /* Option 2 */
        /* Read in Filter Specifications */

        fscanf(f2,"%lf",&fs);
        fscanf(f2,"%lf",&fp);

```

```

fscanf(f2,"%lf",&fa);
fscanf(f2,"%lf",&Ap);
fscanf(f2,"%lf",&Aa);

printf("\n \n BUTTERWORTH TRANSMITTER FILTER \n");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n Passband Edge Frequency = %10.2f Hz ",fp);
printf("\n Stopband Edge Frequency = %10.2f Hz ",fa);
printf("\n Maximum Passband Attenuation = %10.2f dB ",Ap);
printf("\n Minimum Stopband Attenuation = %10.2f dB ",Aa);

fprintf(f3,"\n BUTTERWORTH TRANSMITTER FILTER \n \r");
fprintf(f3," \n USER FILTER SPECIFICATIONS \r");
fprintf(f3," \n Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3," \n Passband Edge Frequency = %10.2f Hz \r",fp);
fprintf(f3," \n Stopband Edge Frequency = %10.2f Hz \r",fa);
fprintf(f3," \n Maximum Passband Attenuation = %10.2f dB \r",Ap);
fprintf(f3," \n Minimum Stopband Attenuation = %10.2f dB \r",Aa);

printf("\n \n FILTER DESIGN RESULTS");
fprintf(f3," \n \n FILTER DESIGN RESULTS \r");

/* Calculating Filter Parameters from Specifications */

tmp=PI*fp/fs; wp=2*sin(tmp)/cos(tmp);
tmp=PI*fa/fs; wa=2*sin(tmp)/cos(tmp);

d1=exp(ln(10.0)*Ap/10);
d2=exp(ln(10.0)*Aa/10);
tmp=ln((d1-1)/(d2-1))/(2*ln(wp/wa));
for(pstate->N=1;pstate->N<100;pstate->N++) if(pstate->N>=tmp) break;
wc=wa/exp((1/(2.0*pstate->N))*ln(d2-1));

printf("\n Order = %2d",pstate->N);
fprintf(f3," \n Order = %2d \r",pstate->N);

/*printf("\n wc = %10.5f rad ",wc);*/

} /* end if option == 2 */

if (option == 1) {
/* Option 1 */
/* Read in Filter Specifications */

fscanf(f1,"%f",&temp);
pstate->N=(int)temp;
fscanf(f1,"%lf",&fs);
fscanf(f1,"%lf",&fc);

printf("\n \n BUTTERWORTH TRANSMITTER FILTER \n");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Order = %2d",pstate->N);
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n 3dB Cutoff Frequency = %10.2f Hz ",fc);

```

```

fprintf(f3,"\\n BUTTERWORTH TRANSMITTER FILTER \\n \\r");
fprintf(f3,"\\n USER FILTER SPECIFICATIONS \\r");
fprintf(f3,"\\n Order = %2d \\r",pstate->N);
fprintf(f3,"\\n Sampling Frequency = %10.2f Hz \\r",fs);
fprintf(f3,"\\n 3dB Cutoff Frequency = %10.2f Hz \\r",fc);

/* Calculating Filter Parameters from Specifications */

tmp=PI*fc/fs; wc=2*sin(tmp)/cos(tmp);

/*printf("\\n wc = %10.5f rad ",wc);*/

) /* end if option == 1 */

if (pstate->N >= 40) {
    printf("\\n FILTER ORDER OUT OF RANGE");
    return(3);}

/*scanf("%d",&T1);*/ /* Pause */

/*
pstate->a0=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->a1=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->a2=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->b1=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->b2=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->s=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->s_old1=(double *) calloc(1+pstate->N/2,sizeof(double));
s_old2=(double *) calloc(1+pstate->N/2,sizeof(double));
s_old=(double *) calloc(1+pstate->N/2,sizeof(double));
gamma=(double *) calloc(1+pstate->N/2,sizeof(double));
*/
/* Calculating Transfer Function Coefficients */

if(pstate->N%2==1) /* Filter Order N is odd */
{
for(k=pstate->N+1;k<=1.5*pstate->N+1;k++)
gamma[k-pstate->N-1]=wc*cos((k-1)*PI/pstate->N);
} /* end odd N */
else /* Filter Order N is even */
{
for(k=pstate->N+1;k<=(3*pstate->N+1)/2;k++)
gamma[k-pstate->N]=wc*cos((2*k-1)*PI/(2*pstate->N));
} /* end even N */

/*printf("\\n \\n Filter Coefficients:");*/
fprintf(f3,"\\n \\n Filter Coefficients: \\r");

/* Generate the Filter Coefficients for the First Order Section */

if(pstate->N%2==1) {
pstate->a0[0]= wc/(2+wc);

```

```

pstate->a1[0]= pstate->a0[0];
pstate->b1[0]= -(2-wc)/(2+wc);
pstate->s[0]=0;

/*
printf("\n \n a0[0] = %10.5e ",pstate->a0[0]);
printf("\n a1[0] = %10.5e ",pstate->a1[0]);
printf("\n b1[0] = %10.5e ",pstate->b1[0]);
*/

fprintf(f3,"\n \n a0[0] = %10.5e \r",pstate->a0[0]);
fprintf(f3,"\n a1[0] = %10.5e \r",pstate->a1[0]);
fprintf(f3,"\n b1[0] = %10.5e \r",pstate->b1[0]);

/*scanf("%d",&T1);*/ /* Pause */
} /* end if pstate->N%2==1 */

/* Generate the Filter Coefficients for the Second Order Sections */

for(i=1;i<=pstate->N/2;i++)
{
tmp = 4-4*gamma[i]+wc*wc;
pstate->a0[i]= wc*wc/tmp;
pstate->a1[i]= 2*pstate->a0[i];
pstate->a2[i]= pstate->a0[i];
pstate->b1[i]= -2*(4-wc*wc)/tmp;
pstate->b2[i]= (4+4*gamma[i]+wc*wc)/tmp;
pstate->s[i]=0;
pstate->s_old1[i]=0;

/*
printf("\n \n a0[%d] = %10.5e ",i,pstate->a0[i]);
printf("\n a1[%d] = %10.5e ",i,pstate->a1[i]);
printf("\n a2[%d] = %10.5e ",i,pstate->a2[i]);
printf("\n b1[%d] = %10.5e ",i,pstate->b1[i]);
printf("\n b2[%d] = %10.5e ",i,pstate->b2[i]);
*/

fprintf(f3,"\n \n a0[%d] = %10.5e \r",i,pstate->a0[i]);
fprintf(f3,"\n a1[%d] = %10.5e \r",i,pstate->a1[i]);
fprintf(f3,"\n a2[%d] = %10.5e \r",i,pstate->a2[i]);
fprintf(f3,"\n b1[%d] = %10.5e \r",i,pstate->b1[i]);
fprintf(f3,"\n b2[%d] = %10.5e \r",i,pstate->b2[i]);

/*scanf("%d",&T1);*/ /* Pause */
}

fprintf(f4,"%3d \n \r",pstate->N); /* print filter delay in file */

if(no_output_fifos() != 1) return(2);
if(no_input_fifos() != 1) return(3);

pstate->time=0;
pstate->finp=fopen("txinp.dat","w"); /* filter input data file */
pstate->fout=fopen("txout.dat","w"); /* filter output data file */

```

```

fclose(f1);
fclose(f2);
fclose(f3);
fclose(f4);
} /* end if (pstate == NULL) */

if(length_output_fifo(0) == maxlen_length_output_fifo(0)) return(0);
if(length_input_fifo(0) <1) return(0);

while(length_input_fifo(0) >0)
{
if(length_output_fifo(0) == maxlen_length_output_fifo(0)) return(0);

get(0,&x);

/* Write Filter Input Data to File */

if(pstate->time<4*L)
fprintf(pstate->finp,"n %f, %f\r", (float)pstate->time,x);
if(pstate->time==4*L-1) fclose(pstate->finp);

/* Generate Filter Output */

if(pstate->N%2==1)
{
s_old[0]=pstate->s[0];
pstate->s[0]=x-pstate->b1[0]*s_old[0];
x=pstate->a0[0]*pstate->s[0]+pstate->a1[0]*s_old[0];
}

if(pstate->N>1)
for(i=1;i<=pstate->N/2;i++)
{
s_old2[i]=pstate->s_old1[i];
pstate->s_old1[i]=pstate->s[i];
pstate->s[i]=x-pstate->b1[i]*pstate->s_old1[i]-pstate->b2[i]*s_old2[i];
x=pstate->a0[i]*pstate->s[i]+pstate->a1[i]*pstate->s_old1[i]
+pstate->a2[i]*s_old2[i];
}

put(0,x);

/* Write Filter Output Data to File */

if(pstate->time<4*L)
fprintf(pstate->fout,"n %f, %f\r", (float)pstate->time,x);
if(pstate->time==4*L-1) fclose(pstate->fout);

pstate->time++;

}
return(0);
}

```

```

***** TXCHEB.C *****
/* Function txlpf() */
/* File Parameter Version of Chebychev Filter */
/* Transmitter Filter Application */

#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>
#define PI 3.1415926535
#define L 40

typedef struct {
    int none;
} PARAM,*PARAMPTR;

typedef struct {
    double a0[21], a1[21], a2[21], b1[21], b2[21], s[21], s_old1[21];
    double Ho;
    int N;
    int time;
    FILE *finp, *fout;
} STATE,*STATEPTR;

txlpf(pparam,size,pstate,pstar)
int size;
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
{
    SAMPLE x;
    float temp;
    double eps,tmp,Ap,Aa,fc,fs,fp,fa,wa,wp;
    double d1,d2, s_old[21], s_old2[21];
    double sigma[83], omega[83], p0, Re_p[42], Im_p[42], eta[:2], gamma[42];
    int i,k,option,T1;
    char *calloc();
    FILE *fopen(), *f1, *f2, *f3, *f4;

    if (pstate == NULL ) {
        pstate=(STATEPTR) alloc_state_var(1,sizeof(STATE));
    }

    /* Filter Specifications */

    f1=fopen("chlfltr1.tdt","r");
    f2=fopen("chlfltr2.tdt","r");
    fscanf(f1,"%f",&temp);           /* Read Option Type */
    option=(int)temp;
    f3=fopen("txfilt.dat","w");
    f4=fopen("txdelay.dat","w");

    if (option == 2) {
        /* Option 2 */
        /* Read in Filter Specifications */

```

```

fscanf(f2,"%lf",&fs);
fscanf(f2,"%lf",&fp);
fscanf(f2,"%lf",&fa);
fscanf(f2,"%lf",&Ap);
fscanf(f2,"%lf",&Aa);

printf("\n \n CHEBYCHEV TRANSMITTER FILTER \n");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n Passband Edge Frequency = %10.2f Hz ",fp);
printf("\n Stopband Edge Frequency = %10.2f Hz ",fa);
printf("\n Maximum Passband Attenuation = %10.2f dB ",Ap);
printf("\n Minimum Stopband Attenuation = %10.2f dB ",Aa);

fprintf(f3,"\n CHEBYCHEV TRANSMITTER FILTER \n \r");
fprintf(f3,"\n USER FILTER SPECIFICATIONS \r");
fprintf(f3,"\n Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3,"\n Passband Edge Frequency = %10.2f Hz \r",fp);
fprintf(f3,"\n Stopband Edge Frequency = %10.2f Hz \r",fa);
fprintf(f3,"\n Maximum Passband Attenuation = %10.2f dB \r",Ap);
fprintf(f3,"\n Minimum Stopband Attenuation = %10.2f dB \r",Aa);

printf("\n \n FILTER DESIGN RESULTS");
fprintf(f3,"\n \n FILTER DESIGN RESULTS \r");

/* Calculating Filter Parameters from Specifications */

tmp=PI*fp/fs; wp=2*sin(tmp)/cos(tmp);
tmp=PI*fa/fs; wa=2*sin(tmp)/cos(tmp);
eps=sqrt(exp(ln(10.0)*Ap/10)-1);
d1=sqrt(exp(ln(10.0)*Aa/10)-1)/eps;
d2=wa/wp;
tmp=ln(d1+sqrt(d1*d1-1))/ln(d2+sqrt(d2*d2-1));
for(pstate->N=1;pstate->N<100;pstate->N++) if(pstate->N>=tmp) break;

printf("\n Order = %2d",pstate->N);
fprintf(f3,"\n Order = %2d \r",pstate->N);

/*printf("\n wp = %10.5f rad ",wp);
printf("\n epsilon = %10.5f ",eps);*/

} /* end if option == 2 */

if (option == 1) {
/* Option 1 */
/* Read in Filter Specifications */

fscanf(f1,"%f",&temp);
pstate->N=(int)temp;
fscanf(f1,"%lf",&fs);
fscanf(f1,"%lf",&fp);

printf("\n \n CHEBYCHEV TRANSMITTER FILTER \n");

```

```

printf("\n USER FILTER SPECIFICATIONS");
printf("\n Order = %2d",pstate->N);
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n 3dB Cutoff Frequency = %10.2f Hz ",fp);

fprintf(f3,"\n CHEBYCHEV TRANSMITTER FILTER \n \r");
fprintf(f3,"\n USER FILTER SPECIFICATIONS \r");
fprintf(f3,"\n Order = %2d \r",pstate->N);
fprintf(f3,"\n Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3,"\n 3dB Cutoff Frequency = %10.2f Hz \r",fp);

/* Calculating Filter Parameters from Specifications */

tmp=PI*fp/fs; wp=2*sin(tmp)/cos(tmp);
Ap=3.0;
eps=sqrt(exp(ln(10.0)*Ap/10)-1);

/*printf("\n wp = %10.5f rad ",wp);
printf("\n epsilon = %10.5f ",eps);*/

} /* end if option == 1 */

/*scanf("%d",&T1); */ /* Pause */

if (pstate->N >= 40) {
    printf("\n FILTER ORDER OUT OF RANGE");
    return(3);}

/*
pstate->a0=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->a1=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->a2=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->b1=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->b2=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->s=(double *) calloc(1+pstate->N/2,sizeof(double));
pstate->s_old1=(double *) calloc(1+pstate->N/2,sizeof(double));
s_old2=(double *) calloc(1+pstate->N/2,sizeof(double));
s_old=(double *) calloc(1+pstate->N/2,sizeof(double));
sigma=(double *) calloc(1+2*pstate->N,sizeof(double));
omega=(double *) calloc(1+2*pstate->N,sizeof(double));
Re_p=(double *) calloc(1+pstate->N,sizeof(double));
Im_p=(double *) calloc(1+pstate->N,sizeof(double));
eta=(double *) calloc(1+pstate->N,sizeof(double));
gamma=(double *) calloc(1+pstate->N,sizeof(double));
*/
/* Calculating Transfer Function Coefficients */

tmp=1/eps;
for(k=1;k<=2*pstate->N;k++)
{
    sigma[k]=
    -sinh(ln(tmp+sqrt(tmp*tmp+1))/pstate->N)*sin((2*k-1)*PI/(2*pstate->N));
    omega[k]=
    cosh(ln(tmp+sqrt(tmp*tmp+1))/pstate->N)*cos((2*k-1)*PI/(2*pstate->N));
}

```

```

/*printf("\n sigma(%2d) = %10.5e, omega(%2d) = %10.5e ",k,sig-
ma[k],k,omega[k]);*/
}

/*printf("\n wp = %10.5f    rad ",wp);*/

i=1;
for(k=1;k<=2*pstate->N;k++) if(sigma[k]<0)
{Re_p[i]=sigma[k];
 Im_p[i]=omega[k];
 gamma[i]=wp*Re_p[i];
 eta[i]=wp*wp*(Re_p[i]*Re_p[i]+Im_p[i]*Im_p[i]);
 i++;}

/*for(i=1;i<=pstate->N/2;i++) {
 printf("\n Re_p(%2d) = %10.5e, Im_p(%2d) = %10.5e ",i,Re_p[i],i,Im_p[i]);
 printf("\n gamma(%2d) = %10.5e, eta(%2d) = %10.5e ",i,gamma[i],i,eta[i]);
 }*/

if(pstate->N%2==1)
 {p0=sigma[(pstate->N+1)/2];

 /*printf("\n for odd N, p[0] = %10.5e ",p0);*/

pstate->Ho= -p0;
else
 pstate->Ho= exp(-ln(10.0)*Ap/20);

for(i=1;i<=pstate->N/2;i++)
 pstate->Ho *= Re_p[i]*Re_p[i]+Im_p[i]*Im_p[i];

 /*scanf("%d",&T1);*/ /* Pause */

/*printf("\n \n Filter Coefficients:");*/
fprintf(f3,"\n \n Filter Coefficients: \r");

/* Generate the Filter Coefficients for the First Order Section */

if(pstate->N%2==1) {
pstate->a0[0]= wp/(2-wp*p0);
pstate->a1[0]= pstate->a0[0];
pstate->b1[0]= -(2+wp*p0)/(2-wp*p0);
pstate->s[0]=0;

/*
printf("\n \n a0[0] = %10.5e ",pstate->a0[0]);
printf("\n a1[0] = %10.5e ",pstate->a1[0]);
printf("\n b1[0] = %10.5e ",pstate->b1[0]);
*/
}

fprintf(f3,"\n \n a0[0] = %10.5e \r",pstate->a0[0]);
fprintf(f3,"\n a1[0] = %10.5e \r",pstate->a1[0]);

```

```

    fprintf(f3, "\n b1[0] = %10.5e \r", pstate->b1[0]);

    /*scanf("%d",&T1);*/ /* Pause */
} /* end if pstate->N%2==1 */

/* Generate the Filter Coefficients for the Second Order Sections */

for(i=1;i<=pstate->N/2;i++)
{
/*printf("\n gamma(%2d) = %10.5e, eta(%2d) = %10.5e ",i,gamma[i],i,eta[i]);*/
tmp = 4-4*gamma[i]+eta[i];
/*printf("\n tmp = %10.5e ",tmp);*/
pstate->a0[i]= wp*wp/tmp;
pstate->a1[i]= 2*pstate->a0[i];
pstate->a2[i]= pstate->a0[i];
pstate->b1[i]= -2*(4-eta[i])/tmp;
pstate->b2[i]= (4+4*gamma[i]+eta[i])/tmp;
pstate->s[i]=0;
pstate->s_old1[i]=0;

/*
printf("\n \n a0[%d] = %10.5e ",i,pstate->a0[i]);
printf("\n a1[%d] = %10.5e ",i,pstate->a1[i]);
printf("\n a2[%d] = %10.5e ",i,pstate->a2[i]);
printf("\n b1[%d] = %10.5e ",i,pstate->b1[i]);
printf("\n b2[%d] = %10.5e ",i,pstate->b2[i]);
*/
}

fprintf(f3, "\n \n a0[%d] = %10.5e \r", i,pstate->a0[i]);
fprintf(f3, "\n a1[%d] = %10.5e \r", i,pstate->a1[i]);
fprintf(f3, "\n a2[%d] = %10.5e \r", i,pstate->a2[i]);
fprintf(f3, "\n b1[%d] = %10.5e \r", i,pstate->b1[i]);
fprintf(f3, "\n b2[%d] = %10.5e \r", i,pstate->b2[i]);

    /*scanf("%d",&T1);*/ /* Pause */
}

/*printf("\n Ho = %10.5f ",pstate->Ho);*/
fprintf(f3, "\n \n Ho = %10.5f \r",pstate->Ho);

fprintf(f4,"%3d \n \r",pstate->N); /* print filter delay in file */

    if(no_output_fifos() != 1)    return(2);
    if(no_input_fifos() != 1)    return(3);

pstate->time=0;
pstate->finp=fopen("txinp.dat","w"); /* filter input data file */
pstate->fout=fopen("txout.dat","w"); /* filter output data file */
fclose(f1);
fclose(f2);
fclose(f3);
fclose(f4);

```

```

    } /* end if (pstate == NULL) */

if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);
if(length_input_fifo(0) <1) return(0);

while(length_input_fifo(0) >0)
{
if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);

get(0,&x);

/* Write Filter Input Data to File */

if(pstate->time<4*L)
fprintf(pstate->finp,"\\n %f, %f\\r", (float)pstate->time,x);
if(pstate->time==4*L-1) fclose(pstate->finp);

/* Generate Filter Output */

x *= pstate->H0;

if(pstate->N%2==1)
{
s_old[0]=pstate->s[0];
pstate->s[0]=x-pstate->b1[0]*s_old[0];
x=pstate->a0[0]*pstate->s[0]+pstate->a1[0]*s_old[0];
}

if(pstate->N>1)
for(i=1;i<=pstate->N/2;i++)
{
s_old2[i]=pstate->s_old1[i];
pstate->s_old1[i]=pstate->s[i];
pstate->s[i]=x-pstate->b1[i]*pstate->s_old1[i]-pstate->b2[i]*s_old2[i];
x=pstate->a0[i]*pstate->s[i]+pstate->a1[i]*pstate->s_old1[i]
+pstate->a2[i]*s_old2[i];
}

put(0,x);

/* Write Filter Output Data to File */

if(pstate->time<4*L)
fprintf(pstate->fout,"\\n %f, %f\\r", (float)pstate->time,x);
if(pstate->time==4*L-1) fclose(pstate->fout);

pstate->time++;
}
return(0);
}

```

```

***** TXELL.C *****
/* Function txlpf() */
/* File Parameter Version of Elliptic Filter */
/* Transmitter Filter Application */

#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>
#define PI 3.1415926535
#define L 40

typedef struct {
    int none;
} PARAM,*PARAMPTR;
typedef struct {
    double a0[21], a1[21], a2[21], b1[21], b2[21], s[21], s_old[21];
    double Ho;
    int r,N;
    int time;
    FILE *finp, *fout;
} STATE,*STATEPTR;

txlpf(pparam,size,pstate,pstar)
int size;
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
{
    SAMPLE x;
    float temp;
    double tmp,Ap,Aa,fs,fp,fa,wa,wp,Aahat;
    double d1,d2, s_old[21], s_old2[21];
    double A0[21], B0[21], B1[21], V[21], OMEGA[21];
    double W,k,kp,q0,q4,q,D,LAMBDA,lambda,slambda,sigma0,ssigma0,mu;
    int i,m,option,T1;
    char *calloc();
    double txpow();
    FILE *fopen(), *f1, *f2, *f3, *f4;

    if (pstate == NULL ) {
        pstate=(STATEPTR) alloc_state_var(1,sizeof(STATE));
    }

    /* Filter Specifications */

    f1=fopen("chlfltr1.tdt","r");
    f2=fopen("chlfltr2.tdt","r");
    fscanf(f1,"%f",&temp);           /* Read Option Type */
    option=(int)temp;
    f3=fopen("txfilt.dat","w");
    f4=fopen("txdelay.dat","w");

    if (option == 2) {

```

```

/* Option 2 */
/* Read in Filter Specifications */

fscanf(f2,"%lf",&fs);
fscanf(f2,"%lf",&fp);
fscanf(f2,"%lf",&fa);
fscanf(f2,"%lf",&Ap);
fscanf(f2,"%lf",&Aa);

printf("\n \n ELLIPTIC TRANSMITTER FILTER \n");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n Passband Edge Frequency = %10.2f Hz ",fp);
printf("\n Stopband Edge Frequency = %10.2f Hz ",fa);
printf("\n Maximum Passband Attenuation = %10.2f dB ",Ap);
printf("\n Minimum Stopband Attenuation = %10.2f dB ",Aa);

fprintf(f3,"\n ELLIPTIC TRANSMITTER FILTER \n \r");
fprintf(f3,"\n USER FILTER SPECIFICATIONS \r");
fprintf(f3,"Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3,"Passband Edge Frequency = %10.2f Hz \r",fp);
fprintf(f3,"Stopband Edge Frequency = %10.2f Hz \r",fa);
fprintf(f3,"Maximum Passband Attenuation = %10.2f dB \r",Ap);
fprintf(f3,"Minimum Stopband Attenuation = %10.2f dB \r",Aa);

printf("\n \n FILTER DESIGN RESULTS");
fprintf(f3," \n \n FILTER DESIGN RESULTS \r");

/* Calculating Filter Parameters from Specifications */

tmp=PI*fp/fs; wp=2*sin(tmp)/cos(tmp);
tmp=PI*fa/fs; wa=2*sin(tmp)/cos(tmp);
k=wp/wa;

/*printf("\n Filter Selectivity k = %10.5f ",k);*/

kp=sqrt(1-k*k);
q0=0.5*(1-sqrt(kp))/(1+sqrt(kp));
q4=q0*q0*q0*q0;
q=q0+2*q0*q4+15*q0*q4*q4+150*q0*q4*q4*q4;
d1=exp(ln(10.0)*Ap/10);
d2=exp(ln(10.0)*Aa/10);
D=(d2-1)/(d1-1);
tmp=ln(16*D)/ln(1/q);
for(pstate->N=1;pstate->N<100;pstate->N++) if(pstate->N>=tmp) break;

printf("\n Filter Order N = %2d ",pstate->N);
fprintf(f3," \n Order = %2d \r",pstate->N);

if (pstate->N >= 40) {
    printf("\n FILTER ORDER OUT OF RANGE");
    return(3);}

Aahat=10.0*log10((d1-1)/(16.0*ttxpow(q,pstate->N))+1);

```

```

printf("\n Actual Stopband Attenuation = %10.2f dB ",Aahat);
fprintf(f3,"\n Actual Stopband Attenuation = %10.2f dB \r",Aahat);

pstate->r=pstate->N/2;
lambda=sqrt(k)/wp;
d1=exp(ln(10.0)*Ap/20);
LAMBDA=(0.5/pstate->N)*ln((d1+1)/(d1-1));

for(m=0,d1=0;m<=4;m++)
    d1 += txpow(-1.0,m)*txpow(q,m*(m+1))*sinh((2*m+1)*LAMBDA);

for(m=1,d2=0;m<=5;m++)
    d2 += txpow(-1.0,m)*txpow(q,m*m)*cosh(2*m*LAMBDA);

sigma0=2*sqrt(sqrt(q))*d1/(1+2*d2);
if(sigma0 < 0) sigma0 = -sigma0;
ssigma0=sigma0*sigma0;
W=sqrt((1+k*ssigma0)*(1+ssigma0/k));

/*scanf("%d",&T1);*/ /* Pause */

/*
pstate->a0=(double *) calloc(1+pstate->r,sizeof(double));
pstate->a1=(double *) calloc(1+pstate->r,sizeof(double));
pstate->a2=(double *) calloc(1+pstate->r,sizeof(double));
pstate->b1=(double *) calloc(1+pstate->r,sizeof(double));
pstate->b2=(double *) calloc(1+pstate->r,sizeof(double));
pstate->s=(double *) calloc(1+pstate->r,sizeof(double));
pstate->s_old1=(double *) calloc(1+pstate->r,sizeof(double));
s_old2=(double *) calloc(1+pstate->r,sizeof(double));
s_old=(double *) calloc(1+pstate->r,sizeof(double));
A0=(double *) calloc(1+pstate->r,sizeof(double));
B0=(double *) calloc(1+pstate->r,sizeof(double));
B1=(double *) calloc(1+pstate->r,sizeof(double));
V=(double *) calloc(1+pstate->r,sizeof(double));
OMEGA=(double *) calloc(1+pstate->r,sizeof(double));
*/
/*printf("\n \n Filter Coefficients:");*/
fprintf(f3,"\n \n Filter Coefficients: \r");

/* Generate the Filter Coefficients for the First Order Section */

if(pstate->N%2==1) {
    tmp=sigma0/lambda;
    pstate->a0[0]= 1/((2+tmp)*lambda);
    pstate->a1[0]= pstate->a0[0];
    pstate->b1[0]= -(2-tmp)/(2+tmp);
    pstate->s[0]=0;
    /*printf("\n sigma0 = %10.5e ",sigma0);*/

    /*
    printf("\n \n a0[0] = %10.5e ",pstate->a0[0]);
    printf("\n a1[0] = %10.5e ",pstate->a1[0]);

```

```

printf("\n b1[0] = %10.5e ",pstate->b1[0]);
*/
fprintf(f3,"\n \n a0[0] = %10.5e \r",pstate->a0[0]);
fprintf(f3,"\n a1[0] = %10.5e \r",pstate->a1[0]);
fprintf(f3,"\n b1[0] = %10.5e \r",pstate->b1[0]);

/*scanf("%d",&T1); /* Pause */

} /* end if pstate->N%2==1 */

/* Generate the Filter Coefficients for the Second Order Sections */

slambda=lambda*lambda;

for(i=1;i<=pstate->r;i++)
{
/*printf("\n i= %2d ",i);*/

if(pstate->N%2==1) mu=i; else mu=i-0.5;

for(m=0,d1=0;m<=4;m++)
    d1 += txpow(-1.0,m)*txpow(q,m*(m+1))*sin((2*m+1)*PI*mu/pstate->N);

for(m=1,d2=0;m<=5;m++)
    d2 += txpow(-1.0,m)*txpow(q,m*m)*cos(2*m*PI*mu/pstate->N);

OMEGA[i]=2*sqrt(sqrt(q))*d1/(1+2*d2);
V[i]=sqrt((1-k*OMEGA[i]*OMEGA[i])*(1-OMEGA[i]*OMEGA[i]/k));
A0[i]=1/(OMEGA[i]*OMEGA[i]);
tmp=1+ssigma0/A0[i];
B0[i]=(ssigmac*V[i]+V[i]+W*W/A0[i])/(tmp*tmp);
B1[i]=2*sigma0*V[i]/tmp;
tmp = 4+2*B1[i]/lambda+B0[i]/slambda;
pstate->a0[i]= (4+A0[i]/slambda)/tmp;
pstate->a1[i]= -2*(4-A0[i]/slambda)/tmp;
pstate->a2[i]= pstate->a0[i];
pstate->b1[i]= -2*(4-B0[i]/slambda)/tmp;
pstate->b2[i]= (4-2*B1[i]/lambda+B0[i]/slambda)/tmp;
pstate->s[i]=0;
pstate->s_old1[i]=0;

/* Print Out Filter Coefficients */

/*
printf("\n \n A0[%d] = %10.5e ",i,A0[i]);
printf("\n B0[%d] = %10.5e ",i,B0[i]);
printf("\n B1[%d] = %10.5e ",i,B1[i]);
printf("\n a0[%d] = %10.5e ",i,pstate->a0[i]);
printf("\n a1[%d] = %10.5e ",i,pstate->a1[i]);
printf("\n a2[%d] = %10.5e ",i,pstate->a2[i]);
printf("\n b1[%d] = %10.5e ",i,pstate->b1[i]);
printf("\n b2[%d] = %10.5e ",i,pstate->b2[i]);
*/
}

```

```

fprintf(f3, "\n \n a0[%d] = %10.5e \r", i, pstate->a0[i]);
fprintf(f3, "\n a1[%d] = %10.5e \r", i, pstate->a1[i]);
fprintf(f3, "\n a2[%d] = %10.5e \r", i, pstate->a2[i]);
fprintf(f3, "\n b1[%d] = %10.5e \r", i, pstate->b1[i]);
fprintf(f3, "\n b2[%d] = %10.5e \r", i, pstate->b2[i]);

/*scanf("%d",&T1);*/ /* Pause */
}

/* Calculate the Gain Ho */

for(i=1,tmp=1.0;i<=pstate->r;i++)
    tmp *= B0[i]/A0[i];

if(pstate->N%2==1)
    pstate->Ho=sigma0*tmp;
else
    pstate->Ho=tmp*exp(-ln(10.0)*Ap/20);

/* Print out Ho */

/*printf("\n \n Ho = %10.5f ",pstate->Ho);*/
fprintf(f3, "\n \n Ho = %10.5f \r", pstate->Ho);

/*scanf("%d",&T1);*/ /* Pause */

) /* end if option == 2 */

/* Error Declarations */
if (option == 1) {
    printf("\n OPTION ERROR");
    return(2);}

fprintf(f4,"%3d \n \r",pstate->N); /* print filter delay in file */

if(no_output_fifos() != 1)      return(2);
if(no_input_fifos() != 1)       return(3);

fclose(f1);
fclose(f2);
fclose(f3);
fclose(f4);

pstate->time=0;
pstate->finp=fopen("txinp.dat","w"); /* filter input data file */
pstate->fout=fopen("txout.dat","w"); /* filter output data file */

)/* end if (pstate==NULL) */

if(length_output_fifo(0) == maxlen_length_output_fifo(0)) return(0);
if(length_input_fifo(0) <1)                                return(0);

while(length_input_fifo(0) >0)

```

```

{
    if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);
    get(0,&x);

    /* Write Filter Input Data to File */

    if(pstate->time<4*L)
        fprintf(pstate->finp," \n %f, %f\r", (float)pstate->time,x);
    if(pstate->time==4*L-1) fclose(pstate->finp);

    /* Generate Filter Output */

    x *= pstate->H0;

    if(pstate->N%2==1)
    {
        s_old[0]=pstate->s[0];
        pstate->s[0]=x-pstate->b1[0]*s_old[0];
        x=pstate->a0[0]*pstate->s[0]+pstate->a1[0]*s_old[0];
    }

    if(pstate->N>1)
        for(i=1;i<=pstate->r;i++)
    {
        s_old2[i]=pstate->s_old1[i];
        pstate->s_old1[i]=pstate->s[i];
        pstate->s[i]=x-pstate->b1[i]*pstate->s_old1[i]-pstate->b2[i]*s_old2[i];
        x=pstate->a0[i]*pstate->s[i]+pstate->a1[i]*pstate->s_old1[i]
        +pstate->a2[i]*s_old2[i];
    }

    put(0,x);

    /* Write Filter Output Data to File */

    if(pstate->time<4*L)
        fprintf(pstate->fout," \n %f, %f\r", (float)pstate->time,x);
    if(pstate->time==4*L-1) fclose(pstate->fout);

    pstate->time++;

}

return(0);
}

*****
double txpow(x,i)
double x;
int i;
{
int n;
double p;
if(i==0)

```

```
    p=1.0;
else
  for(n=1,p=1;n<=i;n++)
    p *= x;
return(p);
}
```

```

***** TXFIR.C *****
/* Function txlpf() */
/* File Parameter Version of FIR Filter */
/* Transmitter Filter Application */

#include "type.h"
#include "star.h"
#include <stdio.h>
#include <mth.h>
#define PI 3.1415926535
#define L 40

typedef struct {
    int none;
} PARAM, *PARAMPTR;
typedef struct {
    double inp[321], h[321], Ho;
    int NN;
    int time;
    FILE *finp, *fout;
} STATE, *STATEPTR;

txlpf(pparam, size, pstate, pstar)
int size;
PARAMPTR pparam;
STATEPTR pstate;
STARPTR pstar;
{
    SAMPLE input, output;
    double TXBESSEL();
    double tmp, tmp1, tmp2, fs, Ap, Aa, fp, fa, wa, wc, wp, d, d1, d2, D, alpha, Aahat;
    float temp;
    int i, N, n, T, T1;
    char *calloc();
    FILE *fopen(), *f1, *f2, *f3, *f4;

    if (pstate == NULL) {
        pstate=(STATEPTR) alloc_state_var(1,sizeof(STATE));

        f1=fopen("chlfltr1.tdt","r");
        f2=fopen("chlfltr2.tdt","r");
        fscanf(f1,"%f",&temp);           /* Read Option Type */
        T=(int)temp;
        f3=fopen("txfilt.dat","w");
        f4=fopen("txdelay.dat","w");

        if (T == 2) {
        /* Option 2 */
        /* Read in Filter Specifications */

            fscanf(f2,"%lf",&fs);
            fscanf(f2,"%lf",&fp);
            fscanf(f2,"%lf",&fa);
            fscanf(f2,"%lf",&Ap);
            fscanf(f2,"%lf",&Aa);

```

```

printf("\n \n FIR TRANSMITTER FILTER \n");
fprintf(f3," \n FIR TRANSMITTER FILTER \n \r");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n Passband Edge Frequency = %10.2f Hz ",fp);
printf("\n Stopband Edge Frequency = %10.2f Hz ",fa);
printf("\n Maximum Passband Attenuation = %10.2f dB ",Ap);
printf("\n Minimum Stopband Attenuation = %10.2f dB ",Aa);

fprintf(f3," \n USER FILTER SPECIFICATIONS \r");
fprintf(f3," \n Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3," \n Passband Edge Frequency = %10.2f Hz \r",fp);
fprintf(f3," \n Stopband Edge Frequency = %10.2f Hz \r",fa);
fprintf(f3," \n Maximum Passband Attenuation = %10.2f dB \r",Ap);
fprintf(f3," \n Minimum Stopband Attenuation = %10.2f dB \r",Aa);

printf("\n \n FILTER DESIGN RESULTS");
printf(f3," \n \n FILTER DESIGN RESULTS \r");

/* Calculating Filter Parameters from Specifications */

wp=2*PI*fp/fs;
wa=2*PI*fa/fs;
wc=(wa+wp)/2;
d1=exp(-ln(10.0)*Aa/20);
d=exp(ln(10.0)*Ap/20);
d2=(d-1)/(d+1);
if(d1<d2) d=d1; else d=d2;
Aahat= - 20*log10(d);
pstate->Ho=1/(1+d);

printf("\n Actual Stopband Attenuation = %10.2f dB ",Aahat);
fprintf(f3," \n Actual Stopband Attenuation = %10.2f dB \r",Aahat);

/*printf("\n Gain Adjustment = %10.2f ",pstate->Ho);*/

if(Aahat<=21) {
alpha=0;
D=0.9222;
} else if (Aahat>50)
alpha=0.1102*(Aahat-8.7);
else
alpha=0.5842*exp(0.4*ln(Aahat-21))+0.07886*(Aahat-21);

if(Aahat>21)
D=(Aahat-7.95)/14.36;

tmp=1+D*2*PI/(wa-wp);

for(N=1;N<1000;N += 2) if(N>=tmp) break;

printf("\n Filter Order = %3d ",N);
fprintf(f3," \n Filter Order = %3d \r",N);

```

```

/*printf("\n alpha = %10.2f ",alpha);*/
/*printf("\n D = %10f ",D);*/

if (N>=320) {
    printf("\n FILTER ORDER OUT OF RANGE");
    return(3);

/*scanf("%d",&T1);*/ /* Pause */

/* Calculating the Filter Coefficients */

pstate->NN=(N-1)/2;

/* pstate->inp = (double *) calloc(2*pstate->NN+1,sizeof(double));
   pstate->h   = (double *) calloc(2*pstate->NN+1,sizeof(double));
*/
/*printf("\n \n Filter Impulse Response: \n");*/
fprintf(f3,"\n \n Filter Impulse Response: \n \r");

for(n= -pstate->NN;n<=pstate->NN;n++)
{
if(n==0)
    tmp=wc/PI;
else
    tmp=sin(n*wc)/(PI*n);

tmp1=(n*1.0)/pstate->NN;
tmp2=TXBESSEL(alpha*sqrt(1-tmp1*tmp1))/TXBESSEL(alpha);

pstate->h[n+pstate->NN]=tmp*tmp2;

/*printf("\n h[%d] = %10.5e ",n+pstate->NN,pstate->h[n+pstate->NN]);*/
fprintf(f3,"\n h[%d] = %10.5e \r",n+pstate->NN,pstate->h[n+pstate->NN]);
}

/*scanf("%d",&T1);*/ /* Pause */

) /* end if (T == 2), Option 2 */

if (T == 1) {
/* Option 1 - Read in the Filter Order and Sampling Frequency */

fscanf(f1,"%f",&temp);
N=(int)temp;
fscanf(f1,"%lf",&fs);
fscanf(f1,"%lf",&fp);

printf("\n \n FIR TRANSMITTER FILTER \n");
printf("\n USER FILTER SPECIFICATIONS");
printf("\n Filter Order = %3d ",N);
}

```

```

printf("\n Sampling Frequency = %10.2f Hz ",fs);
printf("\n Cutoff Frequency = %10.2f Hz",fp);
fprintf(f3,"\n USER FILTER SPECIFICATIONS \r");
fprintf(f3,"\n Filter Order = %3d \r",N);
fprintf(f3,"\n Sampling Frequency = %10.2f Hz \r",fs);
fprintf(f3,"\n Cutoff Frequency = %10.2f Hz \r",fp);

if (N>=320) {
    printf("\n FILTER ORDER OUT OF RANGE");
    return(3);}

/* Read in the Filter Coefficients */

    pstate->NN=(N-1)/2;

/* pstate->inp = (double *) calloc(2*pstate->NN+1,sizeof(double));
   pstate->h   = (double *) calloc(2*pstate->NN+1,sizeof(double));
*/
/*printf("\n \n Filter Impulse Response: \n");*/
fprintf(f3,"\\n \\n Filter Impulse Response: \\n \\r");

for(n= -pstate->NN;n<=pstate->NN;n++)
{
    fscanf(f1,"%lf",&pstate->h[n+pstate->NN]);
    /*printf("\n h[%d] = %10.5e ",n+pstate->NN,pstate->h[n+pstate->NN]);*/
    fprintf(f3,"\\n h[%d] = %10.5e \\r",n+pstate->NN,pstate->h[n+pstate->NN])

} /* end for */

    pstate->Ho=1;

    /*scanf("%d",&T1);*/ /* Pause */

} /* end if (T == 1) - Option 1 */

    for(i=2*pstate->NN-1;i>=0;i--) pstate->inp[i]=0;

fprintf(f4,"%3d \\n \\r",pstate->NN); /*print filter delay in txdelay.dat*/

    if(no_output_fifos() != 1)    return(2);
    if(no_input_fifos() != 1)     return(3);

pstate->time=0;
pstate->finp=fopen("txinp.dat","w"); /* filter input data file */
pstate->fout=fopen("txout.dat","w"); /* filter output data file */
    fclose(f1);
    fclose(f2);
    fclose(f3);
    fclose(f4);
} /* end if (pstate == NULL *)

```

```

if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);
if(length_input_fifo(0) <1) return(0);

while(length_input_fifo(0) >0)
{
if(length_output_fifo(0) == maxlenlength_output_fifo(0)) return(0);

get(0,&input);

/* Write Filter Input Data to File */
if(pstate->time<4*L)
fprintf(pstate->finp,"n %f, %f\r", (float)pstate->time, input);
if(pstate->time==4*L-1) fclose(pstate->finp);

/* Perform Convolution to Generate Filter Output */

    input *= pstate->Ho;
    for(i=2*pstate->NN-1;i>=0;i--) pstate->inp[i+1]=pstate->inp[i];
    pstate->inp[0]=input;
    output=0;
    for(n= -pstate->NN;n<=pstate->NN;n++)
    output += pstate->h[n+pstate->NN]*pstate->inp[n+pstate->NN];
    put(0,output);

/* Write Filter Output Data to File */
if(pstate->time<4*L)
fprintf(pstate->fout,"n %f, %f\r", (float)pstate->time, output);
if(pstate->time==4*L-1) fclose(pstate->fout);

pstate->time++;
}
return(0);
}

*****
double TXBESSEL(x)
double      x;
{
double I0,t,t2;
t=x/3.75;
t2=t*t;
if(x>=0 && x<=3.75)
I0=1+t2*(3.5156229+t2*(3.0899424+t2*(1.2067492+t2*(0.2659732
    +t2*(0.0360768+t2*0.0045813))))));
else if(x>3.75)
I0=(exp(x)/sqrt(x))*(0.39894228+(0.01328592+(0.00225319
    +(-0.00157565+(0.00916281+(-0.02057706
    +(0.02635537+(-0.01647633+0.00392377/t)/t)/t)/t)/t)/t)/t);
return(I0);
}

```

```

***** VIT3.C ( VITERBI DECODER (3,1/2) ) *****
/* Function viterbi() */

#include <stdio.h>
#include "type.h"
#include "star.h"
#define NORM pstate->norm
#define METRIC pstate->metric
#define SURV pstate->surv
#define TIME pstate->time
#define K pstate->k
#define NS 4
#define T 32

typedef struct {
    unsigned int surv[NS];
    float metric[NS], norm;
    int k[NS], time;
} STATE, *STATEPTR;

viterbi (file_name, size, pstate, pstar)

    STATEPTR pstate;
    STARPTR pstar;
    char *file_name;
    int size;

{
    SAMPLE rec0, recl, u;
    unsigned int j, i, h, s, t, ssurv[NS];
    float branch[4], L0, L1, mmetric[NS];

    if (pstate == NULL)
    {
        pstate = (STATEPTR) alloc_state_var(1, sizeof(STATE));
        if (no_input_fifo( ) != 1 || no_output_fifo( ) != 1) return(3);

        TIME=T-1;
        printf("\nTrunc. Length = %d", T);
        for(j=0;j<NS;j++)
        {
            K[j]=2*(j%2)+((j^j>>1)%2);
            METRIC[j]=10000;
            SURV[j]=0;
        }
        METRIC[0]=0;
        NORM=0;
    }
}

***** *****
if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
if(length_input_fifo(0)%2 != 0) return(34);
while(length_input_fifo(0) > 1)

```

```

{
    if(length_output_fifo(0)==maxlength_output_fifo(0))return(0);
    get(0,&rec0);
    get(0,&rec1);

branch[0]=(rec0+1)*(rec0+1)+(rec1+1)*(rec1+1);
branch[1]=(rec0+1)*(rec0+1)+(rec1-1)*(rec1-1);
branch[2]=(rec1+1)*(rec1+1)+(rec0-1)*(rec0-1);
branch[3]=(rec0-1)*(rec0-1)+(rec1-1)*(rec1-1);
/********************************************/

h=TIME--;
if(TIME<0) TIME += T;
s=~(01<<h);

for(j=0;j<NS;j++) {ssurv[j]=SURV[j]; mmetric[j]=METRIC[j]-NORM; }

NORM=100000;
for(j=0;j<NS;j++)
{
i=j>>1;
L0=mmetric[i]+branch[K[j]];
L1=mmetric[i|2]+branch[3-K[j]];
if(L1 < L0) {METRIC[j]=L1; SURV[j]=(ssurv[(j>>1)|2]& s)|((j&01)<<h);}
else {METRIC[j]=L0; SURV[j]=(ssurv[j>>1]& s)|((j&01)<<h);}
if( METRIC[j]<NORM) {NORM=METRIC[j]; t=j;}
}

u=(SAMPLE)((SURV[t] >>TIME)&01);
put(0,u);
}
    return (0) ;
}

```

```

***** VIT3Q.C (VITERBI DECODER (3,1/2) FOR SOFT DEC QPSK) *****
/* Function viterbi() */

#include <stdio.h>
#include "type.h"
#include "star.h"
#define NORM pstate->norm
#define METRIC pstate->metric
#define SURV pstate->surv
#define TIME pstate->time
#define K pstate->k
#define NS 4
#define T 32
#define SCALE 0.7071068

typedef struct {
    unsigned int surv[NS];
    float metric[NS], norm;
    int k[NS], time;
} STATE, *STATEPTR;

viterbi (file_name, size, pstate, pstar)

    STATEPTR pstate;
    STARPTR pstar;
    char *file_name;
    int size;
{
    SAMPLE rec0, rec1, u;
    unsigned int j, i, h, s, t, ssurv[NS];
    float branch[4], L0, L1, mmetric[NS];

    if (pstate == NULL)
    {
        pstate = (STATEPTR) alloc_state_var(1, sizeof(STATE));
        if (no_input_fifo( ) != 1 || no_output_fifo( ) != 1) return(3);

        TIME=T-1;
        printf("\nTrunc. Length = %d", T);
        for(j=0;j<NS;j++)
        {
            K[j]=2*(j%2)+((j^j>>1)%2);
            METRIC[j]=10000;
            SURV[j]=0;
        }
        METRIC[0]=0;
        NORM=0;
    }

    ****
    if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
    if(length_input_fifo(0)%2 != 0) return(34);
}

```

```

while(length_input_fifo(0) > 1)
{
    if(length_output_fifo(0)==maxlength_output_fifo(0))return(0);
    get(0,&rec0);
    get(0,&rec1);
    branch[0]=(rec0+SCALE)*(rec0+SCALE)+(rec1+SCALE)*(rec1+SCALE);
    branch[1]=(rec0+SCALE)*(rec0+SCALE)+(rec1-SCALE)*(rec1-SCALE);
    branch[2]=(rec1+SCALE)*(rec1+SCALE)+(rec0-SCALE)*(rec0-SCALE);
    branch[3]=(rec0-SCALE)*(rec0-SCALE)+(rec1-SCALE)*(rec1-SCALE);
    /***** ****
    h=TIME--;
    if(TIME<0) TIME += T;
    s=~(01<<h);

    for(j=0;j<NS;j++) {ssurv[j]=SURV[j]; mmetric[j]=METRIC[j]-NORM; }

    NORM=100000;
    for(j=0;j<NS;j++)
    {
        i=j>>1;
        L0=mmetric[i]+branch[K[j]];
        L1=mmetric[i|2]+branch[3-K[j]];
        if(L1 < L0) {METRIC[j]=L1; SURV[j]=(ssurv[(j>>1)|2]& s)|((j&01)<<h);}
        else {METRIC[j]=L0; SURV[j]=(ssurv[j>>1]& s)|((j&01)<<h);}
        if( METRIC[j]<NORM) {NORM=METRIC[j]; t=j;}
    }

    u=(SAMPLE)((SURV[t] >>TIME)&01);
    put(0,u);
}
    return (0) ;
}

```

```

***** VIT7.C ( VITERBI DECODER (7,1/2) ) *****/
/* Function viterbi() */

#include <stdio.h>
#include "type.h"
#include "star.h"
#define NORM pstate->norm
#define METRIC pstate->metric
#define SURV pstate->surv
#define TIME pstate->time
#define K pstate->k
#define NS 64
#define T 32

typedef struct {
    unsigned int surv[NS];
    float metric[NS], norm;
    int k[NS], time;
} STATE, *STATEPTR;

viterbi (file_name, size, pstate, pstar)

    STATEPTR pstate;
    STARPTR pstar;
    char *file_name;
    int size;

{
    SAMPLE rec0, rec1, u;
    unsigned int j, i, h, s, t, ssurv[NS];
    float branch[4], L0, L1, mmmetric[NS];

    if (pstate == NULL)
    {
        pstate = (STATEPTR) alloc_state_var(1, sizeof(STATE));
        if (no_input_fifo( ) != 1 || no_output_fifo( ) != 1) return(3);

        TIME=T-1;
        printf("\nTrunc. Length = %d", T);
        for(j=0;j<NS;j++)
        {
            K[j]=2*((j^j>>2^j>>3^j>>5)%2)+((j^j>>1^j>>2^j>>3)%2);
            METRIC[j]=10000;
            SURV[j]=0;
        }
        METRIC[0]=0;
        NORM=0;
    }

}

***** *****
if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
if(length_input_fifo(0)%2 != 0) return(34);

while(length_input_fifo(0) > 1)

```

```

{
    if(length_output_fifo(0)==maxlength_output_fifo(0))return(0);
    get(0,&rec0);
    get(0,&rec1);

    branch[0]=(rec0+1)*(rec0+1)+(rec1+1)*(rec1+1);
    branch[1]=(rec0+1)*(rec0+1)+(rec1-1)*(rec1-1);
    branch[2]=(rec1+1)*(rec1+1)+(rec0-1)*(rec0-1);
    branch[3]=(rec0-1)*(rec0-1)+(rec1-1)*(rec1-1);
    //***** ****
    h=TIME--;
    if(TIME<0) TIME += T;
    s=~(01<<h);

    for(j=0;j<NS;j++) {ssurv[j]=SURV[j]; mmetric[j]=METRIC[j]-NORM; }

    NORM=100000;
    for(j=0;j<NS;j++)
    {
        i=j>>1;
        L0=mmetric[i]+branch[K[j]];
        L1=mmetric[i|32]+branch[3-K[j]];
        if(L1 < L0) {METRIC[j]=L1; SURV[j]=(ssurv[(j>>1)|32]& s)|((j&01)<<h);}
        else {METRIC[j]=L0; SURV[j]=(ssurv[j>>1]& s)|((j&01)<<h);}
        if( METRIC[j]<NORM) {NORM=METRIC[j]; t=j;}
    }

    u=(SAMPLE)((SURV[t] >>TIME)&01);
    put(0,u);
}
    return (0) ;
}

```

```

***** VIT7Q.C ( VITERBI DECODER (7,1/2) FOR SFT DEC QPSK) *****
/* Function viterbi() */

#include <stdio.h>
#include "type.h"
#include "star.h"
#define NORM pstate->norm
#define METRIC pstate->metric
#define SURV pstate->surv
#define TIME pstate->time
#define K pstate->k
#define NS 64
#define T 32
#define SCALE 0.7071068

typedef struct {
    unsigned int surv[NS];
    float metric[NS], norm;
    int k[NS], time;
} STATE, *STATEPTR;

viterbi (file_name, size, pstate, pstar)

    STATEPTR pstate;
    STARPTR pstar;
    char *file_name;
    int size;
{
    SAMPLE rec0, rec1, u;
    unsigned int j, i, h, s, t, ssurv[NS];
    float branch[4], L0, L1, mmetric[NS];

    if (pstate == NULL)
    {
        pstate = (STATEPTR) alloc_state_var(1, sizeof(STATE));
        if (no_input_fifo( ) != 1 || no_output_fifo( ) != 1) return(3);

        TIME=T-1;
        printf("\nTrunc. Length = %d", T);
        for(j=0;j<NS;j++)
        {
            K[j]=2*((j^j>>2^j>>3^j>>5)%2)+((j^j>>1^j>>2^j>>3)%2);
            METRIC[j]=10000;
            SURV[j]=0;
        }
        METRIC[0]=0;
        NORM=0;
    }

    /*****
    if(length_output_fifo(0)==maxlength_output_fifo(0)) return(0);
    if(length_input_fifo(0)%2 != 0) return(34);
    *****/

```

```

while(length_input_fifo(0) > 1)
{
    if(length_output_fifo(0)==maxlength_output_fifo(0))return(0);
    get(0,&rec0);
    get(0,&rec1);
    branch[0]=(rec0+SCALE)*(rec0+SCALE)+(rec1+SCALE)*(rec1+SCALE);
    branch[1]=(rec0+SCALE)*(rec0+SCALE)+(rec1-SCALE)*(rec1-SCALE);
    branch[2]=(rec1+SCALE)*(rec1+SCALE)+(rec0-SCALE)*(rec0-SCALE);
    branch[3]=(rec0-SCALE)*(rec0-SCALE)+(rec1-SCALE)*(rec1-SCALE);
    //***** ****
    h=TIME--;
    if(TIME<0) TIME += T;
    s=~(01<<h);

    for(j=0;j<NS;j++) {ssurv[j]=SURV[j]; mmetric[j]=METRIC[j]-NORM; }

    NORM=100000;
    for(j=0;j<NS;j++)
    {
        i=j>>1;
        L0=mmetric[i]+branch[K[j]];
        L1=mmetric[i|32]+branch[3-K[j]];
        if(L1 < L0) {METRIC[j]=L1; SURV[j]=(ssurv[(j>>1)|32]& s)|((j&01)<<h);}
        else {METRIC[j]=L0; SURV[j]=(ssurv[j>>1]& s)|((j&01)<<h);}
        if( METRIC[j]<NORM) {NORM=METRIC[j]; t=j;};
    }

    u=(SAMPLE)((SURV[t] >>TIME)&01);
    put(0,u);
}
    return (0) ;
}

```

```

{***** ALOHA.PAS *****}

PROGRAM multiple_channel_slotted_aloha (input, output);
{$I sci-graf.inc}

CONST
  channel_max          = 10;
  station_max          = 20;
  trial_max             = 20;
  file_size_max         = 100;
  default_plot_interval = 10;
  dot_display_freq      = 1000;
  post_text_file        = 'posttext.dat';
  plot_disk_file        = 'plotfile.dat';
  post_delay_file       = 'posdelay.dat';
  post_throughput_file  = 'posthrpt.dat';
  post_queue_file       = 'posqueue.dat';
  input_file             = 'aloha.tdt';

TYPE
  str80                = packed array[1..80] of char;
  label_name            = string[80];
  plot_type              = (delay_curve, throughput, queue_size);
  channel_number         = 0..channel_max;
  station_number         = 0..station_max;
  trial_number           = 0..trial_max;
  event_kind              = (arrival, transmission, re_transmission,
                             resolution, departure, END_of_slot);
  channel_state           = (idle, busy, collision);
  link = ^event;
  event                 =
    RECORD
      fptr, bptr : link;
      kind : event_kind;
      time : double;
      arrival_time : double;
      trial_no : trial_number;
      channel_no : channel_number;
      station_no : station_number
    END;
  VAR
    num_of_arv, num_of_depart          : ARRAY [station_number] OF longint;
    mean_time                          : ARRAY [event_kind] OF double;
    state                             : ARRAY [channel_number] OF chan-
    nel_state;
    glma                             : ARRAY [1..55] OF double;
    average_delay, variance_delay     : ARRAY [station_number] OF double;

    user, population, station, channel, uniform_seed, exp_seed : integer;
    max_traffic, input_rate, max_time, service_time           : double;
    current_event, base                           : link;
    event_index                         : event_kind;
    station_total                      : station_number;
    channel_total                      : channel_number

```

```

backlog, glinext, glinextp : integer;

{ graphics oriented variables }
configuration_file, text_file : text;
plot_file, delay_file, throughput_file, queue_file : text;
plot_yesno, plot_int : integer;
plot_channel, plot_interval : integer;
plot_factor : double;
plot_switch : boolean;
plot : plot_type;
name1, name2, name3, name4, name5, name6 : str80;

{$I header.inc}

FUNCTION ran3(VAR idum: integer): double;
CONST
  mbig      = 4.0e6;
  mseed     = 1618033.0;
  mz        = 0.0;
  fac       = 2.5e-7; (* 1/mbig *)
VAR
  i,ii,k    : integer;
  mj,mk     : double;

BEGIN
  if (idum < 0) then
    BEGIN
      mj := mseed+idum;
      if mj>=0.0 then mj := mj-mbig*trunc(mj/mbig)
                   else mj := mbig-abs(mj)+mbig*trunc(abs(mj)/mbig);
      glma[55] := mj;
      mk := 1;
      for i := 1 to 54 do
        BEGIN
          ii := 21*i mod 55;
          glma[ii] := mk;
          mk := mj-mk;
          if (mk < mz) then mk := mk+mbig;
          mj := glma[ii];
        END;
      for k := 1 to 4 do
        BEGIN
          for i := 1 to 55 do
            BEGIN
              glma[i] := glma[i]-glma[1+((i+30) mod 55)];
              if (glma[i] < mz) then glma[i] := glma[i]+mbig
            END
          END;
        glinext := 0;
        glinextp := 31;
        idum := 1
      END;
    glinext := glinext+1;
    if (glinext = 56) then glinext := 1;

```

```

glinextp := glinextp+1;
if (glinextp = 56) then glinextp := 1;
mj := glma[glinext]-glma[glinextp];
if (mj < mz) then mj := mj+mbig;
glma[glinext] := mj;
ran3 := mj*fac
END;

procedure str_to_pack(      in_str : label_name;
                           var pack_str : str80      );
var
  max_length, element      : integer;
BEGIN
  max_length := length(in_str);
  for element := 1 to max_length do
    pack_str[element] := in_str[element];
  pack_str[max_length+1] := chr(0);
END;

procedure plot_initialize;
BEGIN
  case plot_int of
    1 : plot := delay_curve;
    2 : plot := throughput;
    3 : plot := queue_size;
  END;

  auto_select_display;
  virtual_display(YES);
  hrange(max_time, 0.0);
  case plot of
    delay_curve :
      BEGIN
        str_to_pack('Delay vs Time', name1);
        str_to_pack('Simulation Time (slots)',name2);
        str_to_pack('Average Delay (slots)',name3);
        vrangle(trial_max*1.0, 0.0);
      END;
    throughput :
      BEGIN
        str_to_pack('Throughput vs Time', name1);
        str_to_pack('Simulation Time (slots)',name2);
        str_to_pack('Average Throughput',name3);
        vrangle(1.0 * channel_total, 0.0);
      END;
    queue_size :
      BEGIN
        str_to_pack('Queue Size vs Time', name1);
        str_to_pack('Simulation Time (slots)',name2);
        str_to_pack('Average Queue Size',name3);
        vrangle(10.0, 0.0);
      END;
  END;

```

```

    END; { END case }
graph_type(ORDINARY);
line_connect(NO);
display_onscreen(YES);
symbols(DOT, DOT, DOT, DOT, DOT, SQUARE);
hlbl_prec(1);
vlbl_prec(3);
clear_display(NO, YES);

title(CENTER, name1);
haxis_lbl(CENTER, name2);
vaxis_lbl(CENTER, name3);

display_window(643, 0, 900, 0);
graph_init;
END;

procedure plot_graph(disk_file : label_name);
BEGIN
  str_to_pack(' ',name1);
  str_to_pack(' ',name2);
  str_to_pack(' ',name3);
  str_to_pack(' ',name4);
  str_to_pack(' ',name5);
  str_to_pack(disk_file,name6);
  plot_pairs(name1, name2, name3, name4, name5, name6, 1);
  clear_display(NO, NO);
  background(NO);
END;

FUNCTION expdev(VAR idum: integer): double;
BEGIN
  expdev := -ln(ran3(idum))/mean_time[arrival]
END;

PROCEDURE collision_resolution( trial: trial_number;
                                VAR next_transmission_time: double);
VAR
  K_max : double;
BEGIN
  K_max := mean_time[re_transmission];
  next_transmission_time := K_max * ran3(uniform_seed);
END;

PROCEDURE inter_arrival_time (VAR next_arrival: double);
BEGIN
  next_arrival := expdev(exp_seed);
END;

```

```

PROCEDURE generate_event (evkind      : event_kind;
                         current_time: double;
                         arv_time    : double;
                         trial       : trial_number;
                         channel     : channel_number;
                         station     : station_number);

VAR
  event,new_event : link;
  delay : double;
BEGIN
  new(new_event);
CASE evkind OF
  arrival: { next arrival }
    BEGIN
      inter_arrival_time(delay);
      arv_time := current_time + delay;
      new_event^.time := arv_time;
    END;
  transmission: { time to next slot }
    BEGIN
      new_event^.time := trunc(current_time) + 1.0001;
    END;
  resolution: { resolution is scheduled at the middle of the slot }
    BEGIN
      new_event^.time := current_time + 0.5;
    END;
  re_transmission: { schedule next transmission time }
    BEGIN
      collision_resolution(trial, delay);
      new_event^.time := trunc(current_time + delay + 0.4999) + 0.0001;
    END;
  departure: { total packet transmission time is one slot }
    BEGIN
      new_event^.time := current_time + 0.4999;
    END;
  END_of_slot:
    BEGIN
      new_event^.time := current_time + 1.0;
    END;
END; { END CASE }

WITH new_event^ DO
BEGIN
  kind := evkind;
  arrival_time := arv_time;
  trial_no := trial;
  channel_no := channel;
  station_no := station;
END; { with }
event := base;
REPEAT
  event := event^.bptr
UNTIL new_event^.time >= event^.time;
new_event^.fptr := event^.fptr;

```

```

    new_event^.bptr := event;
    event^.fptr^.bptr := new_event;
    event^.fptr := new_event;
END; { generate_event }

BEGIN
( initialize variables )
station_total := 1;
exp_seed := -1;
uniform_seed := -1;

reset(configuration_file, input_file);
readln(configuration_file, population);
readln(configuration_file, channel_total);
FOR user := 1 TO station_max DO
  BEGIN
    readln(configuration_file, input_rate);
    mean_time[arrival] := mean_time[arrival] + input_rate;
  END;
readln(configuration_file, max_time);
readln(configuration_file, plot_int);
readln(configuration_file, plot_yesno);
readln(configuration_file, mean_time[re_transmission]);
close(configuration_file);

max_traffic := mean_time[arrival];
plot_factor := (max_traffic * max_time)
               / (file_size_max * default_plot_interval);
plot_interval := default_plot_interval;
if plot_factor > 1.0 then
  plot_interval := default_plot_interval * trunc(plot_factor + 1.0);

rewrite(text_file, post_text_file);
rewrite(delay_file, post_delay_file);
rewrite(throughput_file, post_throughput_file);
rewrite(queue_file, post_queue_file);
rewrite(plot_file, plot_disk_file);
writeln(text_file, 'Multiple Access Protocol - ALOHA (multiple channels)');
writeln(text_file);
writeln(text_file, 'Simulation Results:');
writeln(text_file, 'Simulated Time      Average Delay      Throughput');
writeln(text_file, '=====');

plot_switch := TRUE;
case plot_yesno of
  1 : plot_switch := TRUE;
  0 : plot_switch := FALSE;
END; { END case }
IF plot_int = 0 THEN plot_switch := FALSE;
if (not plot_switch) then writeln('Running...');

{ create an empty event ring }
new(base);

```

```

WITH base^ DO
  BEGIN
    fptr := base;
    bptr := base;
    time := 0.0
  END;

{ generate arrival at each station }
FOR station := 1 TO station_total DO
  BEGIN
    average_delay[station] := 0.0;
    variance_delay[station] := 0.0;
    num_of_arv[station] := 0;
    num_of_depart[station] := 0;
    FOR channel := 1 TO channel_total DO
      generate_event(arrival, 0.0, 0.0, 0, channel, station);
  END;

{ generate initial conditions for each channel }
FOR channel := 1 TO channel_total DO
  BEGIN
    generate_event(END_of_slot, 0.0, 0.0, 0, channel, 0);
    state[channel] := idle;
  END;

if plot_switch then plot_initialize;

REPEAT
  current_event := base^.fptr;
  WITH current_event^ DO
    CASE kind OF
      arrival:
        BEGIN
          num_of_arv[station_no] := num_of_arv[station_no] + 1;
          generate_event(arrival, time, arrival_time, trial_no, channel_no,
station_no);
          generate_event(transmission, time, arrival_time, trial_no,
channel_no, station_no);
        END;
      transmission, re_transmission:
        BEGIN
          trial_no := trial_no + 1;
          CASE state[channel_no] OF
            idle: state[channel_no] := busy;
            busy: state[channel_no] := collision;
            collision: state[channel_no] := collision;
          END; { case }
          generate_event(resolution, time, arrival_time, trial_no, chan-
nel_no, station_no);
        END;
      resolution:
        BEGIN
          IF state[channel_no] = collision
            THEN BEGIN

```

```

            generate_event(re_transmission, time, arrival_time, trial_no,
channel_no, station_no);
            END
        ELSE BEGIN
            generate_event(departure, time, arrival_time, trial_no,
channel_no, station_no);
            END;
        END;
    departure:
    BEGIN
        num_of_depart[station_no] := num_of_depart[station_no] + 1;
        service_time := current_event^.time - current_event^.arrival_time
        average_delay[station_no] := average_delay[station_no] + service_
time;
        variance_delay[station_no] := variance_delay[station_no]
                                + service_time * service_time;
        if (num_of_depart[station_no] mod plot_interval) = 0 then
        BEGIN
            writeln(delay_file, current_event^.time:10:3,
                    average_delay[station_no]/num_of_depart[station_no]:10:5);
            writeln(throughput_file, current_event^.time:10:3,
                    num_of_depart[station_no]/current_event^.time:10:5);
            writeln(text_file, current_event^.time:10:3,
                    average_delay[station_no]/num_of_depart[station_no]:20:5,
                    num_of_depart[station_no]/current_event^.time:18:5);
        if plot_switch then
            BEGIN
                reset(plot_file, plot_disk_file);
                case plot of
                    delay_curve:
                        writeln(plot_file, current_event^.time:10:3,
                                average_delay[station_no]/num-
_of_depart[station_no]:10:5);
                    throughput:
                        writeln(plot_file, current_event^.time:10:3,
                                num_of_depart[station_no]/current_event^.time:10:5);
                END; { END case }
                close(plot_file);
                plot_graph(plot_disk_file);
            END;
        END;
    END;
END_of_slot:
BEGIN
    state[channel_no] := idle;
    generate_event(END_of_slot, time, arrival_time, trial_no, chan-
nel_no, station_no);
    if (((trunc(current_event^.time) mod dot_display_freq) = 0)
        and (not plot_switch)) then write('.');
END;
base^.fptr := current_event^.fptr;
current_event^.fptr^.bptr := base;
backlog := current_event^.trial_no;
dispose(current_event);

```

```

UNTIL ((base^.fptr^.time >= max_time) or (backlog >= trial_max));

if plot_switch then graph_close;

close(delay_file);
close(throughput_file);
close(queue_file);

{ collect statistics }
writeln(text_file);
writeln(text_file, 'Final Statistics:');
writeln(text_file, '=====');
writeln(text_file, ' Maximum simulation slots: ', max_time:10:2);
writeln(text_file, ' Number of Channels :', channel_total:5);
writeln(text_file, ' Maximum Retransmission Delay :',
       mean_time[re_transmission]:8:2, ' slots');
writeln(text_file, ' Average arrival rate :', mean_time[arrival]:10:5,
       ' packets per slot');
writeln(text_file, '           Number of          Delay
(slots)');
writeln(text_file, '     Station    arrival    departure    average
variance');
FOR station := 1 TO station_total DO
BEGIN
  IF num_of_depart[station] = 0
  THEN average_delay[station] := 0.0
  ELSE average_delay[station] := average_delay[station]
       / num_of_depart[station];
  IF num_of_depart[station] <= 1
  THEN variance_delay[station] := 0.0
  ELSE variance_delay[station] := (variance_delay[station]
  - num_of_depart[station] * average_delay[station] * average_delay[sta-
tion])
       / (num_of_depart[station] - 1);
  writeln(text_file, station:10,
         num_of_arv[station]:10, num_of_depart[station]:10,
         average_delay[station]:15:5, variance_delay[station]:15:5);
END;
close(text_file);
END.

```

```

{***** BIDLOOP.PAS *****}
program bi_directional_loop_network(input, output);
{$I sci-graf.inc}

const
  station_max          = 8;
  channel_max          = 16;
  session_max          = 64;
  queue_max            = 20;
  file_size_max        = 100;
  default_plot_interval = 10;
  dot_display_freq     = 1000;
  post_text_file       = 'posttext.dat';
  plot_disk_file       = 'plotfile.dat';
  post_delay_file      = 'posdelay.dat';
  post_throughput_file = 'posthrpt.dat';
  post_queue_file      = 'posqueue.dat';
  input_network_file   = 'bidloop.tdt';

type
  str80                = packed array[1..80] of char;
  label_name            = string[80];
  plot_type             = (delay_curve, throughput, queue_size);
  node_number           = 0..station_max;
  session_number        = 0..session_max;
  channel_number        = 0..channel_max;
  event_kind            = (arrival, rcv_pkt, departure);
  link                 = ^event;
  event
    =
    record
      fptr, bptr : link;
      kind : event_kind;
      time : double;
      arrival_time : double;
      pkt_time : double;
      node_no : node_number;
      session_no : session_number
    end;
  end;

var
  origin, session, channel, node, next, exp_seed : integer;
  pkt_length, pkt_time, max_pkt_time, max_time, service_time : double;
  dummy, fixed_pkt_length : double;
  current_event, base : link;

{ graphics oriented variables }
  network_file, text_file : text;
  plot_file, delay_file, throughput_file, queue_file : text;
  plot.YesNo, plot_int, plot_session : integer;
  plot_channel, plot_interval : integer;
  plot_session_in, plot_session_out, plot_channel_in : integer;
  plot_channel_out : integer;
  plot_factor : double;
  plot_switch : boolean;

```

```

plot : plot_type;
name1, name2, name3, name4, name5, name6 : str80;

{ session oriented variables }
session_total : session_number;
max_traffic : double;
num_of_arv, num_of_depart : array [session_number] of longint;
mean_pkt_length, traffic_rqmt : array[session_number] of double;
session_rqmt : array[session_number,1..2] of node_number;
average_delay, variance_delay : array [session_number] of double;
last_departure_time : array [session_number] of double;
inter_departure_time : array [session_number] of double;

{ channel oriented variables }
channel_total : channel_number;
back_log : array[channel_number] of integer;
last_arrival_time, wait_time, capacity : array[channel_number] of double;
route : array[node_number,session_number] of channel_number;

{ node oriented variables }
origin_no, destination_no, node_total : node_number;
half : node_number;
node_process_time : array[node_number] of double;
link_matrix : array[channel_number,1..2] of node_number;
short_path : array[node_number,node_number] of channel_number;
row, column : node_number;

{ variables for random number generation }
glinext, glinextp : integer;
glma : array [1..55] of double;

```

{
the network is characterized by three matrices:

1. link_matrix

	from	to	capacity
channel_number	node_no	node_no	bits/sec

2. session_matrix

	origin	destination	traffic_rqmt	mean_pkt_length
session_number	node_no	node_no	packets/sec	bits/packet

3. rotuing_matrix

	session_number	node_process_time
node_number	out_bound_queue channel_number	seconds
}		
{\$I header.inc}		
function ran3(var idum: integer): double;		
const		
mbig = 4.0e6;		
mseed = 1618033.0;		
mz = 0.0;		
fac = 2.5e-7; (* 1/mbig *)		
var		
i,ii,k : integer;		
mj,mk : double;		
begin		
if (idum < 0) then		
begin		
mj := mseed+idum;		
if mj>=0.0 then mj := mj-mbig*trunc(mj/mbig)		
else mj := mbig-abs(mj)+mbig*trunc(abs(mj)/mbig);		
glma[55] := mj;		
mk := 1;		
for i := 1 to 54 do		
begin		
ii := 21*i mod 55;		
glma[ii] := mk;		
mk := mj-mk;		
if (mk < mz) then mk := mk+mbig;		
mj := glma[ii]		
end;		
for k := 1 to 4 do		
begin		
for i := 1 to 55 do		
begin		
glma[i] := glma[i]-glma[1+((i+30) mod 55)];		
if (glma[i] < mz) then glma[i] := glma[i]+mbig		
end		
end;		
glinext := 0;		
glinextp := 31;		
idum := 1		
end;		
glinext := glinext+1;		

```

if (glinext = 56) then glinext := 1;
glinextp := glinextp+1;
if (glinextp = 56) then glinextp := 1;
mj := glma[glinext]-glma[glinextp];
if (mj < mz) then mj := mj+mbig;
glma[glinext] := mj;
ran3 := mj*fac
end;

procedure str_to_pack(      in_str : label_name;
                           var pack_str : str80      );
var
  max_length, element      : integer;
begin
  max_length := length(in_str);
  for element := 1 to max_length do
    pack_str[element] := in_str[element];
  pack_str[max_length+1] := chr(0);
end;

procedure plot_initialize;
begin
  case plot_int of
    1 : plot := delay_curve;
    2 : plot := throughput;
    3 : plot := queue_size;
  end;

  auto_select_display;
  virtual_display(YES);
  hrange(max_time, 0.0);
  case plot of
    delay_curve :
      begin
        str_to_pack('Delay vs Time', name1);
        str_to_pack('Simulation Time (seconds)',name2);
        str_to_pack('Average Delay (seconds)',name3);
        vrangle(queue_max * max_pkt_time, 0.0);
      end;
    throughput :
      begin
        str_to_pack('Throughput vs Time', name1);
        str_to_pack('Simulation Time (seconds)',name2);
        str_to_pack('Average Throughput',name3);
        vrangle(1.0, 0.0);
      end;
    queue_size :
      begin
        str_to_pack('Queue Size vs Time', name1);
        str_to_pack('Simulation Time (seconds)',name2);
        str_to_pack('Average Queue Size',name3);
        vrangle(queue_max, 0.0);
      end;
  end;

```

```

    end;
  end; { end case }
graph_type(ORDINARY);
line_connect(NO);
display_onscreen(YES);
symbols(DOT, DOT, DOT, DOT, DOT, SQUARE);
hlbl_prec(1);
vlbl_prec(3);
clear_display(NO, YES);

title(CENTER, name1);
haxis_lbl(CENTER, name2);
vaxis_lbl(CENTER, name3);

display_window(643, 0, 900, 0);
graph_init;
end;

procedure plot_graph(disk_file : label_name);
begin
  str_to_pack(' ',name1);
  str_to_pack(' ',name2);
  str_to_pack(' ',name3);
  str_to_pack(' ',name4);
  str_to_pack(' ',name5);
  str_to_pack(disk_file,name6);
  plot_pairs(name1, name2, name3, name4, name5, name6, 1);
  clear_display(NO, NO);
  background(NO);
end;

function expdev(var idum: integer; session: integer): double;
begin
  expdev := -ln( ran3(idum) )/traffic_rqmt[session];
end;

procedure inter_arrival_time (var next_arrival : double;
                             session : integer);
begin
  next_arrival := expdev(exp_seed, session);
end;

procedure pkt_distribution(var pkt_size: double; session: integer);
begin
  pkt_size := mean_pkt_length[session];
end;

procedure generate_event (evkind      : event_kind;

```

```

        current_time: double;
        arv_time    : double;
        pkt_len     : double;
        node        : node_number;
        session     : session_number);

var
  event,new_event : link;
  out_bound_queue : channel_number;
  delay : double;

begin
  new(new_event);
  case evkind of
    arrival: { next arrival }
      begin
        inter_arrival_time(delay, session);
        arv_time := current_time + delay;
        new_event^.time := arv_time;
      end;
    departure:
      begin
        new_event^.time := current_time + node_process_time[node];
      end;
    rcv_pkt:
      begin
        out_bound_queue := route[node,session];
        new_event^.time := current_time + node_process_time[node]
          + pkt_len + wait_time[out_bound_queue];
      end;
  end; { end case }

  with new_event^ do
    begin
      kind := evkind;
      arrival_time := arv_time;
      pkt_time := pkt_len;
      node_no := node;
      session_no := session;
    end; { with }
  event := base;
  repeat
    event := event^.bptr
    until new_event^.time >= event^.time;
  new_event^.fptr := event^.fptr;
  new_event^.bptr := event;
  event^.fptr^.bptr := new_event;
  event^.fptr := new_event;
end; { generate_event }

begin
{ read in network size }
reset(network_file, input_network_file);
readln(network_file, node_total);

```

```

{ read in plotting switch }
readln(network_file, plot_session_in);
readln(network_file, plot_session_out);
readln(network_file, plot_channel_in);
readln(network_file, plot_channel_out);
plot_session := 1;
plot_channel := 1;
plot := delay_curve;
plot_switch := TRUE;

{ read in netowrk matrices }
session := 1;
for row := 1 to station_max do { build session matrix from traffic matrix
    for column := 1 to station_max do begin
        readln(network file, traffic_rqmt[session]);
        if ((abs(traffic_rqmt[session]) > 1.0e-6) and
            (row <= node_total) and (column <= node_total)) then begin
            session_rqmt[session,1] := row;
            session_rqmt[session,2] := column;
            if ((plot_session_in = row) and (plot_session_out = column))
                then plot_session := session;
            mean_pkt_length[session] := 1.0;
            session := session + 1;
        end;
    end;
session_total := session - 1;

channel_total := 2 * node_total;
for channel := 1 to node_total do begin { build link matrix }
    readln(network_file, capacity[channel]);
    link_matrix[channel,1] := channel;
    link_matrix[channel,2] := (channel mod node_total) + 1;
    if ((plot_channel_in = link_matrix[channel,1]) and
        (plot_channel_out = link_matrix[channel,2]))
        then plot_channel := channel;
end;

{ read in dummy entries }
if (node_total < station_max) then
    for channel := (node_total + 1) to (channel_max div 2) do
        readln(network_file, dummy);

{ continue to build link matrix }
for channel := 1 to node_total do begin
    readln(network_file, capacity[channel+node_total]);
    link_matrix[channel+node_total,1] := (channel mod node_total) + 1;
    link_matrix[channel+node_total,2] := channel;
    if ((plot_channel_in = link_matrix[channel+node_total,1]) and
        (plot_channel_out = link_matrix[channel+node_total,2]))
        then plot_channel := channel+node_total;
end;

{ read in dummy entries }
if (node_total < station_max) then
    for channel := (node_total + 1) to (channel_max div 2) do

```

```

    readln(network_file, dummy);

{ build shortest path matrix }
half := node_total div 2;
for origin := 1 to node_total do
  for next := 1 to node_total do
    begin
      if (((node_total + origin - next) mod node_total) > half)
        then short_path[origin, next] := origin
      else begin
        short_path[origin, next] := origin + (node_total-1);
        if (short_path[origin, next] <= node_total) then
          short_path[origin, next] := short_path[origin,next] + node_to-
tal;
      end;
    end;

for node := 1 to node_total do { build routing matrix for biloop only }
begin
  node_process_time[node] := 0.0;
  for session := 1 to session_total do
    route[node,session] := short_path[node,session_rqmt[session,2]];
end;

readln(network_file, max_time);
readln(network_file, plot_int);
readln(network_file, plot_yesno);

close(network_file);

{ echo the three matrices }
rewrite(text_file, post_text_file);
writeln(text_file, 'Store-and-Forward Network - Bi-Directional Loop');
writeln(text_file);
writeln(text_file, 'Input');
writeln(text_file, '=====');
writeln(text_file, ' Routing Matrix :');
for node := 1 to node_total do { routing matrix }
begin
  for session := 1 to session_total do
    write(text_file, route[node,session]:3);
    writeln(text_file, node_process_time[node]:10:5);
  end;
writeln(text_file);
writeln(text_file, ' Session Matrix :');
for session := 1 to session_total do { session matrix }
  writeln(text_file, session_rqmt[session,1]:3, session_rqmt[session,2]:3,
         traffic_rqmt[session]:10:5, mean_pkt_length[session]:10:5);
writeln(text_file);
writeln(text_file, ' Link Matrix :');
for channel := 1 to channel_total do { link matrix }
  writeln(text_file, link_matrix[channel,1]:3, link_matrix[channel,2]:3,
         capacity[channel]:10:5);
writeln(text_file);
writeln(text_file, 'Simulation Results of Session',plot_session:4);

```

```

writeln(text_file, 'Simulated Time      Average Delay      Throughput');
writeln(text_file, '===== ===== =====');

{ initialize variables }
exp_seed := -1;
for channel := 1 to channel_total do
begin
  wait_time[channel] := 0.0;
  last_arrival_time[channel] := 0.0;
  back_log[channel] := 0;
end;
max_traffic := 0.0;
for session := 1 to session_total do
begin
  last_departure_time[session] := 0.0;
  average_delay[session] := 0.0;
  variance_delay[session] := 0.0;
  num_of_arv[session] := 0;
  num_of_depart[session] := 0;
  if max_traffic <= traffic_rqmt[session] then
    max_traffic := traffic_rqmt[session];
end;
plot_factor := (max_traffic * max_time)
               / (file_size_max * default_plot_interval);
plot_interval := default_plot_interval;
if plot_factor > 1.0 then
  plot_interval := default_plot_interval * trunc(plot_factor + 1.0);

rewrite(delay_file, post_delay_file);
rewrite(throughput_file, post_throughput_file);
rewrite(queue_file, post_queue_file);
rewrite(plot_file, plot_disk_file);

case plot_yesno of
  1 : plot_switch := TRUE;
  0 : plot_switch := FALSE;
end; { end case }
IF plot_int = 0 THEN plot_switch := FALSE;
if (not plot_switch) then writeln('Running...');

{ create an empty event ring }
new(base);
with base` do
begin
  fptr := base;
  bptr := base;
  time := 0.0
end;

{ generate arrival for each session }
max_pkt_time := 0.0;
for session := 1 to session_total do
begin
  origin := session_rqmt[session,1];
  channel := route[origin,session];

```

```

pkt_distribution(pkt_length, session);
pkt_time := pkt_length / capacity[channel];
if max_pkt_time <= pkt_time then max_pkt_time := pkt_time;
generate_event(arrival, 0.0, 0.0, pkt_time, origin, session);
end;

if plot_switch then plot_initialize;

repeat
  current_event := base^.fptr;
  with current_event^ do
    case kind of
      arrival:
        begin
          num_of_arv[session_no] := num_of_arv[session_no] + 1;
          generate_event(arrival, time, arrival_time, pkt_time, node_no,
session_no);
          channel := route[node_no,session_no];
          if back_log[channel] = 0 then
            begin
              wait_time[channel] := 0.0;
              last_arrival_time[channel] := arrival_time;
              back_log[channel] := back_log[channel] + 1;
            end
          else
            begin
              wait_time[channel] := wait_time[channel] + pkt_time
                - (arrival_time - last_arrival_time[channel]);
              last_arrival_time[channel] := arrival_time;
              if wait_time[channel] <= 0.0 then
                wait_time[channel] := 0.0;
              back_log[channel] := back_log[channel] + 1;
            end;
          generate_event(rcv_pkt, time, arrival_time, pkt_time, node_no,
session_no);
          if ((num_of_arv[plot_session] mod dot_display_freq = 0)
            and (not plot_switch)) then write('.');
        end;
      departure:
        begin
          num_of_depart[session_no] := num_of_depart[session_no] + 1;
          service_time := current_event^.time - current_event^.arrival_time
average_delay[session_no] := average_delay[session_no]+service_-
time;
          variance_delay[session_no] := variance_delay[session_no]
            + service_time * service_time;
          inter_departure_time[session_no] := current_event^.time
            - last_departure_time[ses-
sion_no];
          last_departure_time[session_no] := current_event^.time;
          if (num_of_depart[session_no] mod plot_interval) = 0 then
            begin
              if plot_session = session_no then
                begin

```

```

        writeln(delay_file, current_event^.time:10:3,
        average_delay[session_no]/num_of_depart[session_no]:10:5)
        writeln(throughput_file, current_event^.time:10:3,
        num_of_depart[session_no]/num_of_arv[session_no]:10:5);
        writeln(text_file, current_event^.time:10:3,
        average_delay[session_no]/num_of_depart[session_no]:20:5,
        num_of_depart[session_no]/num_of_arv[session_no]:18:5);
    end;
    if plot_switch then
    begin
        reset(plot_file, plot_disk_file);
        case plot of
            delay_curve: if plot_session = session_no then
                writeln(plot_file, current_event^.time:10:3,
                average_delay[session_no]/num_of_depart[ses-
sion_no]:10:5);
            throughput: if plot_session = session_no then
                writeln(plot_file, current_event^.time:10:3,
                num_of_depart[session_no]/num_of_arv[ses-
sion_no]:10:5);
        end; { end case }
        close(plot_file);
        plot_graph(plot_disk_file);
    end;
end;
end;

rcv_pkt:
begin
    channel := route[node_no,session_no];
    back_log[channel] := back_log[channel] - 1;

    if(num_of_depart[session_no] mod plot_interval) = 0 then
begin
    if plot_channel = channel then
        writeln(queue_file, current_event^.time:10:5,
        back_log[channel]:5);

    if plot_switch then
begin
        reset(plot_file, plot_disk_file);
        if plot = queue_size then
            if plot_channel = channel then
                writeln(plot_file, current_event^.time:10:5,
                back_log[channel]:5);
            close(plot_file);
            plot_graph(plot_disk_file);
        end;
    end;
end;

node := link_matrix[channel,2];
if node = session_rqmt[session_no,2]
then
{ final destination }
begin

```

```

        generate_event(departure, time, arrival_time, pkt_time, node,
session_no)
    end
else
    { route to next node }
begin
    channel := route[node,session_no];
    if back_log[channel] = 0 then
begin
    wait_time[channel] := 0.0;
    back_log[channel] := back_log[channel] + 1;
    last_arrival_time[channel] := time;
end
else
begin
    wait_time[channel] := wait_time[channel] + pkt_time
                           - ( time - last_arrival_time[channel] );
    last_arrival_time[channel] := time;
    if wait_time[channel] <= 0.0 then
        wait_time[channel] := 0.0;
    back_log[channel] := back_log[channel] +1;
end;
    generate_event(rcv_pkt, time, arrival_time, pkt_time, node,
session_no);
end;
end;
end;
base^.fptr := current_event^.fptr;
current_event^.fptr^.bptr := base;
dispose(current_event);
until ((base^.fptr^.time >= max_time)
      or (back_log[plot_channel] >= queue_max));

if plot_switch then graph_close;

close(delay_file);
close(throughput_file);
close(queue_file);

{ collect statistics }
writeln(text_file);
writeln(text_file, 'Final Statistics:');
writeln(text_file, '=====');
writeln(text_file, ' maximum simulated time: ', max_time:10:2, ' seconds');
for session := 1 to session_total do
writeln(text_file,' average arrival rate of session', session:5, ' is',
      traffic_rqmt[session]:10:5, ' packets per second');
writeln(text_file,'                                number of          delay
(seconds)');
writeln(text_file,'    session    arrival    departure    average
variance');
for session := 1 to session_total do
begin
    if num_of_depart[session] = 0
    then average_delay[session] := 0.0

```

```
    else average_delay[session] := average_delay[session]
                                / num_of_depart[session];
    if num_of_depart[session] <= 1
        then variance_delay[session] := 0.0
        else variance_delay[session] := (variance_delay[session]
        - num_of_depart[session] * average_delay[session] * average_delay[ses-
sion])
                                / (num_of_depart[session] - 1);
    writeln(text_file, session:10,
            num_of_arv[session]:10, num_of_depart[session]:10,
            average_delay[session]:15:5, variance_delay[session]:15:5);
    end;
close(text_file);
end.
```

```

***** CSMA.PAS *****/
PROGRAM carrier_sense_multiple_access (input, output);
{$I sci-graf.inc}

CONST
  persistency      = 0.0;
  exit_count       = 20;
  channel_max     = 10;
  station_max     = 20;
  file_size_max   = 100;
  default_plot_interval = 10;
  dot_display_freq = 1000;
  post_text_file  = 'posttext.dat';
  plot_disk_file  = 'plotfile.dat';
  post_delay_file = 'posdelay.dat';
  post_throughput_file = 'posthrpt.dat';
  post_queue_file = 'posqueue.dat';
  input_file       = 'csma.tdt';

TYPE
  str80            = packed array[1..80] of char;
  label_name       = string[80];
  plot_type        = (delay_curve, throughput, queue_size);
  channel_number   = 0..channel_max;
  station_number   = 0..station_max;
  event_kind       = (arrival, transmission, re_arrival, p_sensing,
                      resolution, departure, end_of_slot);
  channel_state    = (idle, busy, collision);
  link             = ^event;
  event             =
    RECORD
      fptr, bptr : link;
      kind : event_kind;
      time : double;
      arrival_time : double;
      channel_no : channel_number;
      station_no : station_number
    END;

VAR
  user, population, packet_size, busy_count, backlog           : integer;
  station, channel, uniform_seed, exp_seed                   : integer;
  max_traffic, max_time, service_time, offer_rate,
  count_rate, prev_depart_time, interdep_time,
  average_interdep, variance_interdep, prev_arrive_time,
  interarrv_time, average_interarrv,
  variance_interarrv, input_rate, actual_time               : double;
  current_event, base                                         : link;
  event_index                                                 : event_kind;
  station_total                                              : station_number;
  channel_total                                              : channel_number;
  glinext, glinextp                                         : integer;
  glma                                                       : ARRAY [1..55] OF double;

```

```

prev_state, curr_state : ARRAY [channel_number] OF chan-
nel_state;
num_of_arv, num_of_fresh, num_of_depart : ARRAY [station_number] OF longint
mean_time : ARRAY [event_kind] OF double;
average_delay, variance_delay,
throughputs, variation_coeff : ARRAY [station_number] OF double;

{ graphics oriented VARiables }
configuration_file, text_file : text;
plot_file, delay_file, throughput_file, queue_file : text;
plot_yesno, plot_int : integer;
plot_channel, plot_interval : integer;
plot_factor : double;
plot_switch : boolean;
plot : plot_type;
name1, name2, name3, name4, name5, name6 : str80;

{$I header.inc}

FUNCTION ran3(VAR idum: integer): double;
CONST
  mbig      = 4.0e6;
  mseed     = 1618033.0;
  mz        = 0.0;
  fac       = 2.5e-7; (* 1/mbig *)
VAR
  i,ii,k   : integer;
  mj,mk    : double;

BEGIN
  IF (idum < 0) THEN
    BEGIN
      mj := mseed+idum;
      IF mj>=0.0 THEN mj := mj-mbig*trunc(mj/mbig)
                   else mj := mbig-abs(mj)+mbig*trunc(abs(mj)/mbig);
      glma[55] := mj;
      mk := 1;
      for i := 1 to 54 do
        BEGIN
          ii := 21*i mod 55;
          glma[ii] := mk;
          mk := mj-mk;
          IF (mk < mz) THEN mk := mk+mbig;
          mj := glma[ii]
        END;
      for k := 1 to 4 do
        BEGIN
          for i := 1 to 55 do
            BEGIN
              glma[i] := glma[i]-glma[1+((i+30) mod 55)];
              IF (glma[i] < mz) THEN glma[i] := glma[i]+mbig
            END
          END;
      glinext := 0;
      glinextp := 31;
    END;
  END;

```

```

    idum := 1
  END;
glinext := glinext+1;
IF (glinext = 56) THEN glinext := 1;
glinextp := glinextp+1;
IF (glinextp = 56) THEN glinextp := 1;
mj := glma[glinext]-glma[glinextp];
IF (mj < mz) THEN mj := mj+mbig;
glma[glinext] := mj;
ran3 := mj*fac
END;

PROCEDURE str_to_pack(      in_str : label_name;
                           VAR pack_str : str80      );
VAR
  max_length, element      : integer;
BEGIN
  max_length := length(in_str);
  for element := 1 to max_length do
    pack_str[element] := in_str[element];
  pack_str[max_length+1] := chr(0);
END;

PROCEDURE plot_initialize;
BEGIN
  CASE plot_int OF
    1 : plot := delay_curve;
    2 : plot := throughput;
    3 : plot := queue_size;
  END;

  auto_select_display;
  virtual_display(YES);
  hrange(max_time/packet_size, 0.0);
  CASE plot OF
    delay_curve :
      BEGIN
        str_to_pack('Delay vs Time', name1);
        str_to_pack('Simulation Time (slots)',name2);
        str_to_pack('Average Delay (slots)',name3);
        vrangle(exit_count*1.0, 0.0);
      END;
    throughput :
      BEGIN
        str_to_pack('Throughput vs Time', name1);
        str_to_pack('Simulation Time (slots)',name2);
        str_to_pack('Average Throughput',name3);
        vrangle(1.0, 0.0);
      END;
    queue_size :
      BEGIN
        str_to_pack('Queue Size vs Time', name1);
      END;
  END;

```

```

    str_to_pack('Simulation Time (slots)',name2);
    str_to_pack('Average Queue Size',name3);
    vrangle(exit_count*1.0, 0.0);
  END;
END; { END CASE }
graph_type(ORDINARY);
line_connect(NO);
display_onscreen(YES);
symbols(DOT, DOT, DOT, DOT, DOT, SQUARE);
hlbl_prec(1);
vlbl_prec(3);
clear_display(NO, YES);

title(CENTER, name1);
haxis_lbl(CENTER, name2);
vaxis_lbl(CENTER, name3);

display_window(643, 0, 900, 0);
graph_init;
END;

PROCEDURE plot_graph(disk_file : label_name);
BEGIN
  str_to_pack('',name1);
  str_to_pack('',name2);
  str_to_pack('',name3);
  str_to_pack('',name4);
  str_to_pack('',name5);
  str_to_pack(disk_file,name6);
  plot_pairs(name1, name2, name3, name4, name5, name6, 1);
  clear_display(NO, NO);
  background(NO);
END;

FUNCTION expdev(VAR idum: integer): double;
BEGIN
  expdev := -ln(ran3(idum))/mean_time[arrival]
END;

PROCEDURE collision_resolution(VAR next_transmission_time: double);
BEGIN
  next_transmission_time := mean_time[re_arrival] * ran3(unIForm_seed);
END;

PROCEDURE inter_arrival_time (VAR next_arrival: double);
BEGIN
  next_arrival := expdev(exp_seed);
END;

```

```

PROCEDURE generate_event (evkind      : event_kind;
                          current_time: double;
                          arv_time    : double;
                          channel     : channel_number;
                          station     : station_number);

VAR
  event,new_event : link;
  delay : double;
BEGIN
  new(new_event);
CASE evkind OF
  arrival: { next arrival }
    BEGIN
      inter_arrival_time(delay);
      arv_time := current_time + delay;
      new_event^.time := arv_time;
    END;
  re_arrival: { schedule retransmission time }
    BEGIN
      collision_resolution(delay);
      new_event^.time := current_time + delay;
    END;
  transmission: { time to next edge+ }
    BEGIN
      new_event^.time := trunc(current_time) + 1.1;
    END;
  resolution: { resolution is scheduled within the last slot }
    BEGIN
      new_event^.time := current_time + (packet_size - 0.5);
    END;
  p_sensing : { persist on sensing at next edge }
    BEGIN
      new_event^.time := current_time + 1.0;
    END;
  departure: { total packet transmission time is one time unit }
    BEGIN
      new_event^.time := current_time + 0.4; {depart at edge}
    END;
  end_of_slot: { update channel state at edge- }
    BEGIN
      new_event^.time := trunc(current_time + 1.5) - 0.1;
    END;
END; { END CASE }

WITH new_event^ DO
  BEGIN
    kind := evkind;
    arrival_time := arv_time;
    channel_no := channel;
    station_no := station;
  END; { with }
event := base;
REPEAT
  event := event^.bptr

```

```

UNTIL new_event^.time >= event^.time;
new_event^.fptr := event^.fptr;
new_event^.bptr := event;
event^.fptr^.bptr := new_event;
event^.fptr := new_event;
END; { generate_event }

BEGIN (* main program *)

plot := delay_curve;
plot_switch := TRUE;

reset(configuration_file, input_file);
readln(configuration_file, population);
readln(configuration_file, channel_total);
channel_total := 1;
FOR user := 1 TO station_max DO
  BEGIN
    readln(configuration_file, input_rate);
    mean_time[arrival] := mean_time[arrival] + input_rate;
  END;
readln(configuration_file, max_time);
readln(configuration_file, plot_int);
readln(configuration_file, plot_yesno);
readln(configuration_file, mean_time[re_arrival]);
readln(configuration_file, packet_size);
close(configuration_file);

mean_time[re_arrival] := mean_time[re_arrival] * packet_size;
mean_time[arrival] := mean_time[arrival] / packet_size;

{ initialize VARIables }
exp_seed := -1;
uniform_seed := -1;

station_total := 1;
backlog := 0;
max_time := max_time * packet_size;

max_traffic := mean_time[arrival];
plot_factor := (max_traffic * max_time)
               / (file_size max * default_plot_interval);
plot_interval := default_plot_interval;
IF plot_factor > 1.0 THEN
  plot_interval := default_plot_interval * trunc(plot_factor + 1.0);

rewrite(delay_file, post_delay_file);
rewrite(throughput_file, post_throughput_file);
rewrite(queue_file, post_queue_file);
rewrite(plot_file, plot_disk_file);
rewrite(text_file, post_text_file);
writeln(text_file, 'Multiple Access Protocol - CSMA (single channel)');
writeln(text_file);
writeln(text_file, 'Simulation Results:');

```

```

writeln(text_file, 'Simulated Time      Average Delay      Throughput');
writeln(text_file, '===== ===== =====');

CASE plot.YesNo of
  1 : plot_switch := TRUE;
  0 : plot_switch := FALSE;
END; { END CASE }
if plot_int = 0 THEN plot_switch := FALSE;
if (not plot_switch) then writeln('Running...');

{ create an empty event ring }
new(base);
WITH base^ DO
  BEGIN
    fptr := base;
    bptr := base;
    time := 0.0
  END;

{ generate arrival at each station }
prev_depart_time := 0.0;
interdep_time := 0.0;
average_interdep := 0.0;
variance_interdep := 0.0;

prev_arrive_time := 0.0;
interarrv_time := 0.0;
average_interarrv := 0.0;
variance_interarrv := 0.0;

FOR station := 1 TO station_total DO
  BEGIN
    average_delay[station] := 0.0;
    variance_delay[station] := 0.0;
    num_of_arv[station] := 0;
    num_of_depart[station] := 0;
    num_of_fresh[station] := 0;
    FOR channel := 1 TO channel_total DO
      generate_event(arrival, 0.0, 0.0, channel, station);
  END;

{ generate initial conditions for each channel }
FOR channel := 1 TO channel_total DO
  BEGIN
    generate_event(end_of_slot, -0.1, 0.0, channel, 0);
    prev_state[channel] := idle;
    curr_state[channel] := idle;
    busy_count := 0;
  END;

IF plot_switch THEN plot_initialize;

REPEAT
  current_event := base^.fptr;
  WITH current_event^ DO

```

```

CASE kind OF
    arrival, re_arrival:
        BEGIN
            num_of_arv[station_no] := num_of_arv[station_no] + 1;
            generate_event(transmission, time, arrival_time,
                            channel_no, station_no);
        IF current_event^.kind = arrival
        THEN BEGIN
            num_of_fresh[station_no] := num_of_fresh[station_no] + 1;
            generate_event(arrival, time, arrival_time,
                            channel_no, station_no);
        END;
        interarv_time := (current_event^.time - prev_arrive_time)
                        / packet_size;
        average_interarv := average_interarv + interarv_time;
        variance_interarv := variance_interarv + inter-
        arr_time*interarv_time;
        prev_arrive_time := current_event^.time;
    END; {arrival, re_arrival}

    transmission:
        BEGIN
            CASE prev_state[channel_no] OF
                idle: BEGIN
                    CASE curr_state[channel_no] OF
                        idle: BEGIN
                            curr_state[channel_no] := busy;
                            busy_count := packet_size;
                        END;
                        busy, collision:
                            curr_state[channel_no] := collision;
                    END; { CASE }
                    generate_event(resolution, time, arrival_time,
                                    channel_no, station_no);
                END; { idle CASE }
                busy, collision:
                    IF ( ran3(uniform_seed) < persistency ) { persist }

                    THEN generate_event(p_sensing, time, arrival_time,
                                         channel_no, station_no)
                    ELSE generate_event(re_arrival, time, arrival_time,
                                         channel_no, station_no);

            END; { case}
        END; { transmission}

    p_sensing:
        BEGIN
            CASE prev_state[channel_no] OF
                idle: BEGIN
                    CASE curr_state[channel_no] OF
                        idle: BEGIN
                            curr_state[channel_no] := busy;
                            busy_count := packet_size;
                        END;

```

```

        busy, collision:
            curr_state[channel_no] := collision;
END; { CASE }
generate_event(resolution, time, arrival_time,
                channel_no, station_no);
END; { idle CASE }
busy, collision:
    generate_event(p_sensing, time, arrival_time,
                    channel_no, station_no);
END; { CASE }
END; { p-sensing }

resolution:
BEGIN
    IF curr_state[channel_no] = collision
    THEN generate_event(re_arrival, time + 0.4, arrival_time,
                        channel_no, station_no)
    ELSE generate_event(departure, time, arrival_time,
                        channel_no, station_no);
END; { resolution }

departure:
BEGIN
    num_of_depart[station_no] := num_of_depart[station_no] + 1;
    service_time := (current_event^.time - current_event^.ar-
rival_time)
                                / packet_size;
    average_delay[station_no] := average_delay[station_no] + service_
time;
    variance_delay[station_no] := variance_delay[station_no]
                                + service_time * service_time;

    IF (num_of_depart[station_no] mod plot_interval) = 0 THEN
BEGIN
    actual_time := current_event^.time / packet_size;
    writeln(delay_file, actual_time:10:3,
            average_delay[station_no]/num_of_depart[station_no]:10:5)
    writeln(throughput_file, actual_time:10:3,
            num_of_depart[station_no]/actual_time:10:5);
    writeln(text_file, actual_time:10:3,
            average_delay[station_no]/num_of_depart[station_no]:20:5,
            num_of_depart[station_no]/actual_time:18:5);
    IF plot_switch THEN
BEGIN
        reset(plot_file, plot_disk_file);
        CASE plot of
            delay_curve:
                writeln(plot_file, actual_time:10:3,
                        average_delay[station_no]/num-
_of_depart[station_no]:10:5);
            throughput:
                writeln(plot_file, actual_time:10:3,
                        num_of_depart[station_no]/actual_time:10:5);
        END; { END CASE }

```

```

        close(plot_file);
        plot_graph(plot_disk_file);
    END;
END;
interdep_time := (current_event^.time - prev_depart_time)
                / packet_size;
average_interdep := average_interdep + interdep_time;
variance_interdep := variance_interdep + interdep_time*inter-
dep_time;
prev_depart_time := current_event^.time;
offer_rate := num_of_arv[station_no]/average_interarv;
count_rate := num_of_arv[station_no] * packet_size
                / current_event^.time;
FOR station := 1 TO station_total DO
    BEGIN
        throughputs[station] := num_of_depart[station]/average_interdep
        IF num_of_depart[station] <= 1
    THEN variation_coeff[station] := 1.0
        ELSE variation_coeff[station] := throughputs[station] * through-
puts[station]
                * (variance_interdep - average_interdep*average_interdep
                /num_of_depart[station]) / (num_of_depart[station] - 1);

        backlog := num_of_fresh[station] - num_of_depart[station];
    END;
END; {departure}

end_of_slot:
BEGIN
    prev_state[channel_no] := curr_state[channel_no];
    CASE curr_state[channel_no] OF
        idle : busy_count := 0;
        busy, collision :
            BEGIN
                IF busy_count>0 THEN
                    busy_count := busy_count - 1;
                    IF (busy_count = 0) THEN
                        curr_state[channel_no] := idle;
            END;
    END; { CASE }
    generate_event(end_of_slot, time, arrival_time,
                    channel_no, station_no);
    if (((trunc(current_event^.time) mod (dot_display_freq
        * packet_size)) = 0) and (not plot_switch)) then write('.');
END; {end_of_slot}

END; {CASE kind OF}

base^.fptr := current_event^.fptr; (* remove executed event *)
current_event^.fptr^.bptr := base;      (* from ring *)
dispose (current_event);               (* from memory *)
UNTIL (base^.fptr^.time >= max_time) OR (backlog >= exit_count);

IF plot_switch THEN graph_close;

```

```

close(delay_file);
close(throughput_file);
close(queue_file);

{ collect statistics }
writeln(text_file);
writeln(text_file, 'Final Statistics:');
writeln(text_file, '=====');
writeln(text_file, ' Maximum simulation slots: ', max_time/packet_size:10:2);
writeln(text_file, ' Number of Channels :', channel_total:5);
writeln(text_file, ' Maximum Retransmission Delay :',
       mean_time[re_arrival]/packet_size:8:2, ' slots');
writeln(text_file, ' Propagation Ratio : ', packet_size:10);
writeln(text_file, ' Average arrival rate :',
       mean_time[arrival]*packet_size:10:5, ' packets per slot');
writeln(text_file, '           Number of          Delay
(slots)');
writeln(text_file, '   Station    arrival    departure    average
variance');
FOR station := 1 TO station_total DO
BEGIN
  IF num_of_depart[station] = 0
  THEN average_delay[station] := 0.0
  ELSE average_delay[station] := average_delay[station]
        / num_of_depart[station];
  IF num_of_depart[station] <= 1
  THEN variance_delay[station] := 0.0
  ELSE variance_delay[station] :=
        (variance_delay[station] - num_of_depart[station]
         * average_delay[station] * average_delay[station]
         / (num_of_depart[station] - 1));
writeln(text_file, station:10,
       num_of_fresh[station]:10, num_of_depart[station]:10,
       average_delay[station]:15:5, variance_delay[station]:15:5);

END;
close(text_file);
END.

```

```

***** PLTDELAY.C *****
#include <stdio.h>
#include <string.h>
#include "sci-graf.h"      /* header file defining sci-graf constants */

main()
{
    int count, dev;
    double xmin, xmax, ymin, ymax; /* variables used in get_pair_info below */
    FILE *stream;
    char line[10], *result;

    stream = fopen("posttext.dat", "r");
    result = fgets(line, 10, stream);

    auto_select_display();
    virtual_display(YES);
    get_pair_info("posdelay.dat", &count, &xmin, &xmax, &ymin, &ymax);
    hrange(0.0, xmax);
    vrangle(ymin, ymax);
    graph_type(ORDINARY);
    line_connect(NO);
    display_onscreen(YES);
    symbols(SQUARE, DOT, DOT, DOT, DOT, DOT);
    title("Average Delay vs Time", CENTER);

    if (strcmp(line, "Store-and")) {
        haxis_lbl("Simulation Time (slots)", CENTER);
        vaxis_lbl("Average Delay (slots)", CENTER);
    }
    else {
        haxis_lbl("Simulation Time (seconds)", CENTER);
        vaxis_lbl("Average Delay (seconds)", CENTER);
    }
    hlbl_prec(1);
    vlbl_prec(3);
    display_window(0, 900, 0, 643);
    graph_init();
    plot_pairs(1, "posdelay.dat");
    graph_close();
}

```

```
***** PLTTHRPT.C *****

#include <stdio.h>
#include <string.h>
#include "sci-graf.h" /* header file defining sci-graf constants */

main()
{
    int count, dev;
    double xmin, xmax, ymin, ymax; /* variables used in get_pair_info below */
    FILE *stream;
    char line[10], *result;

    stream = fopen("posttext.dat", "r");
    result = fgets(line, 10, stream);

    auto_select_display();
    virtual_display(YES);
    get_pair_info("posthrpt.dat", &count, &xmin, &xmax, &ymin, &ymax);
    hrange(0.0, xmax);
    vrangle(ymin, ymax);
    graph_type(ORDINARY);
    line_connect(NO);
    display_onscreen(YES);
    symbols(SQUARE, DOT, DOT, DOT, DOT, DOT);
    title("Average Throughput vs Time", CENTER);

    if (strcmp(line, "Store-and")) {
        haxis_lbl("Simulation Time (slots)", CENTER);
        vaxis_lbl("Average Throughput", CENTER);
    }
    else {
        haxis_lbl("Simulation Time (seconds)", CENTER);
        vaxis_lbl("Average Throughput", CENTER);
    }
    hlbl_prec(1);
    vlbl_prec(5);
    display_window(0, 900, 0, 643);
    graph_init();
    plot_pairs(1, "posthrpt.dat");
    graph_close();
}
```

```

***** STARNET.PAS *****
program star_network(input, output);
{$I sci-graf.inc}

const
  station_max          = 8;
  channel_max          = 16;
  session_max          = 64;
  queue_max             = 20;
  file_size_max         = 100;
  default_plot_interval = 10;
  dot_display_freq      = 1000;
  post_text_file        = 'posttext.dat';
  plot_disk_file        = 'plotfile.dat';
  post_delay_file       = 'posdelay.dat';
  post_throughput_file  = 'posthrpt.dat';
  post_queue_file       = 'posqueue.dat';
  input_network_file    = 'starnet.tdt';

type
  str80                = packed array[1..80] of char;
  label_name            = string[80];
  plot_type             = (delay_curve, throughput, queue_size);
  node_number           = 0..station_max;
  session_number         = 0..session_max;
  channel_number         = 0..channel_max;
  event_kind             = (arrival, rcv_pkt, departure);
  link                  = ^event;
  event
    record
      fptr, bptr : link;
      kind : event_kind;
      time : double;
      arrival_time : double;
      pkt_time : double;
      node_no : node_number;
      session_no : session_number
    end;
  var
    origin, session, channel, node, exp_seed : integer;
    pkt_length, pkt_time, max_pkt_time, max_time, service_time : double;
    dummy, fixed_pkt_length : double;
    current_event, base : link;

{ graphics oriented variables }
  network_file, text_file : text;
  plot_file, delay_file, throughput_file, queue_file : text;
  plot_yesno, plot_int, plot_session : integer;
  plot_channel, plot_interval : integer;
  plot_session_in, plot_session_out, plot_channel_in : integer;
  plot_channel_out : integer;
  plot_factor : double;
  plot_switch : boolean;

```

```

plot : plot_type;
name1, name2, name3, name4, name5, name6 : str80;

{ session oriented variables }
session_total : session_number;
max_traffic : double;
num_of_arv, num_of_depart : array [session_number] of longint;
mean_pkt_length, traffic_rqmt : array[session_number] of double;
session_rqmt : array[session_number,1..2] of node_number;
average_delay, variance_delay : array [session_number] of double;
last_departure_time : array [session_number] of double;
inter_departure_time : array [session_number] of double;

{ channel oriented variables }
channel_total : channel_number;
back_log : array[channel_number] of integer;
last_arrival_time, wait_time, capacity : array[channel_number] of double;
route : array[node_number,session_number] of channel_number;

{ node oriented variables }
origin_no, destination_no, node_total : node_number;
node_process_time : array[node_number] of double;
link_matrix : array[channel_number,1..2] of node_number;
row, column : node_number;

{ variables for random number generation }
glinext, glinextp : integer;
glma : array [1..55] of double;

{
the network is characterized by three matrices:
1. link_matrix
      from          to          capacity
      |             |             |
channel_number | node_no       node_no       bits/sec
                |             |             |
                |             |             |
2. session_matrix
      origin      destination   traffic_rqmt   mean_pkt_length
      |           |           |           |
session_number | node_no     node_no     packets/sec   bits/packet
                |           |           |
                |           |
3. routing_matrix
      session_number          node_process_time

```

node_number	out_bound_queue	channel_number	seconds
}			
	{\$I header.inc}		
	function ran3(var idum: integer): double;		
	const		
	mbig = 4.0e6;		
	mseed = 1618033.0;		
	mz = 0.0;		
	fac = 2.5e-7; (* 1/mbig *)		
	var		
	i,ii,k : integer;		
	mj,mk : double;		
	begin		
	if (idum < 0) then		
	begin		
	mj := mseed+idum;		
	if mj>=0.0 then mj := mj-mbig*trunc(mj/mbig)		
	else mj := mbig-abs(mj)+mbig*trunc(abs(mj)/mbig);		
	glma[55] := mj;		
	mk := 1;		
	for i := 1 to 54 do		
	begin		
	ii := 21*i mod 55;		
	glma[ii] := mk;		
	mk := mj-mk;		
	if (mk < mz) then mk := mk+mbig;		
	mj := glma[ii]		
	end;		
	for k := 1 to 4 do		
	begin		
	for i := 1 to 55 do		
	begin		
	glma[i] := glma[i]-glma[1+((i+30) mod 55)];		
	if (glma[i] < mz) then glma[i] := glma[i]+mbig		
	end		
	end;		
	glinext := 0;		
	glinextp := 31;		
	idum := 1		
	end;		
	glinext := glinext+1;		
	if (glinext = 56) then glinext := 1;		
	glinextp := glinextp+1;		

```

if (glinextp = 56) then glinextp := 1;
mj := glma[glinext]-glma[glinextp];
if (mj < mz) then mj := mj+mbig;
glma[glinext] := mj;
ran3 := mj*fac
end;

procedure str_to_pack(      in_str : label_name;
                           var pack_str : str80      );
var
  max_length, element      : integer;
begin
  max_length := length(in_str);
  for element := 1 to max_length do
    pack_str[element] := in_str[element];
  pack_str[max_length+1] := chr(0);
end;

procedure plot_initialize;
begin
  case plot_int of
    1 : plot := delay_curve;
    2 : plot := throughput;
    3 : plot := queue_size;
  end;

  auto_select_display;
  virtual_display(YES);
  hrange(max_time, 0.0);
  case plot of
    delay_curve :
      begin
        str_to_pack('Delay vs Time', name1);
        str_to_pack('Simulation Time (seconds)',name2);
        str_to_pack('Average Delay (seconds)',name3);
        vrangle(queue_max * max_pkt_time, 0.0);
      end;
    throughput :
      begin
        str_to_pack('Throughput vs Time', name1);
        str_to_pack('Simulation Time (seconds)',name2);
        str_to_pack('Average Throughput',name3);
        vrangle(1.0, 0.0);
      end;
    queue_size :
      begin
        str_to_pack('Queue Size vs Time', name1);
        str_to_pack('Simulation Time (seconds)',name2);
        str_to_pack('Average Queue Size',name3);
        vrangle(queue_max * 1.0, 0.0);
      end;
  end; { end case }

```

```

graph_type(ORDINARY);
line_connect(NO);
display_onscreen(YES);
symbols(DOT, DOT, DOT, DOT, DOT, SQUARE);
hlbl_prec(1);
vlbl_prec(3);
clear_display(NO, YES);

title(CENTER, name1);
haxis_lbl(CENTER, name2);
vaxis_lbl(CENTER, name3);

display_window(643, 0, 900, 0);
graph_init;
end;

procedure plot_graph(disk_file : label_name);
begin
  str_to_pack('',name1);
  str_to_pack('',name2);
  str_to_pack('',name3);
  str_to_pack('',name4);
  str_to_pack('',name5);
  str_to_pack(disk_file,name6);
  plot_pairs(name1, name2, name3, name4, name5, name6, 1);
  clear_display(NO, NO);
  background(NO);
end;

function expdev(var idum: integer; session: integer): double;
begin
  expdev := -ln( ran3(idum) )/traffic_rqmt[session];
end;

procedure inter_arrival_time (var next_arrival : double;
                             session : integer);
begin
  next_arrival := expdev(exp_seed, session);
end;

procedure pkt_distribution(var pkt_size: double; session: integer);
begin
  pkt_size := mean_pkt_length[session];
end;

procedure generate_event (evkind      : event_kind;
                         current_time: double;
                         arv_time    : double;

```

```

                pkt_len      : double;
                node         : node_number;
                session      : session_number);

var
    event,new_event : link;
    out_bound_queue : channel_number;
    delay : double;

begin
    new(new_event);
    case evkind of
        arrival: { next arrival }
            begin
                inter_arrival_time(delay, session);
                arv_time := current_time + delay;
                new_event^.time := arv_time;
            end;
        departure:
            begin
                new_event^.time := current_time + node_process_time[node];
            end;
        rcv_pkt:
            begin
                out_bound_queue := route[node,session];
                new_event^.time := current_time + node_process_time[node]
                    + pkt_len + wait_time[out_bound_queue];
            end;
    end; { end case }

    with new_event^ do
        begin
            kind := evkind;
            arrival_time := arv_time;
            pkt_time := pkt_len;
            node_no := node;
            session_no := session;
        end; { with }
    event := base;
    repeat
        event := event^.bptr
        until new_event^.time >= event^.time;
    new_event^.fptr := event^.fptr;
    new_event^.bptr := event;
    event^.fptr^.bptr := new_event;
    event^.fptr := new_event;
end; { generate_event }

begin
    { read in network size }
    reset(network_file, input_network_file);
    readln(network_file, node_total);

    { read in plotting switch }

```

```

readln(network_file, plot_session_in);
readln(network_file, plot_session_out);
readln(network_file, plot_channel_in);
readln(network_file, plot_channel_out);
plot_session := 1;
plot_channel := 1;
plot := delay_curve;
plot_switch := TRUE;

{ read in netowrk matrices }
session := 1;
for row := 1 to station_max do { build session matrix from traffic matrix
    for column := 1 to station_max do begin
        readln(network_file, traffic_rqmt[session]);
        if ( (abs(traffic_rqmt[session]) > 1.0e-6) and
            (column <= node_total) and (row <= node_total) ) then begin
            session_rqmt[session,1] := row;
            session_rqmt[session,2] := column;
            if ((plot_session_in = row) and (plot_session_out = column))
                then plot_session := session;
            mean_pkt_length[session] := 1.0;
            session := session + 1;
        end;
    end;
session_total := session - 1;

channel_total := 2 * ( node_total-1 );
for channel := 1 to (node_total-1) do begin { build link matrix }
    readln(network_file, capacity[channel]);
    link_matrix[channel,1] := 1;
    link_matrix[channel,2] := channel+1;
    if ((plot_channel_in = link_matrix[channel,1]) and
        (plot_channel_out = link_matrix[channel,2]))
        then plot_channel := channel;
end;

{ read in dummy entries }
for channel := node_total to (channel_max div 2) do
    readln(network_file, dummy);

{ continue to build link matrix }
for channel := node_total to channel_total do begin
    readln(network_file, capacity[channel]);
    link_matrix[channel,2] := 1;
    link_matrix[channel,1] := channel - node_total+2;
    if ((plot_channel_in = link_matrix[channel,1]) and
        (plot_channel_out = link_matrix[channel,2]))
        then plot_channel := channel;
end;

{ read in dummy entries }
for channel := node_total to (channel_max div 2) do
    readln(network_file, dummy);

for node := 2 to node_total do { build routing matrix for star only }

```

```

begin
  node_process_time[node] := 0.0;
  for session := 1 to session_total do
    route[node,session] := node + node_total -2;
end;
node_process_time[1] := 0.0;
for session := 1 to session_total do
  route[1,session] := session_rqmt[session,2]-1;

readln(network_file, max_time);
readln(network_file, plot_int);
readln(network_file, plot_yesno);

close(network_file);

{ echo the three matrices }
rewrite(text_file, post_text_file);
writeln(text_file, 'Store-and-Forward Network - Star Topology');
writeln(text_file);
writeln(text_file, 'Input');
writeln(text_file, '=====');
writeln(text_file, ' Routing Matrix :');
for node := 1 to node_total do { routing matrix }
  begin
    for session := 1 to session_total do
      write(text_file, route[node,session]:3);
      writeln(text_file, node_process_time[node]:10:5);
    end;
writeln(text_file);
writeln(text_file, ' Session Matrix :');
for session := 1 to session_total do { session matrix }
  writeln(text_file, session_rqmt[session,1]:3, session_rqmt[session,2]:3,
         traffic_rqmt[session]:10:5, mean_pkt_length[session]:10:5);
writeln(text_file);
writeln(text_file, ' Link Matrix :');
for channel := 1 to channel_total do { link matrix }
  writeln(text_file, link_matrix[channel,1]:3, link_matrix[channel,2]:3,
         capacity[channel]:10:5);
writeln(text_file);
writeln(text_file, 'Simulation Results of Session',plot_session:4);
writeln(text_file, 'Simulated Time      Average Delay      Throughput');
writeln(text_file, '=====');

{ initialize variables }
exp_seed := -1;
for channel := 1 to channel_total do
  begin
    wait_time[channel] := 0.0;
    last_arrival_time[channel] := 0.0;
    back_log[channel] := 0;
  end;
max_traffic := 0.0;
for session := 1 to session_total do
  begin
    last_departure_time[session] := 0.0;
  end;

```

```

average_delay[session] := 0.0;
variance_delay[session] := 0.0;
num_of_arv[session] := 0;
num_of_depart[session] := 0;
if max_traffic <= traffic_rqmt[session] then
    max_traffic := traffic_rqmt[session];
end;
plot_factor := (max_traffic * max_time)
               / (file_size_max * default_plot_interval);
plot_interval := default_plot_interval;
if plot_factor > 1.0 then
    plot_interval := default_plot_interval * trunc(plot_factor + 1.0);

rewrite(delay_file, post_delay_file);
rewrite(throughput_file, post_throughput_file);
rewrite(queue_file, post_queue_file);
rewrite(plot_file, plot_disk_file);

case plot_yesno of
    1 : plot_switch := TRUE;
    0 : plot_switch := FALSE;
end; { end case }
IF plot_int = 0 THEN plot_switch := FALSE;
if (not plot_switch) then writeln('Running...');

{ create an empty event ring }
new(base);
with base^ do
begin
    fptr := base;
    bptr := base;
    time := 0.0
end;

{ generate arrival for each session }
max_pkt_time := 0.0;
for session := 1 to session_total do
begin
    origin := session_rqmt[session,1];
    channel := route[origin,session];
    pkt_distribution(pkt_length, session);
    pkt_time := pkt_length / capacity[channel];
    if max_pkt_time <= pkt_time then max_pkt_time := pkt_time;
    generate_event(arrival, 0.0, 0.0, pkt_time, origin, session);
end;

if plot_switch then plot_initialize;

repeat
    current_event := base^.fptr;
    with current_event^ do
        case kind of
            arrival:
                begin
                    num_of_arv[session_no] := num_of_arv[session_no] + 1;

```

```

    generate_event(arrival, time, arrival_time, pkt_time, node_no,
session_no);
    channel := route[node_no,session_no];
    if back_log[channel] = 0 then
    begin
        wait_time[channel] := 0.0;
        last_arrival_time[channel] := arrival_time;
        back_log[channel] := back_log[channel] + 1;
    end
    else
    begin
        wait_time[channel] := wait_time[channel] + pkt_time
            - (arrival_time - last_arrival_time[channel]);
        last_arrival_time[channel] := arrival_time;
        if wait_time[channel] <= 0.0 then
            wait_time[channel] := 0.0;
        back_log[channel] := back_log[channel] + 1;
    end;
    generate_event(rcv_pkt, time, arrival_time, pkt_time, node_no,
session_no);
    if ((num_of_arv[plot_session] mod dot_display_freq = 0)
        and (not plot_switch)) then write('.');
end;
departure:
begin
    num_of_depart[session_no] := num_of_depart[session_no] + 1;
    service_time := current_event^.time - current_event^.arrival_time
    average_delay[session_no] := average_delay[session_no]+service_-
time;
    variance_delay[session_no] := variance_delay[session_no]
                                + service_time * service_time;
    inter_departure_time[session_no] := current_event^.time
                                    - last_departure_time[ses-
sion_no];
    last_departure_time[session_no] := current_event^.time;
    if (num_of_depart[session_no] mod plot_interval) = 0 then
begin
    if plot_session = session_no then
    begin
        writeln(delay_file, current_event^.time:10:3,
        average_delay[session_no]/num_of_depart[session_no]:10:5)
        writeln(throughput_file, current_event^.time:10:3,
        num_of_depart[session_no]/num_of_arv[session_no]:10:5);
        writeln(text_file, current_event^.time:10:3,
        average_delay[session_no]/num_of_depart[session_no]:20:5,
        num_of_depart[session_no]/num_of_arv[session_no]:18:5);
    end;
    if plot_switch then
    begin
        reset(plot_file, plot_disk_file);
        case plot of
            delay_curve: if plot_session = session_no then
                writeln(plot_file, current_event^.time:10:3,

```

```

        average_delay[session_no]/num_of_depart[ses-
sion_no]:10:5);
throughput: if plot_session = session_no then
    writeln(plot_file, current_event^.time:10:3,
    num_of_depart[session_no]/num_of_arv[ses-
sion_no]:10:5);
end; { end case }
close(plot_file);
plot_graph(plot_disk_file);
end;
end;
end;

rcv_pkt:
begin
channel := route[node_no,session_no];
back_log[channel] := back_log[channel] - 1;

if(num_of_depart[session_no] mod plot_interval) = 0 then
begin
    if plot_channel = channel then
        writeln(queue_file, current_event^.time:10:5,
        back_log[channel]:5);

    if plot_switch then
begin
    reset(plot_file, plot_disk_file);
    if plot = queue_size then
        if plot_channel = channel then
            writeln(plot_file, current_event^.time:10:5,
            back_log[channel]:5);
        close(plot_file);
        plot_graph(plot_disk_file);
    end;
end;
end;

node := link_matrix[channel,2];
if node = session_rqmt[session_no,2]
then
{ final destination }
begin
    generate_event(departure, time, arrival_time, pkt_time, node,
session_no)
end
else
{ route to next node }
begin
    channel := route[node,session_no];
    if back_log[channel] = 0 then
begin
    wait_time[channel] := 0.0;
    back_log[channel] := back_log[channel] + 1;
    last_arrival_time[channel] := time;
end
else

```

```

begin
    wait_time[channel] := wait_time[channel] + pkt_time
        - ( time - last_arrival_time[channel] );
    last_arrival_time[channel] := time;
    if wait_time[channel] <= 0.0 then
        wait_time[channel] := 0.0;
    back_log[channel] := back_log[channel] +1;
end;
generate_event(rcv_pkt, time, arrival_time, pkt_time, node,
session_no);
end;
end;
base^.fptr := current_event^.fptr;
current_event^.fptr^.bptr := base;
dispose(current_event);
until ((base^.fptr^.time >= max_time)
       or (back_log[plot_session] >= queue_max));

if plot_switch then graph_close;

close(delay_file);
close(throughput_file);
close(queue_file);

{ collect statistics }
writeln(text_file);
writeln(text_file, 'Final Statistics:');
writeln(text_file, '=====');
writeln(text_file, ' maximum simulation time: ', max_time:10:2, ' seconds')
for session := 1 to session_total do
writeln(text_file, ' average arrival rate of session', session:5, ' is',
      traffic_rqmt[session]:10:5, ' packets per second');
writeln(text_file, '           number of          delay
(seconds)');
writeln(text_file, '   session   arrival   departure   average
variance');
for session := 1 to session_total do
begin
    if num_of_depart[session] = 0
        then average_delay[session] := 0.0
        else average_delay[session] := average_delay[session]
              / num_of_depart[session];
    if num_of_depart[session] <= 1
        then variance_delay[session] := 0.0
        else variance_delay[session] := (variance_delay[session]
      - num_of_depart[session] * average_delay[session] * average_delay[ses-
sion])
              / (num_of_depart[session] - 1);
    writeln(text_file, session:10,
          num_of_arv[session]:10, num_of_depart[session]:10,
          average_delay[session]:15:5, variance_delay[session]:15:5);
end;
close(text_file);
end.

```



```

{***** TREE.PAS *****}

PROGRAM tree_algorithm (input, output);
($I sci-graf.inc)

CONST
  channel_max          = 10;
  station_max          = 20;
  updown_max           = 10;
  file_size_max        = 100;
  default_plot_interval = 10;
  dot_display_freq     = 1000;
  post_text_file       = 'posttext.dat';
  plot_disk_file       = 'plotfile.dat';
  post_delay_file      = 'posdelay.dat';
  post_throughput_file = 'posthrpt.dat';
  post_queue_file      = 'posqueue.dat';
  input_file            = 'tree.tdt';

TYPE
  str80                = packed array[1..80] of char;
  label_name            = string[80];
  plot_type             = (delay_curve, throughput, queue_size);
  channel_number         = 0..channel_max;
  station_number         = 0..station_max;
  updown_number          = 0..updown_max;
  event_kind             = (arrival, transmission, wait_for_clear, resolution,
                           departure, END_of_slot, ck_glb_count, tx_after_blk);
  coin                  = (head, tail);
  channel_state          = (idle, busy, collision);
  link                 = ^event;
  event                 =
    RECORD
      fptr, bptr : link;
      kind : event_kind;
      time : double;
      arrival_time : double;
      updown_no : updown_number;
      channel_no : channel_number;
      station_no : station_number
    END;

VAR
  num_of_arv, num_of_depart          : ARRAY [station_number] OF longint;
  mean_time                          : ARRAY [event_kind] OF double;
  global_count                        : ARRAY [channel_number] OF integer;
  state                               : ARRAY [channel_number] OF chan-
nel_state;
  backlog, user, population, station, channel, coin_seed, exp_seed : integer;
  input_rate, max_traffic, max_time, service_time : double;
  average_delay, variance_delay          : ARRAY [station_number] OF double;
  last_departure_time, inter_departure_time : ARRAY [station_number] OF
double;
  current_event, base                : link;
  event_index                         : event_kind;

```

```

station_total : station_number;
channel_total : channel_number;
coin_face : coin;
glinext, glinextp : integer;
glma : ARRAY [1..55] OF double;

{ graphics oriented variables }
configuration_file, text_file : text;
plot_file, delay_file, throughput_file, queue_file : text;
plot_yno, plot_int : integer;
plot_channel, plot_interval : integer;
plot_factor : double;
plot_switch : boolean;
plot : plot_type;
name1, name2, name3, name4, name5, name6 : str80;

{$I header.inc}

FUNCTION ran3(VAR idum: integer): double;
const
  mbig      = 4.0e6;
  mseed     = 1618033.0;
  mz        = 0.0;
  fac       = 2.5e-7; (* 1/mbig *)
var
  i,ii,k   : integer;
  mj,mk    : double;

BEGIN
  if (idum < 0) then
    BEGIN
      mj := mseed+idum;
      if mj>=0.0 then mj := mj-mbig*trunc(mj/mbig)
                   else mj := mbig-abs(mj)+mbig*trunc(abs(mj)/mbig);
      glma[55] := mj;
      mk := 1;
      for i := 1 to 54 do
        BEGIN
          ii := 21*i mod 55;
          glma[ii] := mk;
          mk := mj-mk;
          if (mk < mz) then mk := mk+mbig;
          mj := glma[ii]
        END;
      for k := 1 to 4 do
        BEGIN
          for i := 1 to 55 do
            BEGIN
              glma[i] := glma[i]-glma[1+((i+30) mod 55)];
              if (glma[i] < mz) then glma[i] := glma[i]+mbig
            END
          END;
        END;
      glinext := 0;
      glinextp := 31;
      idum := 1
    END;

```

```

    END;
glinext := glinext+1;
if (glinext = 56) then glinext := 1;
glinextp := glinextp+1;
if (glinextp = 56) then glinextp := 1;
mj := glma[glinext]-glma[glinextp];
if (mj < mz) then mj := mj+mbig;
glma[glinext] := mj;
ran3 := mj*fac
END;

procedure str_to_pack(      in_str : label_name;
                           var pack_str : str80      );
var
  max_length, element      : integer;
BEGIN
  max_length := length(in_str);
  for element := 1 to max_length do
    pack_str[element] := in_str[element];
  pack_str[max_length+1] := chr(0);
END;

procedure plot_initialize;
BEGIN
  case plot_int of
    1 : plot := delay_curve;
    2 : plot := throughput;
    3 : plot := queue_size;
  END;

auto_select_display;
virtual_display(YES);
hrange(max_time, 0.0);
case plot of
  delay_curve :
    BEGIN
      str_to_pack('Delay vs Time', name1);
      str_to_pack('Simulation Time (slots)',name2);
      str_to_pack('Average Delay (slots)',name3);
      vrangle(updown_max*1.0, 0.0);
    END;
  throughput :
    BEGIN
      str_to_pack('Throughput vs Time', name1);
      str_to_pack('Simulation Time (slots)',name2);
      str_to_pack('Average Throughput',name3);
      vrangle(1.0, 0.0);
    END;
  queue_size :
    BEGIN
      str_to_pack('Queue Size vs Time', name1);
      str_to_pack('Simulation Time (slots)',name2);

```

```

    str_to_pack('Average Queue Size',name3);
    vrange(10.0, 0.0);
  END;
END; { END case }
graph_type(ORDINARY);
line_connect(NO);
display_onscreen(YES);
symbols(DOT, DOT, DOT, DOT, DOT, SQUARE);
hlbl_prec(1);
vlbl_prec(3);
clear_display(NO, YES);

title(CENTER, name1);
haxis_lbl(CENTER, name2);
vaxis_lbl(CENTER, name3);

display_window(643, 0, 900, 0);
graph_init;
END;

procedure plot_graph(disk_file : label_name);
BEGIN
  str_to_pack('',name1);
  str_to_pack('',name2);
  str_to_pack('',name3);
  str_to_pack('',name4);
  str_to_pack('',name5);
  str_to_pack(disk_file,name6);
  plot_pairs(name1, name2, name3, name4, name5, name6, 1);
  clear_display(NO, NO);
  background(NO);
END;

FUNCTION expdev(VAR idum: integer): double;
BEGIN
  expdev := -ln(ran3(idum))/mean_time[arrival]
END;

PROCEDURE inter_arrival_time (VAR next_arrival: double);
BEGIN
  next_arrival := expdev(exp_seed);
END;

PROCEDURE generate_event (evkind      : event_kind;
                          current_time: double;
                          arv_time    : double;
                          updown      : updown_number;
                          channel     : channel_number;

```

```

station      : station_number);
VAR
  event,new_event : link;
  delay : double;
BEGIN
  new(new_event);
CASE evkind OF
  arrival: { next arrival }
  BEGIN
    inter_arrival_time(delay);
    arv_time := current_time + delay;
    new_event^.time := arv_time;
  END;
  transmission: { time to next slot }
  BEGIN
    new_event^.time := trunc(current_time) + 1.0001;
  END;
  resolution: { resolution is scheduled at the middle of the slot }
  BEGIN
    new_event^.time := current_time + 0.5;
  END;
  wait_for_clear: { transmissions that flip tails }
  BEGIN
    new_event^.time := trunc(current_time + 1.5) - 0.0001;
  END;
  departure: { total packet transmission time is one slot }
  BEGIN
    new_event^.time := current_time + 0.4999;
  END;
  END_of_slot:
  BEGIN
    new_event^.time := current_time + 1.0;
  END;
  ck_glb_count:
  BEGIN
    new_event^.time := trunc(current_time) + 1.0001;
  END;
  tx_after_blk:
  BEGIN
    new_event^.time := current_time;
  END;
END; { END CASE }

WITH new_event^ DO
BEGIN
  kind := evkind;
  arrival_time := arv_time;
  updown_no := updown;
  channel_no := channel;
  station_no := station;
END; { with }
event := base;
REPEAT
  event := event^.bptr
UNTIL new_event^.time >= event^.time;

```

```

new_event^.fptr := event^.fptr;
new_event^.bptr := event;
event^.fptr^.bptr := new_event;
event^.fptr := new_event;
END; { generate_event }

BEGIN

{ initialize variables }
exp_seed := -1;
coin_seed := -1;
plot := delay_curve;
plot_switch := TRUE;

reset(configuration_file, input_file);
readln(configuration_file, population);
readln(configuration_file, channel_total);

station_total := 1;
channel_total := 1;
FOR user := 1 TO station_max DO
  BEGIN
    readln(configuration_file, input_rate);
    mean_time[arrival] := mean_time[arrival] + input_rate;
  END;
readln(configuration_file, max_time);
readln(configuration_file, plot_int);
readln(configuration_file, plot_yesno);
close(configuration_file);

max_traffic := mean_time[arrival];
plot_factor := (max_traffic * max_time)
               / (file_size_max * default_plot_interval);
plot_interval := default_plot_interval;
if plot_factor > 1.0 then
  plot_interval := default_plot_interval * trunc(plot_factor + 1.0);

rewrite(text_file, post_text_file);
rewrite(delay_file, post_delay_file);
rewrite(throughput_file, post_throughput_file);
rewrite(queue_file, post_queue_file);
rewrite(plot_file, plot_disk_file);
writeln(text_file, 'Multiple Access Protocol - Tree (single channel)');
writeln(text_file);
writeln(text_file, 'Simulation Results:');
writeln(text_file, 'Simulated Time      Average Delay      Throughput');
writeln(text_file, '=====');

case plot_yesno of
  1 : plot_switch := TRUE;
  0 : plot_switch := FALSE;
END; { END case }
IF plot_int = 0 THEN plot_switch := FALSE;
if (not plot_switch) then writeln('Running...');


```

```

{ create an empty event ring }
new(base);
WITH base^ DO
BEGIN
    fptr := base;
    bptr := base;
    time := 0.0
END;

{ generate arrival at each station }
FOR station := 1 TO station_total DO
BEGIN
    last_departure_time[station] := 0.0;
    average_delay[station] := 0.0;
    variance_delay[station] := 0.0;
    num_of_arv[station] := 0;
    num_of_depart[station] := 0;
    FOR channel := 1 TO channel_total DO
        generate_event(arrival, 0.0, 0.0, 0, channel, station);
END;

{ generate initial conditions for each channel }
FOR channel := 1 TO channel_total DO
BEGIN
    generate_event(END_of_slot, 0.0, 0.0, 0, channel, 0);
    state[channel] := idle;
    global_count[channel] := 0;
END;

if plot_switch then plot_initialize;

REPEAT
    current_event := base^.fptr;
    WITH current_event^ DO
        CASE kind OF
            arrival:
                BEGIN
                    num_of_arv[station_no] := num_of_arv[station_no] + 1;
                    generate_event(arrival, time, arrival_time, updown_no, channel_no
station_no);
                    generate_event(ck_glb_count, time, arrival_time, updown_no,
channel_no, station_no);
                END;
            ck_glb_count:
                BEGIN
                    IF global_count[channel_no] = 0
                        THEN generate_event(tx_after_blk, time, arrival_time, updown_no
channel_no, station_no)
                            ELSE generate_event(ck_glb_count, time, arrival_time, updown_no
channel_no, station_no);
                END;
            tx_after_blk, transmission:
                BEGIN
                    CASE state[channel_no] OF

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```

idle: state[channel_no] := busy;
busy: state[channel_no] := collision;
collision: state[channel_no] := collision;
END; { case }
    generate_event(resolution, time, arrival_time, updown_no,
channel_no, station_no);
    END;
wait_for_clear:
BEGIN
    IF state[channel_no] = collision
        THEN updown_no := updown_no + 1
        ELSE updown_no := updown_no - 1;
    IF updown_no = 0
        THEN generate_event(transmission, time, arrival_time, updown_no
channel_no, station_no)
        ELSE generate_event(wait_for_clear, time, arrival_time, up-
down_no, channel_no, station_no);
    END;
resolution:
BEGIN
    IF state[channel_no] = collision
        THEN
            BEGIN
                IF global_count[channel_no] = 0
                    THEN global_count[channel_no] := global_count[channel_no]
+ 1;
                IF updown_no = 0 THEN updown_no := updown_no + 1;
                IF ran3(coin_seed) >= 0.5 THEN coin_face := tail
                                            ELSE coin_face := head;
                IF coin_face = tail
                    THEN
                        BEGIN { transmissions that flip tails }
                            generate_event(wait_for_clear, time, arrival_time,
updown_no, channel_no, station_no)
                        END
                    ELSE
                        BEGIN { transmissions that flip heads go on next slot }
                            generate_event(transmission, time, arrival_time,
updown_no, channel_no, station_no)
                        END;
                END
            ELSE
                BEGIN
                    generate_event(departure, time, arrival_time, updown_no,
channel_no, station_no);
                END;
        END;
departure:
BEGIN
    num_of_depart[station_no] := num_of_depart[station_no] + 1;
    service_time := current_event^.time - current_event^.arrival_time
    average_delay[station_no] := average_delay[station_no] + service_
time;
    variance_delay[station_no] := variance_delay[station_no]
                                + service_time * service_time;

```

```

if (num_of_depart[station_no] mod plot_interval) = 0 then
BEGIN
    writeln(delay_file, current_event^.time:10:3,
           average_delay[station_no]/num_of_depart[station_no]:10:5)
    writeln(throughput_file, current_event^.time:10:3,
           num_of_depart[station_no]/current_event^.time:10:5);
    writeln(text_file, current_event^.time:10:3,
           average_delay[station_no]/num_of_depart[station_no]:20:5,
           num_of_depart[station_no]/current_event^.time:18:5);
if plot_switch then
BEGIN
    reset(plot_file, plot_disk_file);
    case plot of
        delay_curve:
            writeln(plot_file, current_event^.time:10:3,
                   average_delay[station_no]/num-
_of_depart[station_no]:10:5);
        throughput:
            writeln(plot_file, current_event^.time:10:3,
                   num_of_depart[station_no]/current_event^.time:10:5);
    END; { END case }
    close(plot_file);
    plot_graph(plot_disk_file);
END;
END;
inter_departure_time[station_no] := current_event^.time
                                - last_departure_time[station_no]
last_departure_time[station_no] := current_event^.time;
END;
END_of_slot:
BEGIN
    IF state[channel_no] = collision
        THEN global_count[channel_no] := global_count[channel_no] + 1
        ELSE IF global_count[channel_no] > 0
            THEN global_count[channel_no] := global_count[channel_no]
1;
    state[channel_no] := idle;
    generate_event(END_of_slot, time, arrival_time, updown_no,
channel_no, station_no);
    if (((trunc(current_event^.time) mod dot_display_freq) = 0)
        and (not plot_switch)) then write('.');
END;
END;
base^.fptr := current_event^.fptr;
current_event^.fptr^.bptra := base;
backlog := current_event^.updown_no;
dispose(current_event);
UNTIL ((base^.fptr^.time >= max_time) or (backlog >= updown_max));

if plot_switch then graph_close;

close(delay_file);
close(throughput_file);
close(queue_file);

```

```

{ collect statistics }
writeln(text_file);
writeln(text_file, 'Final Statistics:');
writeln(text_file, '=====');
writeln(text_file, ' Maximum simulation slots : ', max_time:10:2);
writeln(text_file, ' Number of Channels :', channel_total:5);
writeln(text_file, ' Average arrival rate :',
      mean_time[arrival]:10:5, ' packets per slot');
writeln(text_file, '           Number of          Delay
(slots)');
writeln(text_file, '   Station   arrival   departure   average
variance');
FOR station := 1 TO station_total DO
BEGIN
  IF num_of_depart[station] = 0
    THEN average_delay[station] := 0.0
    ELSE average_delay[station] := average_delay[station]
          / num_of_depart[station];
  IF num_of_depart[station] <= 1
    THEN variance_delay[station] := 0.0
    ELSE variance_delay[station] := (variance_delay[station]
 - num_of_depart[station] * average_delay[station] * average_delay[sta-
tion])
          / (num_of_depart[station] - 1);
  writeln(text_file, station:10,
        num_of_arv[station]:10, num_of_depart[station]:10,
        average_delay[station]:15:5, variance_delay[station]:15:5);
END;
close(text_file);
END.

```

```

{***** UNILOOP.PAS *****}

program uni_directional_loop_network(input, output);
{$I sci-graf.inc}

const
  station_max          = 8;
  channel_max          = 8;
  session_max          = 64;
  queue_max             = 20;
  file_size_max         = 100;
  default_plot_interval = 10;
  dot_display_freq      = 1000;
  post_text_file        = 'posttext.dat';
  plot_disk_file        = 'plotfile.dat';
  post_delay_file       = 'posdelay.dat';
  post_throughput_file  = 'posthrpt.dat';
  post_queue_file       = 'posqueue.dat';
  input_network_file    = 'uniloop.tdt';

type
  str80           = packed array[1..80] of char;
  label_name       = string[80];
  plot_type        = (delay_curve, throughput, queue_size);
  node_number      = 0..station_max;
  session_number   = 0..session_max;
  channel_number   = 0..channel_max;
  event_kind       = (arrival, rcv_pkt, departure);
  link             = ^event;
  event            =
    record
      fptr, bptr : link;
      kind : event_kind;
      time : double;
      arrival_time : double;
      pkt_time : double;
      node_no : node_number;
      session_no : session_number
    end;
var
  origin, session, channel, node, exp_seed           : integer;
  pkt_length, pkt_time, max_pkt_time, max_time, service_time : double;
  dummy, fixed_pkt_length                           : double;
  current_event, base                               : link;

{ graphics oriented variables }
  network_file, text_file                         : text;
  plot_file, delay_file, throughput_file, queue_file : text;
  plot.YesNo, plot_int, plot_session               : integer;
  plot_channel, plot_interval                     : integer;
  plot_session_in, plot_session_out, plot_channel_in : integer;
  plot_channel_out                                : integer;
  plot_factor                                     : double;
  plot_switch                                     : boolean;

```

```

plot : plot_type;
name1, name2, name3, name4, name5, name6 : str80;

{ session oriented variables }
session_total : session_number;
max_traffic : double;
num_of_arv, num_of_depart : array [session_number] of longint;
mean_pkt_length, traffic_rqmt : array[session_number] of double;
session_rqmt : array[session_number,1..2] of node_number;
average_delay, variance_delay : array [session_number] of double;
last_departure_time : array [session_number] of double;
inter_departure_time : array [session_number] of double;

{ channel oriented variables }
channel_total : channel_number;
back_log : array[channel_number] of integer;
last_arrival_time, wait_time, capacity : array[channel_number] of double;
route : array[node_number,session_number] of channel_number;

{ node oriented variables }
origin_no, destination_no, node_total : node_number;
node_process_time : array[node_number] of double;
link_matrix : array[channel_number,1..2] of node_number;
row, column : node_number;

{ variables for random number generation }
glinext, glinextp : integer;
glma : array [1..55] of double;

{
the network is characterized by three matrices:

1. link_matrix
      from          to          capacity
      |             |             |
channel_number | node_no     node_no     bits/sec |
```

	from	to	capacity
channel_number	node_no	node_no	bits/sec


```

2. session_matrix
      origin    destination   traffic_rqmt   mean_pkt_length
      |           |           |           |
session_number | node_no     node_no     packets/sec   bits/packet |
```

	origin	destination	traffic_rqmt	mean_pkt_length
session_number	node_no	node_no	packets/sec	bits/packet


```

3. routing_matrix
      session_number          node_process_time
      |                         |
      |                         |
```

node_number	out_bound_queue channel_number	seconds
}		
 (\$I header.inc)		
function ran3(var idum: integer): double;		
const		
mbig = 4.0e6;		
mseed = 1618033.0;		
mz = 0.0;		
fac = 2.5e-7; (* 1/mbig *)		
var		
i,ii,k : integer;		
mj,mk : double;		
begin		
if (idum < 0) then		
begin		
mj := mseed+idum;		
if mj>=0.0 then mj := mj-mbig*trunc(mj/mbig)		
else mj := mbig-abs(mj)+mbig*trunc(abs(mj)/mbig);		
glma[55] := mj;		
mk := 1;		
for i := 1 to 54 do		
begin		
ii := 21*i mod 55;		
glma[ii] := mk;		
mk := mj-mk;		
if (mk < mz) then mk := mk+mbig;		
mj := glma[ii]		
end;		
for k := 1 to 4 do		
begin		
for i := 1 to 55 do		
begin		
glma[i] := glma[i]-glma[1+((i+30) mod 55)];		
if (glma[i] < mz) then glma[i] := glma[i]+mbig		
end		
end;		
glinext := 0;		
glinextp := 31;		
idum := 1		
end;		
glinext := glinext+1;		
if (glinext = 56) then glinext := 1;		
glinextp := glinextp+1;		

```

if (glinextp = 56) then glinextp := 1;
mj := glma[glinext]-glma[glinextp];
if (mj < mz) then mj := mj+mbig;
glma[glinext] := mj;
ran3 := mj*fac
end;

procedure str_to_pack(      in_str : label_name;
                           var pack_str : str80      );
var
  max_length, element      : integer;
begin
  max_length := length(in_str);
  for element := 1 to max_length do
    pack_str[element] := in_str[element];
  pack_str[max_length+1] := chr(0);
end;

procedure plot_initialize;
begin
  case plot_int of
    1 : plot := delay_curve;
    2 : plot := throughput;
    3 : plot := queue_size;
  end;

  auto_select_display;
  virtual_display(YES);
  hrange(max_time, 0.0);
  case plot of
    delay_curve :
      begin
        str_to_pack('Delay vs Time', name1);
        str_to_pack('Simulation Time (seconds)',name2);
        str_to_pack('Average Delay (seconds)',name3);
        vrangle(queue_max * max_pkt_time, 0.0);
      end;
    throughput :
      begin
        str_to_pack('Throughput vs Time', name1);
        str_to_pack('Simulation Time (seconds)',name2);
        str_to_pack('Average Throughput',name3);
        vrangle(1.0, 0.0);
      end;
    queue_size :
      begin
        str_to_pack('Queue Size vs Time', name1);
        str_to_pack('Simulation Time (seconds)',name2);
        str_to_pack('Average Queue Size',name3);
        vrangle(queue_max*1.0, 0.0);
      end;
  end; { end case }

```

```

graph_type(ORDINARY);
line_connect(NO);
display_onscreen(YES);
symbols(DOT, DOT, DOT, DOT, DOT, SQUARE);
hlbl_prec(1);
vlbl_prec(3);
clear_display(NO, YES);

title(CENTER, name1);
haxis_lbl(CENTER, name2);
vaxis_lbl(CENTER, name3);

display_window(643, 0, 900, 0);
graph_init;
end;

procedure plot_graph(disk_file : label_name);
begin
  str_to_pack('',name1);
  str_to_pack('',name2);
  str_to_pack('',name3);
  str_to_pack('',name4);
  str_to_pack('',name5);
  str_to_pack(disk_file,name6);
  plot_pairs(name1, name2, name3, name4, name5, name6, 1);
  clear_display(NO, NO);
  background(NO);
end;

function expdev(var idum: integer; session: integer): double;
begin
  expdev := -ln( ran3(idum) )/traffic_rqmt[session];
end;

procedure inter_arrival_time (var next_arrival : double;
                             session : integer);
begin
  next_arrival := expdev(exp_seed, session);
end;

procedure pkt_distribution(var pkt_size: double; session: integer);
begin
  pkt_size := mean_pkt_length[session];
end;

procedure generate_event (evkind      : event_kind;
                         current_time: double;
                         arv_time    : double;

```

```

    pkt_len      : double;
    node         : node_number;
    session      : session_number);

var
  event,new_event : link;
  out_bound_queue : channel_number;
  delay : double;

begin
  new(new_event);
  case evkind of
    arrival: { next arrival }
    begin
      inter_arrival_time(delay, session);
      arv_time := current_time + delay;
      new_event^.time := arv_time;
    end;
    departure:
    begin
      new_event^.time := current_time + node_process_time[node];
    end;
    rcv_pkt:
    begin
      out_bound_queue := route[node,session];
      new_event^.time := current_time + node_process_time[node]
        + pkt_len + wait_time[out_bound_queue];
    end;
  end; { end case }

  with new_event^ do
  begin
    kind := evkind;
    arrival_time := arv_time;
    pkt_time := pkt_len;
    node_no := node;
    session_no := session;
  end; { with }
  event := base;
repeat
  event := event^.bptr
  until new_event^.time >= event^.time;
new_event^.fptr := event^.fptr;
new_event^.bptra := event;
event^.fptr^.bptra := new_event;
event^.fptr := new_event;
end; { generate_event }

begin
  { read in network size }
  reset(network_file, input_network_file);
  readln(network_file, node_total);

  { read in plotting switch }
  readln(network_file, plot_session_in);

```

```

readln(network_file, plot_session_out);
readln(network_file, plot_channel_in);
readln(network_file, plot_channel_out);
plot_session := 1;
plot_channel := 1;
plot := delay_curve;
plot_switch := TRUE;

{ read in network matrices }
session := 1;
for row := 1 to station_max do { build session matrix from traffic matrix
    for column := 1 to station_max do begin
        readln(network_file, traffic_rqmt[session]);
        if (abs(traffic_rqmt[session]) > 1.0e-6) then begin
            session_rqmt[session,1] := row;
            session_rqmt[session,2] := column;
            if ((plot_session_in = row) and (plot_session_out = column))
                then plot_session := session;
            mean_pkt_length[session] := 1.0;
            session := session + 1;
        end;
    end;
session_total := session - 1;

channel_total := node_total;
for channel := 1 to channel_total do begin { build link matrix }
    readln(network_file, capacity[channel]);
    link_matrix[channel,1] := channel;
    link_matrix[channel,2] := (channel mod node_total) + 1;
    if ((plot_channel_in = link_matrix[channel,1]) and
        (plot_channel_out = link_matrix[channel,2]))
        then plot_channel := channel;
end;

{ read in dummy entries }
if (channel_total < channel_max) then
    for channel := (channel_total + 1) to channel_max do
        readln(network_file, dummy);

for node := 1 to node_total do { build routing matrix for uniloop only }
begin
    node_process_time[node] := 0.0;
    for session := 1 to session_total do
        route[node,session] := link_matrix[node,1];
end;

readln(network_file, max_time);
readln(network_file, plot_int);
readln(network_file, plot_yesno);

close(network_file);

{ echo the three matrices }
rewrite(text_file, post_text_file);
writeln(text_file, 'Store-and-Forward Network - Uni-Directional Loop');

```

```

writeln(text_file);
writeln(text_file, 'Input');
writeln(text_file, '=====');
writeln(text_file, ' Routing Matrix :');
for node := 1 to node_total do { routing matrix }
begin
  for session := 1 to session_total do
    write(text_file, route[node,session]:3);
    writeln(text_file, node_process_time[node]:10:5);
  end;
writeln(text_file);
writeln(text_file, ' Session Matrix :');
for session := 1 to session_total do { session matrix }
  writeln(text_file, session_rqmt[session,1]:3, session_rqmt[session,2]:3,
         traffic_rqmt[session]:10:5, mean_pkt_length[session]:10:5);
writeln(text_file);
writeln(text_file, ' Link Matrix :');
for channel := 1 to channel_total do { link matrix }
  writeln(text_file, link_matrix[channel,1]:3, link_matrix[channel,2]:3,
         capacity[channel]:10:5);
writeln(text_file);
writeln(text_file, 'Simulation Results of Session',plot_session:4);
writeln(text_file, 'Simulated Time      Average Delay      Throughput');
writeln(text_file, '=====');

{ initialize variables }
exp_seed := -1;
for channel := 1 to channel_total do
begin
  wait_time[channel] := 0.0;
  last_arrival_time[channel] := 0.0;
  back_log[channel] := 0;
end;
max_traffic := 0.0;
for session := 1 to session_total do
begin
  last_departure_time[session] := 0.0;
  average_delay[session] := 0.0;
  variance_delay[session] := 0.0;
  num_of_arv[session] := 0;
  num_of_depart[session] := 0;
  if max_traffic <= traffic_rqmt[session] then
    max_traffic := traffic_rqmt[session];
end;
plot_factor := (max_traffic * max_time)
               / (file_size_max * default_plot_interval);
plot_interval := default_plot_interval;
if plot_factor > 1.0 then
  plot_interval := default_plot_interval * trunc(plot_factor + 1.0);

rewrite(delay_file, post_delay_file);
rewrite(throughput_file, post_throughput_file);
rewrite(queue_file, post_queue_file);
rewrite(plot_file, plot_disk_file);

```

```

case plot_yesno of
  1 : plot_switch := TRUE;
  0 : plot_switch := FALSE;
end; { end case }
if plot_int = 0 THEN plot_switch := FALSE;
if (not plot_switch) then writeln('Running...');

{ create an empty event ring }
new(base);
with base^ do
begin
  fptr := base;
  bptr := base;
  time := 0.0
end;

{ generate arrival for each session }
max_pkt_time := 0.0;
for session := 1 to session_total do
begin
  origin := session_rqmt[session,1];
  channel := route[origin,session];
  pkt_distribution(pkt_length, session);
  pkt_time := pkt_length / capacity[channel];
  if max_pkt_time <= pkt_time then max_pkt_time := pkt_time;
  generate_event(arrival, 0.0, 0.0, pkt_time, origin, session);
end;

if plot_switch then plot_initialize;

repeat
  current_event := base^.fptr;
  with current_event^ do
    case kind of
      arrival:
        begin
          num_of_arv[session_no] := num_of_arv[session_no] + 1;
          generate_event(arrival, time, arrival_time, pkt_time, node_no,
session_no);
          channel := route[node_no,session_no];
          if back_log[channel] = 0 then
            begin
              wait_time[channel] := 0.0;
              last_arrival_time[channel] := arrival_time;
              back_log[channel] := back_log[channel] + 1;
            end
          else
            begin
              wait_time[channel] := wait_time[channel] + pkt_time
                - ( arrival_time - last_arrival_time[channel] );
              last_arrival_time[channel] := arrival_time;
              if wait_time[channel] <= 0.0 then
                wait_time[channel] := 0.0;
              back_log[channel] := back_log[channel] + 1;
            end;
        end;

```

```

        generate_event(rcv_pkt, time, arrival_time, pkt_time, node_no,
session_no);
        if ((num_of_arv[plot_session] mod dot_display_freq = 0)
            and (not plot_switch)) then write('.');
    end;
departure:
begin
    num_of_depart[session_no] := num_of_depart[session_no] + 1;
    service_time := current_event^.time - current_event^.arrival_time
    average_delay[session_no] := average_delay[session_no]+service-
time;
    variance_delay[session_no] := variance_delay[session_no]
        + service_time * service_time;
    inter_departure_time[session_no] := current_event^.time
        - last_departure_time[ses-
sion_no];
    last_departure_time[session_no] := current_event^.time;
    if (num_of_depart[session_no] mod plot_interval) = 0 then
begin
    if plot_session = session_no then
begin
        writeln(delay_file, current_event^.time:10:3,
average_delay[session_no]/num_of_depart[session_no]:10:5)
        writeln(throughput_file, current_event^.time:10:3,
num_of_depart[session_no]/num_of_arv[session_no]:10:5);
        writeln(text_file, current_event^.time:10:3,
average_delay[session_no]/num_of_depart[session_no]:20:5,
num_of_depart[session_no]/num_of_arv[session_no]:18:5);
    end;
    if plot_switch then
begin
        reset(plot_file, plot_disk_file);
        case plot of
            delay_curve: if plot_session = session_no then
                writeln(plot_file, current_event^.time:10:3,
average_delay[session_no]/num_of_depart[ses-
sion_no]:10:5);
            throughput: if plot_session = session_no then
                writeln(plot_file, current_event^.time:10:3,
num_of_depart[session_no]/num_of_arv[ses-
sion_no]:10:5);
        end; { end case }
        close(plot_file);
        plot_graph(plot_disk_file);
    end;
end;
end;

rcv_pkt:
begin
    channel := route[node_no,session_no];
    back_log[channel] := back_log[channel] - 1;

    if(num_of_depart[session_no] mod plot_interval) = 0 then

```

```

begin
  if plot_channel = channel then
    writeln(queue_file, current_event^.time:10:5,
           back_log[channel]:5);

  if plot_switch then
    begin
      reset(plot_file, plot_disk_file);
      if plot = queue_size then
        if plot_channel = channel then
          writeln(plot_file, current_event^.time:10:5,
                  back_log[channel]:5);
        close(plot_file);
        plot_graph(plot_disk_file);
      end;
    end;

  node := link_matrix[channel,2];
  if node = session_rqmt[session_no,2]
  then
    { final destination }
    begin
      generate_event(departure, time, arrival_time, pkt_time, node,
session_no)
    end
  else
    { route to next node }
    begin
      channel := route[node,session_no];
      if back_log[channel] = 0 then
        begin
          wait_time[channel] := 0.0;
          back_log[channel] := back_log[channel] + 1;
          last_arrival_time[channel] := time;
        end
      else
        begin
          wait_time[channel] := wait_time[channel] + pkt_time
                               - ( time - last_arrival_time[channel] );
          last_arrival_time[channel] := time;
          if wait_time[channel] <= 0.0 then
            wait_time[channel] := 0.0;
          back_log[channel] := back_log[channel] +1;
        end;
      generate_event(rcv_pkt, time, arrival_time, pkt_time, node,
session_no);
    end;
  end;
end;
base^.fptr := current_event^.fptr;
current_event^.fptr^.bptr := base;
dispose(current_event);
until ((base^.fptr^.time >= max_time)
       or (back_log[plot_channel] >= queue_max));

```

```

if plot_switch then graph_close;

close(delay_file);
close(throughput_file);
close(queue_file);

{ collect statistics }
writeln(text_file);
writeln(text_file, 'Final Statistics:');
writeln(text_file, '=====');
writeln(text_file, ' maximum simulation time: ', max_time:10:2, ' seconds');
for session := 1 to session_total do
writeln(text_file, ' average arrival rate of session', session:5, ' is',
      traffic_rqmt[session]:10:5, ' packets per second');
writeln(text_file, '           number of          delay
(seconds)');
writeln(text_file, '   session   arrival   departure   average
variance');
for session := 1 to session_total do
begin
  if num_of_depart[session] = 0
    then average_delay[session] := 0.0
    else average_delay[session] := average_delay[session]
          / num_of_depart[session];
  if num_of_depart[session] <= 1
    then variance_delay[session] := 0.0
    else variance_delay[session] := (variance_delay[session]
 - num_of_depart[session] * average_delay[session] * average_delay[ses-
sion])
          / (num_of_depart[session] - 1);
  writeln(text_file, session:10,
        num_of_arv[session]:10, num_of_depart[session]:10,
        average_delay[session]:15:5, variance_delay[session]:15:5);
end;
close(text_file);
end.

```